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TECHNICAL REPORT N-98

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Refined and Validated Noise Contour System

18

BLAST NOISE PREDICTION VOLUME II
BNOISE 3.2 COMPUTER PROGRAM
DESCRIPTION AND PROGRAM LISTING

LEVEL II

by
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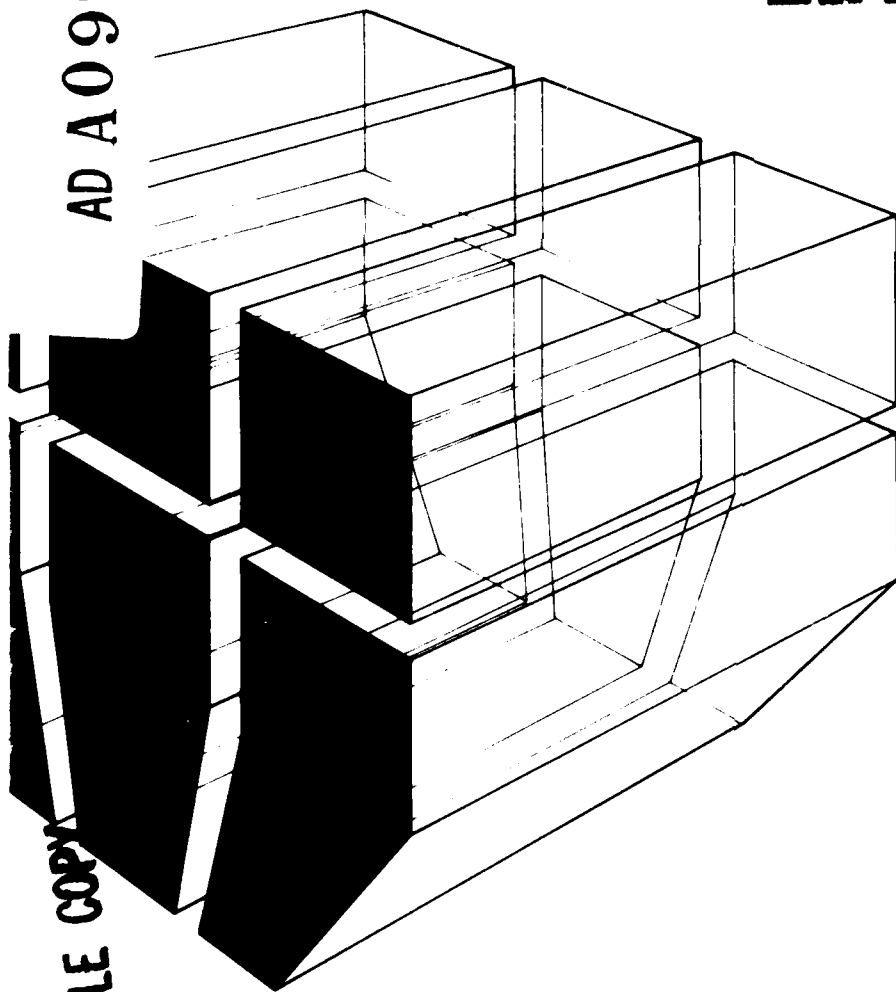


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among the various data bases which have been developed to predict blast noise impact of Army facilities. From these studies, data bases and computational procedures which are used within the Blast Noise Prediction computer program (BNOISE 3.2) are developed.

➤ User instructions and a system description for the Blast Noise Prediction computer program, BNOISE 3.2, are given in Volume II. Also included is the procedure for using the program to obtain a noise contour for a specific set of data; how subroutines are invoked in a modular fashion; a description of module functions; module calling procedure; algorithms used by the program; and a summary of error messages.

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FOREWORD

This research was conducted for the Directorate of Military Programs, Office of the Chief of Engineers (OCE), under Project 4A76270A896, "Environmental Quality for Construction and Operation of Military Facilities"; Task A, "Environmental Impact Monitoring Management Assessment and Planning"; Work Unit 012, "Refined and Validated Noise Contour System." The QCR number is 3.01.006. Mr. F. P. Beck, DAEN-MPE-I, is the OCE Technical Monitor.

The work was performed by the Environmental Division (EN), U.S. Army Construction Engineering Research Laboratory (CERL). Dr. R. K. Jain is Chief of EN.

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**BLAST NOISE PREDICTION
VOLUME II: BNOISE 3.2 COMPUTER PROGRAM DESCRIPTION AND
PROGRAM LISTING**

1 INTRODUCTION

Background

Over the past several years, the U.S. Army Construction Engineering Research Laboratory (CERL) has gathered data from various sources dealing with blast noise generation and propagation and has performed several sets of field exercises designed to further develop information regarding blast noise sources and the propagation of blast noise in the atmosphere. These CERL studies include measurements of the propagation of 735 five-pound charges set off at a central location at Fort Leonard Wood, MO;¹ measurements at Fort Sill on the directivity pattern of all of the Army's major weapons;² and small-scale studies at Fort Sill, OK and Fort Leonard Wood (Appendices A and B) designed to examine the weight relation between blast charge size and blast amplitude and duration. These studies were performed as a part of efforts aimed at developing approved methods of predicting the impact of blast noise at military installations. Data generated by these studies are used in the CERL-developed Blast Noise Prediction computer program (BNOISE 3.2), designed to predict the noise impact of military installations resulting from the blast-producing operations of armor, artillery, and demolition.

Purpose

The purpose of this report is to develop and explain the relations between and among various data developed to predict the blast noise impact of Army facilities, and from these data bases, to develop the computational procedures used within the Blast Noise Prediction computer program.

This volume contains the BNOISE 3.2 program description and program listing.

Mode of Technology Transfer

The program and documentation for the Blast Noise Prediction computer system will be available from the Department of the Army Assigned Responsible Agency (1981).

P. D. Schomer, R. J. Groll, and E. M. Little. *The Statistics of Amplitude and Spectrum of Blasts Propagated in the Atmosphere*. Volumes I and II. Technical Report (TR) N-13, ADA033361 and ADA033646 (U.S. Army Construction Engineering Research Laboratory (CERL), November 1976).

P. D. Schomer, E. M. Little, and A. R. Hunt. *Acoustic Directivity Patterns for Army Weapons*. Interim Report (IR) N-60, ADA096623 (CERL, October 1978).

2 PROGRAM DESCRIPTION

The Blast Noise Prediction computer program (BNOISE 3.2) was developed to allow faster computation of noise values in terms of C-weighted day/night average sound level (CDNL).^{*} It also provides generalized and uniform noise-impact predictions when given a specific set of input data.[†] The output of the Blast Noise Prediction computer program is a set of CDNL contours which can be overlaid on a land-use map of military facility and its environs to allow rapid identification of noise-sensitive land areas.

This volume is written for those persons familiar with computer programming who require documentation and background for the Blast Noise Prediction computer program. It can also be used as a program reference manual.

System Overview

The Blast Noise Prediction program is a digital computer program which can produce CDNL contours for military facilities with impulsive noise sources (e.g., artillery, explosions or demolitions, and weapon blasts).

The program is written in Fortran IV and used on a Control Data Corporation (CDC) 6600 computer. It consists of a main controlling program, called CDNL, which invokes a series of subroutines when given a set of modules chosen by the user. There are also several supporting programs which aid CDNL.

Each subroutine contributes either directly or indirectly to the goal of producing CDNL contours for a facility. The data base for the program is a description of the facility and its noise sources; i.e., the location of firing points, targets, blast sites, and materials involved in producing the noise. Program modules which are to be used require instructions in the form of card input, headed by the module call card and followed by pertinent information chosen or provided by the user. In addition, input files such as the data base file or a file containing intermediate results from another module are necessary. Each module produces a printed report consisting of:

1. Module name
2. Input values supplied by the user, and/or default values supplied by the program
3. Module-specific output
4. Module execution time.

Some modules also produce output files on auxiliary storage (Figure 1 is a system flowchart). Table 1 summarizes the input/output (I/O) files used by the contouring program. This table lists the I/O files by number, a description of the files, the routines which use them for input, and the routines which produce them as output. If the programmer wishes to modify the program, he** should avoid changing these file identifiers (TAPE NUMBERS) as they already appear elsewhere in the program. TAPE5 is the input file used by all routines having card input. TAPE6 is the output file used by all routines which produce a printout (see Figure 1).

^{*}P. D. Schomer, R. J. Goff, and L. M. Ertle, *The Statistics of Amplitude and Spectrum of Burst Propagation in the Atmosphere*, Volume 1 and II, IRN-65 ADA033461 and ADA033475 (CERL, 1976).

[†]The CDNL is the noise measurement criterion in Army Technical Manual (TM) 8-803, *Locomotion Production Planning*, (U.S. Army, Department of the Army, DDA, 18 June 1978).

^{**}The male pronoun is used throughout this report to refer to both genders.

USER'S RUN

When the user has a set of data for which he wishes to receive output from the Blast Noise Prediction program, he must put together a deck of cards called the USER'S RUN. This deck is composed of

1. Job Control Language (JCL) cards
2. Input data cards
3. Module cards

Figure 2 presents the order of these sections within the deck. The user's main interest lies in providing the Blast Noise Prediction program with data in the proper form, knowing what the modules do, and understanding what type of output can be expected from them. The programmer should familiarize himself with the connection between the USER'S RUN deck and the corresponding code in the subroutines.

The programmer should know what input must be provided to the Blast Noise Prediction program by the user so he can relate items in the deck to the internal variables and subroutines within the program; it is also helpful to know how these data are acquired. Figure 3 shows the general composition of input data of the user's deck.

JCL Cards

The user must provide a set of system-specific JCL cards at the beginning of the USER'S RUN deck. These cards inform the computer that someone wants to use the stored Blast Noise Prediction program. The JCL cards do not change from run to run for the average user, and he should not concern himself with them beyond knowing that they must precede the cards of his actual data items and module calls.

Input Data

The Blast Noise Prediction program considers noise from two types of sources: firing points and target points. The firing point is the spot from which a projectile is being launched or the site of a demolition charge; the target point is the site of a projectile's impact; if data are to be useful to the Blast Noise Prediction program, a projectile's launching weapon must produce a sharp blast and not a drawnout, "whoosh-type" sound such as that emitted by most rockets.*

The data required on input cards are (1) the X and Y coordinates of the firing range for both the target and firing points, and (2) the amount of propellant and projectile charge, in TNT equivalents, producing the noise at both the firing or target point. In the case of sound occurring only at a firing point, the user must determine whether the sound is caused by an explosion at that point (e.g., a demolition charge) or if it is an instance of a weapon propelling a projectile which makes no noise upon impact at its target point (e.g., an illumination round). In the first case, only the firing point coordinate is needed, while in the second, both firing and target point coordinates are required, even though there is no sound at the target. This is because noise produced by a weapon has a directivity pattern associated with it that varies the amount of sound pressure around the weapon. The degree of variance depends, in great part, on the physical characteristics of the weapon itself. A projectile or demolition, however, produces noise omnidirectionally from its source.¹

It is up to the user to differentiate between the amount of propelling charge at the firing point and the amount of projectile charge exploding at the target point. These values vary for different weapons and ammunition. Table 2 gives the weapon codes used for a certain set of standard weapons. The weight of propellant and projectile charges for these weapons, in TNT equivalents, and directivity information are given in Tables 3 and 4.

It can be seen from Table 3 that various amounts of propellant can be used to fire one size of projectile. The user is not restricted to the weapon types listed in Tables 2, 3, and 4. He may create data to suit his needs as long as they are put into proper format and labeled with a new gun-type code.

P. D. Schmitt, E. M. Little, and A. B. Hunt, Jr., *Designs and Procedures for Data Weapons*, IR N 60/ADA066223 (CERL, Fort Belvoir, 1970).

*A propellant-sound charge is used to simulate the sound of rockets.

("New" means that the code number differs from all of the codes already provided.) This prevents the computer and/or other users from confusing it with an already listed code. At no time can two different weapons have the same code within one deck. The user must also specify the number of rounds fired by each weapon at each point during the day (0700 to 2200 hours) and during the night (2200 to 0700 hours).

The input data portion of the USER'S RUN deck is divided into:

1. Gun-type cards
2. Target point definition cards
3. Firing point definition cards.

The gun-type cards describe the weapons by specifying (1) the weight of explosive in the projectile, (2) the weight of the different propellant charges, (3) the name of the weapon, (4) the weight parameters A and B, and (5) the directivity pattern. Table 5 outlines the required format. The target point definition cards list the X and Y coordinates of the target area. The firing point definition cards, in addition to listing the X and Y coordinates of the firing point, specify (1) what types of weapons are the noise-producing sources, (2) how often each specified weapon is fired during the day and at night, (3) if the projectile impacts at the target, and (4) the height of impact. Tables 6 and 7 give the card format for target and firing point data, respectively.

Modules

A sequence of individual sections, called modules, informs the Blast Noise Prediction program what the user wants done to the input data he has provided. These modules correspond to major sub-routines in the Blast Noise Prediction program. There are, however, more subroutines which are necessary for program operation than there are modules available to the user.

To identify and run a Blast Noise Prediction program module, the user must (1) input a card identifying the module to be run followed by (2) a card (or cards) specifying the parameters which that module requires to function correctly. The user varies the parameters to account for the input data and to produce the desired output. Output can be either a set of printed tables of CDNL values or an actual paper plot of CDNL contours, depending on which modules are invoked. There is some freedom in the ordering of the modules, however, certain modules use the output generated by other Blast Noise Prediction program modules. If the user chooses one of these "dependent" modules, he must be sure it is preceded by the modules which will provide the data it needs. Figure 1, a flowchart for Blast Noise Prediction program modules, shows which inputs they require and the output they produce.

The following modules are currently available from the Blast Noise Prediction program.

NEF-1 specifies whether the data base coordinates are in meters or feet. There is only one of these cards per USER'S RUN and it is always the first card in the module section. It is also used for specific options which might be available.

BASE generates line segments which can be drawn by the PLOT routine on the paper plot output. It can be used to create an outline of the facility for which the user is providing data. It can also be used to draw lines on the PLOT output to be used as a visual reference for lining up the paper plot with the actual map. BASE causes PLOT to draw line segments from coordinate to coordinate, as specified.

BOUNDS uses map coordinates to set the limits of the total area encompassed by CDNL calculations and to be enclosed by the PLOT drawing. It is used to define the area in which the user is interested.

FORMA tabulates target and firing point information from the input data. It compresses data into the form required by PUDDLE GRID.

LOCATOR labels target and firing points on the plot.

MAP does elementary error checking and is a preprocessor for the input data. It also produces a listing of input data and generates cross-reference tables.

The procedures for collecting and coding data are given in J. McBryan, *Compilation of Operational Noise Data*, TR N 82/AD A080479 (CURL, January 1980).

PLOT combines output from appropriate modules for use by the NASAPLOT* program to create actual plotted contours of CDNL levels.

POINT calculates CDNL for specific locations.

PUDDLE GRID creates a rectangular grid of CDNL values in the area specified by the user in the BOUNDS module.

SCATTER allows the PLOT routine to create (dots) of noise sources; the number of dots is proportional to the blasting activity at that point.

STOP signals the Blast Noise Prediction program that the module section of the USER'S RUN deck has been terminated.

A multipunch 6789 card must be the last card in the USER'S RUN; the multipunch informs the computer that all input for the USER'S RUN has been submitted and that the system does not need to look for more cards in order to execute the run.

Figure 4 represents a possible sequence in which the modules of the Blast Noise Prediction program could be ordered by the user in the USER'S RUN. Tables 8 through 17 summarize the input required by each module of the Blast Noise Prediction program. These tables describe the instruction cards for the modules and list, in tabular format, the specifications for all the parameters required by each module. Tables 8 through 17 have the following column headings:

CARD ID gives each card of a module a name as a reference; e.g., the first card in MAP is called MAP-1.

COLUMNS the card columns in which data must appear.

VARIABLE NAME the name given to these data within the program.

FORMAT: Fortran description of how that data item must look. There are three basic formats used by the Blast Noise Prediction program; each corresponds to a particular type of data.

1. A -- alphanumeric data such as module names; i.e., items combining the letters A through Z and the numbers 0 through 9. For example, A10 or a field of up to 10 characters (letters and numbers) must be left justified.

2. I -- integer number, e.g., 12 or a 2-column (digit) number with no decimal point (must be right justified in the columns in which it appears).

3. F -- all other data and normal decimal numbers for real arithmetic operations; e.g., F10.1 or a 10-digit real number at maximum (can be smaller as long as a decimal point is put in, e.g., 32.5 or 56.3). The 10 means the number is a total of 10 columns; one column is a decimal point and there is one digit after the decimal point. A shorter number simply means that the leading digits are zeros. *A letter character cannot appear in a field specified as an "F" or "F" format. The user must make sure data items are in proper format on the cards in order for the Blast Noise Prediction program to interpret the input correctly.*

DESCRIPTION: tells what parameter is being referred to and includes any special codes and/or notes about required data and their units, if any. *Any characters between quote marks (" ") are the actual items written in the specified columns of that module card.*

COMMENTS/DEFAULTS default values are the quantities the Blast Noise Prediction program will use if certain items are left blank by the user. If there is no default value given for it, that data item must be specified by the user. Special instructions regarding that card are included under this heading.

PREVIOUS CALLS REQUIRED: a module whose output is required as input to the current module and therefore must be called *before* the current module.

Additional Module Input

Most of the data required by Blast Noise Prediction program modules are self-explanatory and are listed, by module, in Tables 8 through 17. However, some parameters for PUDDLE GRID, POINT, FORMA, and MAP require more detailed explanations.

PUDDLE GRID

The "grid size" specification in the PUDDLE GRID module specifies how often, in terms of X and Y coordinates, the CDNI values are to be computed (e.g., every 1000 m or 2000 ft are reasonable values if the overall land area included in the contour is fairly large). The smaller the values used, the finer the grid size, and the smoother the contour that is produced. This is because the program has a greater number of actual points to plot from and fewer to approximate. Cutting the grid size in half will cause four times as many points to be computed and will cost about four times as much to run, since run cost is proportional to the number of points computed. The user must consider cost when choosing grid size, because if the program has to compute a greater number of values it will run longer, and therefore will cost more.

PUDDLE GRID and POINT

The "inversion factors" specification in the PUDDLE GRID and POINT modules provides a set of meteorological data to the program. Weather conditions, especially temperature, have an effect on the way sound propagates through the atmosphere (see Volume I). Currently, the Blast Noise Prediction program does not take into consideration the effects of wind. However, it does take into account temperature inversions. Therefore, the user must provide appropriate inversion data for the location of his noise study. Inversion data tables available from the National Weather Service summarize radiosonde observations made at selected weather stations. A summary of this temperature data is presented in Table 18. This table is used to determine the temperature inversion factors required by PUDDLE GRID and POINT. The user should locate the city closest geographically and meteorologically. The number in that row under the column labeled "SURFACE" is the value used for inversion factor 1. The second factor is obtained under the "1-500 m" column; the third factor is found under the column labeled "1-3000 m."

FORMA

The "charge averaging technique" specification in the FORMA module allows the user to choose the range of charge sizes the program will use from among those given for the propelling charges for a specific weapon in the gun-type cards. This range is chosen in the firing point definition cards. For example, if the user states that weapon 1 normally uses charges from zones 1 through 5 (the range), the options yield the following results:

1. If MAX is chosen, the program will use the largest charge size in the given fields for its calculations.
2. If CAVE is chosen, the program will average the actual TNT equivalents of all the fields and use that average for computations.
3. If IAVE is chosen, the program will integer average the zone numbers and use the value of charge size found in that zone, i.e., 1 and 5 yield charge 3, 1 and 4 also yield charge 3. If upper and lower boundaries of the charge zones are the same number, then all three options will arrive at the same charge size. For example, if 3 and 3 are specified on the firing-point definition card as the charge range, then the program will use whatever charge value is in zone 3 of the propelling charges for that weapon, no matter which averaging technique is chosen.

MAP

If a user wishes to determine how many points will be generated by PUDDLE GRID for a specific grid size, he may request this information from the MAP module instead of calculating it himself. The user must specify the number of various grid sizes he wishes to try on the MAP-4 card, and then list these with as many MAP-5 cards as necessary. The output from MAP will list the number of points that will be generated by the chosen grid sizes. The MAP module can be used by the user to indicate the cost of producing a grid (see PUDDLE GRID, above). These MAP module cards must be

included even if the user does not wish to use this feature. The values commonly used are 01 for MAP 4 and 250 for MAP 5. If, for example, the area of interest is 10 000 x 10 000 m, a grid size of 1000 m would produce 10 times 10 or 100 grid points.

Module Output

All Blast Noise Prediction program modules produce printed reports which are tables of intermediate or final results and, if necessary, error messages. In addition, some of the information produced by particular modules is stored temporarily, to be used as input to other modules at a later point in the program. The printouts provide a hard copy record of information supplied to the Blast Noise Prediction program via module cards and allow easy verification of the accuracy of module facts and data items input to the main program.

Obtaining Results from Module Output

Module outputs of primary interest to the user are those produced by the PUDDLE GRID and PLOT modules. The paper contour produced by PLOT is often the end result sought by the person creating a USER'S RUN. Since the user can control the amount of area enclosed by the plot, he can specify the plot's scale to agree with the maps he is working with, or he can scale down the plot to obtain a smaller version of his results for future or intermediate reference.

If the user does not wish to incur the cost of an actual plot, then PUDDLE GRID output can be used as a source of intermediate results. PUDDLE GRID generates a list of CDNI values by coordinates in increments specified by the GRID SIZE. The user can approximate the noise levels in any given area by using this table; it can also be compared against the expected CDNI levels in a given area, thus checking the data. For example, if PUDDLE GRID output indicates that the region around a firing point has the lowest values of the entire table, the user should go back and recheck his data for errors.

If the user wants only the PUDDLE GRID values and not the actual plot, he must modify the JCL section of his USER'S RUN by excluding from the deck all cards which are used for plotting. (And, of course, the PLOT module is left out of the module input cards.)

All Blast Noise Prediction program modules also produce statistics giving the amount of system time spent by the computer in a given module. This information can be used to approximate run cost. This is done by multiplying system time by cost per time unit. For example, if a module ran for 300 ms and the cost is one third of a penny/ms, then that module's cost is approximately \$1.00.

Module Error Messages

Because the Blast Noise Prediction program has no way of knowing whether the data it uses are correct, it will use incorrect data that are reasonable and in proper format. The program can only indicate errors in format and point out unreasonable data items (e.g., negative charge sizes); if there are enough errors and/or unreasonable items, the program will halt execution. Therefore, it is important that the user check the statistics produced by the modules to make sure the Blast Noise Prediction program is performing operations on the correct data.

Error messages tell the user that there is something wrong with the data provided to the Blast Noise Prediction program. Warning messages indicate that there is something out of the ordinary in the data, but not necessarily wrong. For example, a charge size input by the user that is appreciably larger than other charge sizes specified by the user would trigger a warning message, alerting the user to the probability of a misplaced decimal point.

Table 1
I/O File Summary

Fortran File Name	Description	Characteristics	Device	Output By Module Call: (Subroutine/Entry)	Input To Module Call: (Subroutine/Entry Name)
TAPI 5 (Input)	Module instructions	Card image	Card reader		
TAPI 6 (Output)	Module reports	Print line	Printer		
TAPI 7	Data base	Card image	Auxiliary storage tape/disk		LOCATOR (LOCATR) MAP (MAP) FORM-A (FORMA) SCATTER (SCATTR)
TAPI 8	Intermediate results, noise source tabulation	Internal format	Auxiliary storage	FORM-A (FORMA)	PUDDLE GRID (PGRID)
TAPI 1	PUDDLE GRID output	Card image (PHS2 NASAPLOT)	Auxiliary storage	PUDDLE GRID (PGRID)	PLOT (PLOT)
TAPI 2	Base outline	Card image (PHS4 NASAPLOT)	Auxiliary storage	BASE (BASE)	PLOT (PLOT)
TAPI 3	Target and firing point locations	Card image (PHS3 NASAPLOT)	Auxiliary storage	LOCATOR (LOCATR)	PLOT (PLOT)
TAPI 4	Scattergram	Card image (PHS4 NASAPLOT)	Auxiliary storage	SCATTER (SCATTR)	PLOT (PLOT)
TAPI 20	Acoustical data base	Internal format	Auxiliary storage	TABGEN	READ TABLE (READTB)
TAPI 55	NASAPLOT input	Card image	Auxiliary storage	PLOT (PLOT)	NASAPLOT

OTHER TAPES: TAPI 51, TAPI 70, TAPI 72, TAPI 75, TAPI 90, TAPI 91, TAPI 99

Table 2
Weapon Codes

Weapon	Code
105-mm howitzer (M102)	1
155-mm howitzer (M109)	2
8-in. howitzer (M110)	3
175-mm gun	4
155-mm howitzer (M109A1)	5
155-mm howitzer (M114)	6
8-in. howitzer (M110A1)	7
155-mm howitzer (M198)	8
Small charge TNT (0.25-90 lb)	10
Large charge TNT (110-500 lb)	11
60-mm mortar	20
81-mm mortar	22
107-mm mortar (4.2 in.)	23
57-mm recoilless rifle	30
90-mm recoilless rifle (M67)	31
106-mm recoilless rifle (M40A1)	32
20-mm gun	40
40-mm gun	41
57-mm gun	42
90-mm gun	43
2.75-in. rocket	50
3.5-in. rocket	51
66-mm rocket	52
10W missile (M72)	53
10W missile	54
Dragon missile	55
Shillelagh missile (from 152 mm gun)	56
40-mm grenade launcher (M203)	60
Rifle grenade (M79)	61
Hand grenade (M67)	62
M60 tank (105-mm) regular shell	90
M60 tank (105-mm) high velocity shell	91
152-mm tank gun (Sheridan) (M551) regular shell	92
152 mm tank gun (Sheridan) (M551) HE AT T shell	93
165 mm cannon (M135)	94

Table 3
Projectile and Propellant Weights for Table 2 Weapon Codes
(TNT equivalent in pounds)

Weapon Code	Projectile Weight	Propellant Weight Charge Zones									
		1	2	3	4	5	6	7	8	9	10
1	4.6	0.5175	0.605	0.7731	1.004	1.3275	1.8656	2.7456			
2	15.4	1.7687	2.2875	3.0875	4.025	7.05	9.8375	13.275	38.0		
3	36.3	5.3188	6.2688	7.5125	9.5188	16.85	22.0125	28.1375		43.6	
4	31.3	23.56	39.7	57.24							
5	15.4	1.7687	2.2875	3.0875	4.025	7.05	9.8375	13.275			
6	15.4	1.7687	2.2875	3.0875	4.025	7.05	9.8375	13.275			
7	36.3	5.3188	6.2688	7.5125	9.5188	16.85	22.0125	28.1375	38.0	43.6	
8	15.4	2.0	2.8	3.3	5.6	8.5	14.2	17.3	26.0		
10		0.25	1.0	5.0	10.0	15.0	25.0	35.0	50.0	70.0	90.0
11		110.0	140.0	170.0	200.0	240.0	290.0	340.0	380.0	440.0	500.0
20	0.42	0.021	0.042	0.063	0.084						
21	0.6	0.22	0.25	0.28	0.31						
22	2.25	0.042	0.0653	0.0886	0.1119	1.352	0.1585	0.1818	0.1941	0.2284	
23	8.5	0.0803	0.1132	0.1642	0.3369	0.6717					
30	0.55	1.0									
31	1.72	1.31									
32	2.79	8.0									
40	0.05	0.2									
41	0.14	0.718									
42	0.44	2.28									
43	1.9	7.31									
50	5.0	0.01									
51	1.88	0.01									
52	0.13	0.85									
53	0.66	0.01									
54	5.3	0.01									
55	3.5	0.01									
56	8.0	14.0									
60	0.6	0.01									
61	0.6	0.0001									
62	0.6	0.01									
90	6.6	5.9									
91	2.14	11.5									
92	9.5	6.0									
93	6.3	6.0									
94	20.0	2.12									

Table 4
Directivity Information for Table 2 Weapon Codes

Weapon Code	A	B	0°	30°	60°	90°	120°	150°	180°	210°	240°	270°	300°	330°	Avg.
1	83.78	13.91	17.80	13.91	10.02	6.46	2.97	0.53	0.0	0.53	2.97	6.46	10.02	13.91	10.84
2	75.74	18.51	0.63	0.46	0.29	1.00	1.45	0.39	0.0	0.39	1.45	1.00	0.29	0.46	0.67
3	83.64	14.13	13.77	10.29	6.82	4.01	1.42	-0.64	0.0	-0.64	1.42	4.01	6.82	10.29	7.36
4	73.29	17.50	16.33	13.08	9.84	5.41	3.03	0.50	0.0	0.50	3.03	5.41	9.84	13.08	9.90
5	72.08	18.11	-1.88	-1.71	-1.53	-0.49	0.94	-0.52	0.0	-0.52	0.94	-0.49	-1.53	-1.71	-0.60
6	80.86	15.59	14.93	12.55	10.18	6.87	3.20	1.56	0.0	1.56	3.20	6.87	10.18	12.55	9.45
7	76.99	15.87	16.33	13.08	9.84	5.41	3.03	0.50	0.0	0.50	3.03	5.41	9.84	13.08	9.90
8	72.08	18.11	-1.88	-1.71	-1.53	-0.49	0.94	-0.52	0.0	-0.52	0.94	-0.49	-1.53	-1.71	-0.60
10															
11															
20	95.00	20.00	8.29	6.39	4.48	5.75	2.20	2.88	0.0	2.88	2.20	5.75	4.48	6.39	4.86
22	90.27	19.57	8.29	6.39	4.48	5.75	2.20	2.88	0.0	2.88	2.20	5.75	4.48	6.39	4.86
23	85.17	18.85	8.45	6.61	4.78	5.17	1.89	1.58	0.0	1.58	1.89	5.17	4.78	6.61	4.74
30	106.00	0.0	2.28	-0.87	-4.02	-4.77	-2.40	-0.07	0.0	-0.07	-2.40	-4.77	-4.02	-0.87	-1.29
31	107.10	0.0	-9.51	-9.75	-9.98	-7.18	-3.17	-0.49	0.0	-0.49	-3.17	-7.18	-9.98	-9.75	-4.11
32	111.80	0.0	2.28	-0.87	-4.02	-4.77	-2.40	-0.07	0.0	-0.07	-2.40	-4.77	-4.02	-0.87	-1.29
40	90.00	15.00	13.77	10.29	6.82	4.01	1.42	-0.64	0.0	-0.64	1.42	4.01	6.82	10.29	7.36
41	85.00	15.00	13.77	10.29	6.82	4.01	1.42	-0.64	0.0	-0.64	1.42	4.01	6.82	10.29	7.36
42	85.00	15.00	13.77	10.29	6.82	4.01	1.42	-0.64	0.0	-0.64	1.42	4.01	6.82	10.29	7.36
43	85.00	15.00	13.77	10.29	6.82	4.01	1.42	-0.64	0.0	-0.64	1.42	4.01	6.82	10.29	7.36
50	88.75	13.85													
51	88.75	13.85													
52	88.75	13.85													
53	88.75	13.85													
54	88.75	13.85													
55	88.75	13.85													
56	88.75	13.85													
60	85.00	0.0													
61	65.00	0.0													
62	65.00	0.0													
90	111.40	0.0	15.35	14.04	12.73	7.61	4.81	1.09	0.0	1.09	4.81	7.61	12.73	14.04	10.78
91	115.80	0.0	15.35	14.04	12.73	7.61	4.81	1.09	0.0	1.09	4.81	7.61	12.73	14.04	10.78
92	115.80	0.0	7.56	7.38	7.19	2.73	1.05	-0.39	0.0	-0.39	1.05	2.73	7.19	7.38	4.80
93	115.80	0.0	7.56	7.38	7.19	2.73	1.05	-0.39	0.0	-0.39	1.05	2.73	7.19	7.38	4.80
94	60.91	14.49	13.77	10.29	6.82	4.01	1.42	-0.64	0.0	-0.64	1.42	4.01	6.82	10.29	7.36

Table 5
Input Data Format Description -Gun-Type Cards

Card ID	Columns	Format	Description	Comments/Defaults
GUN-1	2-3	A2	Weapon code	2-digit number giving the code for a specific weapon name
	4-10	F7.0	Projectile weight	In TNT equivalent pounds of explosive
	11-17	F7.0	Propellant weight (zone 1)	In TNT equivalent pounds of explosive
	18-24	F7.0	Propellant weight (zone 2)	10 charge zones allowed (values as specified in Table 4)
	25-31	F7.0	Propellant weight (zone 3)	
	32-38	F7.0	Propellant weight (zone 4)	
	39-45	F7.0	Propellant weight (zone 5)	
	46-52	F7.0	Propellant weight (zone 6)	
	53-59	F7.0	Propellant weight (zone 7)	
	60-66	F7.0	Propellant weight (zone 8)	
	67-73	F7.0	Propellant weight (zone 9)	
	74-80	F7.0	Propellant weight (zone 10)	
GUN-2	4-23	2A10	Name of weapon	
GUN-3	1	A1	*** to flag end of gun-type cards	
	4-9	F6.2	Parameter A	
	10-14	F5.2	Parameter B	
	15-19	F5.2	Decibel difference from rear of gun at 0° (0° is front of gun)	Values as specified in Table 4
	20-24	F5.2	30° decibel difference	Values as specified in Table 4
	25-29	F5.2	60° decibel difference	Values as specified in Table 4
	30-34	F5.2	90° decibel difference	Values as specified in Table 4
	35-39	F5.2	120° decibel difference	Values as specified in Table 4
	40-44	F5.2	150° decibel difference	Values as specified in Table 4
	45-49	F5.2	180° "0.0"	Rear of gun
	50-54	F5.2	210° decibel difference	Values as specified in Table 4
	55-59	F5.2	240° decibel difference	Values as specified in Table 4
	60-64	F5.2	270° decibel difference	Values as specified in Table 4
	65-69	F5.2	300° decibel difference	Values as specified in Table 4
	70-74	F5.2	330° decibel difference	Values as specified in Table 4
	75-79	F5.2	Average difference from rear of gun	Values as specified in Table 4

Table 6
Input Data Format Description-Target Cards

Card ID	Columns	Format	Description	Comments/Defaults
<i>One TRG-1 Card Per Target Point*</i>				
TRG-1	1	A1	*** if last target card	
	3-5	A3	1-3 character target ID	
	7-12	F6.0	Location, x-coordinate	
	13-18	F6.0	Location, y-coordinate	
	19-24	F6.0	Ground correction factor (dB)	1.5 dB

*Maximum 50 targets.

Table 7
Input Data Format Description - Firing Point Cards

Card ID	Columns	Format	Description	Comments/Defaults
<i>One FP-1 card and associated FP-2 cards per firing point</i>				
FP-1	3-5	A3	Firing point ID	
	7-12	F6.0	Location, x-coordinate	
	13-18	F6.0	Location, y-coordinate	
	19-24	F6.0	Ground correction factor (dB)	1.5 dB
FP-2	1	A1	*** if last definition card for a particular firing point	
	19-20	A2	Gun type (code)	See Tables 3 and 4
	21-24	F4.0	Number of day firings	0.0
	25-28	F4.0	Number of night firings	0.0
	29-30	I2	Min charge zone	See Tables 3 and 4
	31-32	I2	Max charge zone	See Tables 3 and 4
	33-35	A3	Corresponding target ID	Must be blank if firing point sound is omnidirectional (i.e., demolition or explosion)
	36	I1	"1" = no noise at target	If target is blank, this must be set to "1"
	37-41	F5.0	Height, in feet (if applicable)	"-" below ground
				"+" above ground

Table 8
BASE Input Summary

CARD INPUT:

Card ID	Columns	Variable Name	Format	Description	Comments/Defaults
NEF-1	1-6	IMETER	A10	Distance Units "METERS"/"FEET"	
..... CALLS TO OTHER MODULES					
BASE-1	1-4	HDR	A10	"BASE"	
BASE-2 CARD REPEATED AS NECESSARY TO DESCRIBE BASE OUTLINE					
BASE-2	1-10	XCOORD	F10.0	Coordinates of point in set describing one line segment	
	11-20	YCOORD	F10.0		
	21	STAR	A 1	*** indicates end of continuous line, following point starts new line	
BASE-3*	21	STAR	A 1	*** indicates end of data for "BASE"	

PREVIOUS CALLS REQUIRED: BOUNDS

REQUIRED FILES: None

OUTPUT: Printed report

TAPE2 PHS4 input to NASAPLOT, input to PLOT routine

*There must be one BASE-3 card. It will have an "***" in column 21.

Table 9
BOUNDS Input Summary

CARD INPUT:

Card ID	Columns	Variable Name	Format	Description	Comments/Defaults
NEF-1	1-6	IMETER	A10	Distance Units "METERS"/"FEET"	
..... CALLS TO OTHER MODULES					
BDS-1	1-6	HDR	A10	"BOUNDS"	
BDS-2	1-10	XMIN	F10.0	Minimum X coordinate	Boundary values used by PUDDLE GRID, PLOT, SCATTER and LOCATOR must be set before calls to these routines.
	11-20	YMIN	F10.0	Minimum Y coordinate	
BDS-3	1-10	XMAX	F10.0	Maximum X coordinate	
	11-20	YMAX	F10.0	Maximum Y coordinate	

PREVIOUS CALLS REQUIRED: None

REQUIRED FILES: None

OUTPUT: Printed report

Table 10
FORMA Input Summary

CARD INPUT:

Card ID	Columns	Variable Name	Format	Description	Comments/Defaults
NEF-1	1-6	IMETER	A10	Distance Units "METERS"/"FEET"	
..... CALLS TO OTHER MODULES					
FRMA-1	1-6	HDR	A10	"FORMA"	
FRMA-2	1-4	IFUNC	A10	Charge averaging technique ("MAX"/ "IAVE"/"CAVE")	"MAX" -- Use maximum charge zone "IAVE" -- Use average of charge zones "CAVE" -- Use average of actual TNT equivalents
	11-20	GHCORR	F10.0	Ground correction	Default = 1.5 dB
	21	NOWIND	I1	When nonzero, prevents rewinding TAPE7	Default is rewind
FRMA-3	1-10	DAYS	F10.0	Number of days of information in data base	Default = 1 Day

PREVIOUS CALLS REQUIRED: None

REQUIRED FILES: TAPE7 data base

OUTPUT: Printed report

TAPE8 intermediate results

Table 11
LOCATOR Input Summary

CARD INPUT:

Card ID	Columns	Variable Name	Format	Description	Comments/Defaults
NEF-1	1-6	IMETER	A10	Distance Units "METERS"/"FEET"	
..... CALLS TO OTHER MODULES					
LOC-1	1-7	HDR	A10	"LOCATOR"	
LOC-2	1-10	CHOICE	A10	"ALL", "TARGET", or "FIRING"	Type of points to be marked on plot
	11-20	NAME	A10	"NAME" prints ID on plot	
	21-30	LOCATE	A10	"LOCATION" prints coordinates	
	31-40	SIZE	F10.0	Size of letters	Default = 0.14; best results are obtained if multiple of 0.035
	41-50	ANGLE	F10.0	Rotation of letters	Default = 0°

PREVIOUS CALLS REQUIRED: BOUNDS

REQUIRED FILES: TAPE 7 data base

OUTPUT: Printed report

TAPE3 PHS3 input to NASAPLOT, input to PLOT routine.

Table 12
MAP Input Summary

CARD INPUT:

Card ID	Columns	Variable Name	Format	Description	Comments/Defaults
NEF-1	1-6	IMETER	A10	Distance Units "METERS"/"FEET"	
..... CALLS TO OTHER MODULES					
MAP-1	1-3	HDR	A10	"MAP"	
MAP-2	1	FLAG	I1	Print data base information (if ≠ 0)	
	2	IT1	I1	Print target vs firing point table (if ≠ 0)	
	3	IT2	I1	Print target vs gun type table (if ≠ 0)	
	4	IT3	I1	Print gun type vs target table (if ≠ 0)	
	5	IT4	I1	Print gun type vs firing point table (if ≠ 0)	
	6	IT5	I1	Do not print "Extraneous Data" message (if ≠ 0)	
MAP-3	1-10	DAYS	F10.0	Number of days of information in data base	
MAP-4*	1-2	N	I2	Number of grid sizes to be tested	Card should be repeated N times as specified by MAP-4
MAP-5	1-10	GRDSZ	F10.0	Grid size	

PREVIOUS CALLS REQUIRED: None

REQUIRED FILES: TAPE 7 data base

OUTPUT: Printed report

*There must be one MAP-4 card and at least one MAP-5 card.

Table 13
PLOT Input Summary

CARD INPUT:

Card ID	Columns	Variable Name	Format	Description	Comments, Defaults
NFF-1	1-6	IMETER	A10	Distance Units "METERS"/"FEET"	
... CALLS TO OTHER MODULES ...					
PLT-1	1-4	HDR	A10	"PLOT"	
PLT-2	1	PUDDG	I1	"1" if PUDDLE GRID output (TAPE 1) to be used	"0"
	2	LOC	I1	"1" if LOCATOR output (TAPE 3) to be used	"0"
	3	SCAT	I1	"1" if SCATTER output (TAPE 4) to be used	"0"
	4	BAS	I1	"1" if BASE output (TAPE 2) to be used	"0"
PLT-3	1-7	SCALE	F7.0	Scale	5000 (1000 < x < 99999)
	8-11	PIRCX	F4.0	"X"	1.0 (0.01 < x < 9.0)
	12-15	PIRCY	F4.0	"Y"	1.0 (0.01 < x < 9.0)
	16-19	MAG	F4.0	Magnification	1.0 (0.01 < x < 9.0)
	20-23	PIRCSM	F4.0	% smoothing	0.333 (0.01 < x < 9.0)
	24-26	STAR1	I3	First contour level to be plotted	55 (1 < x < 999)
	27-29	STOP	I3	Last contour level to be plotted	75 (1 < x < 999)
	30-32	LSTART	I3	First contour level to be labeled	55 (1 < x < 999)
	33-35	LSTOP	I3	Last contour level to be labeled	75 (1 < x < 999)
	36-37	LABEL	I2	Label	1 ("1" = Labels, "1" = No Labels)
	38-39	INC	I2	Contour increment	5 (0 < x < 99)
	40-41	LINC	I2	Label increment	5 (0 < x < 99)

Repeat PLT-4 and PLT-5 cards as much as needed

PLT-4	1-10	X	F10.0	X-coordinate	starting location of text
	11-20	Y	F10.0	Y-coordinate	starting location of text
	21-30	HT	F10.0	Height	
	31-40	ANGLE	F10.0	Angle	0°
	41	IC	I1	0-plotter coordinates (inches) 1-MAP coordinates	Default = 0
	42-79	TEXT(I) (I=1,38)	38A1	Text (terminated by \$)	
PLT-5	80	STAR	A1	"*" indicates last text card	
	1-10	HT1	F10.0	Height (if different from preceding)	
	11-79	TEXT(I)	69A1	Text continued (terminated by \$)	Additional text for labeling
PLT-6	80	STAR	A1	"*" if last card	
	80	STAR	A1	"*" if last card, follows PLT-3 if PLT-4 and PLT-5 are not included	This card must be included

PRIVIOUS CALLS REQUIRED: BOUNDS, PUDDLE GRID, BASE, LOCATOR, SCATTER (if they are used)

REQUIRED FILE: TAPE 1, TAPE 2, TAPE 3, TAPE 4 (if they are used)

OUTPUT: Printed report

TAPE 55: NASAPLOT input file

Table 14
POINT Input Summary

CARD INPUT:

Card ID	Columns	Variable Name	Format	Description	Comments/Defaults
NFE-1	1-6	IMETER	A10	Distance Units "METERS"/"FEET"	
CALLS TO OTHER MODULES					
PNT-1	1-10	HDR	A10	"POINT"	
PNT-2	1-10	RINV1	F10.0	Inversion factor 1	SURFACE
	11-20	RINV2	F10.0	Inversion factor 2	1-500 m
	21-30	RINV3	F10.0	Inversion factor 3	1-3000 m
	31-40	IBOTH	A10	"DAY," day noise only; "NIGHT," night only; "BOTH," both.	
PNT-3 is to be repeated as much as needed					
PNT-3	1	IFLAG	A1	"*" indicates last PNT-3 card	
	2-10	Name	A9	Name of location X, Y	
	11-20	X	F10.0	X-coordinates	
	21-30	Y	F10.0	Y-coordinates	

PREVIOUS CALLS REQUIRED: BOUNDS

REQUIRED FILES: TAPE8 intermediate results from FORMA

OUTPUT: Printed report

Table 15
PUDDLE GRID Input Summary

CARD INPUT:

Card ID	Columns	Variable Name	Format	Description	Comments/Defaults
NFE-1	1-6	IMETER	A10	Distance Units "METERS"/"FEET"	
CALLS TO OTHER MODULES					
PGRD-1	1-10	HDR	A10	"PUDDLE GRID"	
PGRD-2	1-10	RINV1	F10.0	Inversion factor 1	SURFACE
	11-20	RINV2	F10.0	Inversion factor 2	1-500 m
	21-30	RINV3	F10.0	Inversion factor 3	1-3000 m
	31-40	GRDSZ	F10.0	Grid size in meters or feet	
	41-50	IBOTH	A10	"DAY," day noise only; "NIGHT," night only; "BOTH," both	
	51-60	GRDNAME	A10	Name to be assigned to TAPE1 PUDDLE GRID	

PREVIOUS CALLS REQUIRED: BOUNDS

REQUIRED FILES: TAPE8 intermediate results from FORMA

OUTPUT: Printed report

TAPE1: PHS2 input to NASAPLOT to be processed by PLOT routine

Table 16
SCATTER Input Summary

CARD INPUT:

Card ID	Columns	Variable Name	Format	Description	Comments/Defaults
NET-1	1-6	IMETER	A10	Distance Units "METERS"/"FEET"	
CALLS TO OTHER MODULES					
SCF-1	1-7	HDR	A10	"SCATTER"	
SCT-2	1-4	ICN(4) (X, 1,4)	4A1	Combination (in any order) of the letters "T" - SCATTER information collected for targets "F" - SCATTER information collected for firing points "B" - "D," "N" - both day and night data, day only, night only, respectively "G" - only specified gun types (from columns 5-60)	Default - "TFB"
	5-6	IDGUN(1)	A2	If "G" selected, these are the specified gun types	There should be no blank fields inter- spersed among IDs as scanning stops at first blank field encountered
	7-8	IDGUN(2)	A2		
	9-10	IDGUN(3)	A2		
	59-60	IDGUN(28)	A2		
	61-70	FACT	F10.0	Multiplier - SCATTER points will be multiplied by the factor before dividing by days	1
	71-80	SD	F10.0	Standard deviation (meters/feet)	(300.)
SCT-3	1-10	DAYS	F10.0	Number of days in data base	1
PREVIOUS CALLS REQUIRED: BOUNDS					
OUTPUT: Printed report					
IAP1-4: PHS4 input to NASAPIOT, input to PLOT routine					

Table 17
STOP Input Summary

CARD INPUT:

Card ID	Columns	Variable Name	Format	Description	Comments/Defaults
NET-1	1-6	IMETER	A10	Distance Units "METERS"/"FEET"	
CALLS TO OTHER MODULES					
STP-1	1-4	HDR	A10	"STOP"	Closes NASAPIOT input file
PREVIOUS CALLS REQUIRED: All modules for given USER'S RUN					
REQUIRED FILES: None					
OUTPUT: Printed report					
IAP1-5: input to NASAPIOT					

Table 18
Temperature Inversion Factors

Location	Surface	1-500 m	1-3000 m	Location	Surface	1-500 m	1-3000 m
Albany, NY	45.1	20.1	45.0	Little Rock, AR	64.0	13.4	29.8
Albuquerque, NM	71.9	6.0	11.4	Medford, OR	76.7	5.1	13.9
Amarillo, TX	73.2	14.2	21.9	Miami, FL	60.6	6.7	24.3
Anchorage, AK	55.2	13.3	25.1	Midland, TX	65.8	15.5	27.9
Annette, AK	30.9	3.0	26.2	Montgomery, AL	66.5	12.1	27.0
Athens, GA	70.1	13.3	23.5	Nantucket, MA	46.6	18.3	46.5
Barter Island, AK	48.1	34.3	48.7	Nashville, TN	66.0	10.5	27.8
Bismark, ND	64.3	18.0	32.0	New York, NY	27.8	22.0	56.8
Boise, ID	79.7	4.5	8.5	Nome, AK	65.7	8.4	26.2
Brownsville, TX	61.0	9.5	30.4	North Platte, NE	65.7	16.5	29.9
Buffalo, NY	44.9	10.5	39.4	Oakland, CA	43.4	21.3	49.0
Burwood, LA	17.1	5.6	28.9	Oklahoma City, OK	63.4	17.0	30.9
Cape Hatteras, NC	44.7	9.8	36.6	Omaha, NB	64.1	19.6	32.6
Caribou, ME	44.2	20.6	45.6	Peoria, IL	68.2	14.4	27.6
Charleston, SC	69.7	14.2	23.0	Pittsburgh, PA	58.2	10.5	32.9
Columbus, MO	65.2	14.5	29.2	Point Barrow, AK	46.7	34.3	49.9
Dayton, OH	60.7	11.6	29.6	Portland, ME	55.0	17.6	36.6
Denver, CO	82.8	4.3	12.3	Rapid City, SD	74.8	7.7	19.3
Dodge City, KS	72.6	15.4	24.1	St. Cloud, MN	55.3	21.4	39.9
El Paso, TX	65.6	4.7	14.1	Salem, OR	63.6	7.3	22.3
Ely, NV	91.6	.6	2.8	Salt Lake City, UT	83.4	3.7	6.4
Fairbanks, AK	71.5	6.8	17.6	San Antonio, TX	34.6	14.0	51.1
Flint, MI	53.2	15.2	36.5	San Diego, CA	47.3	26.8	50.0
Fort Worth, TX	45.8	25.0	48.0	San Juan, PR	44.7	1.3	24.5
Glasgow, MT	73.9	10.9	20.1	Santa Monica, CA	42.2	26.6	53.0
Grand Junction, CO	84.0	1.3	3.7	Sault Sainte Marie, MI	53.9	15.4	36.5
Great Falls, WI	59.0	13.7	33.6	Seattle, WA	52.2	5.2	25.0
Green Bay, WI	59.0	13.7	33.6	Shreveport, LA	55.9	17.5	36.0
Greensboro, NC	65.9	12.4	25.1	Spokane, WA	70.0	14.1	19.0
Hilo, HI	85.1	.3	8.1	Tampa, FL	67.7	7.6	18.0
Huntington, WV	60.0	7.3	30.6	Tatoosh Island, WA	23.1	12.1	43.7
International Falls, MN	59.6	14.4	33.7	Topeka, KS	53.5	23.6	40.9
Jackson, MS	64.2	15.8	29.8	Tucson, AR	89.6	1.4	4.0
Jacksonville, FL	63.7	11.2	22.8	Wallops Island, VA	57.9	13.8	34.2
Lake Charles, LA	79.2	9.1	18.5	Washington, DC	67.0	7.7	26.9
Lander, WY	84.6	1.2	6.1	Winnemica, NV	88.3	1.5	3.7
Las Vegas, NV	84.2	1.1	5.8	Winslow, AR	88.0	2.1	4.9
Lihue, HI	24.0	.1	62.6	Yukatat, AK	57.1	2.1	14.8

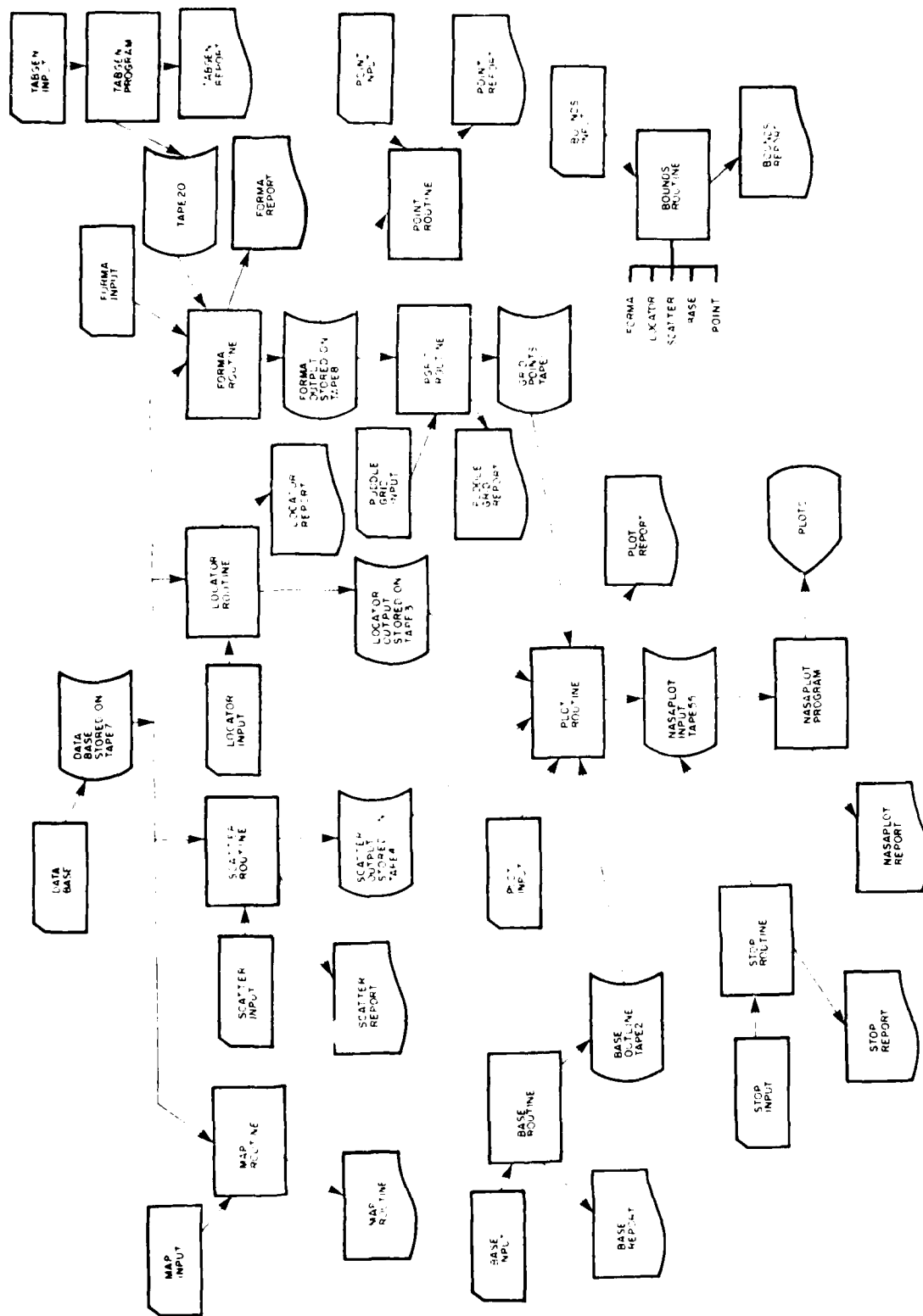


Figure 1. System flowchart.

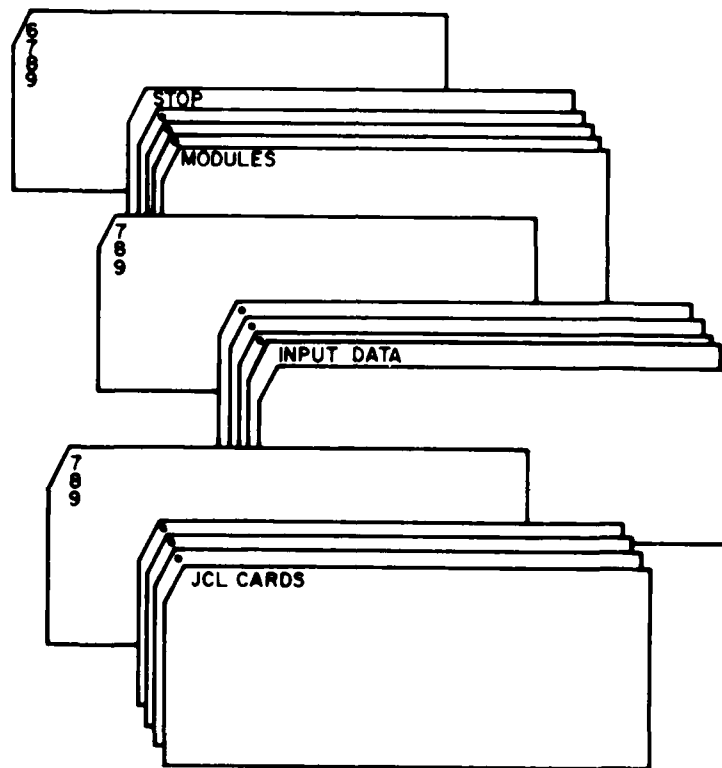


Figure 2 Order of sections within the deck

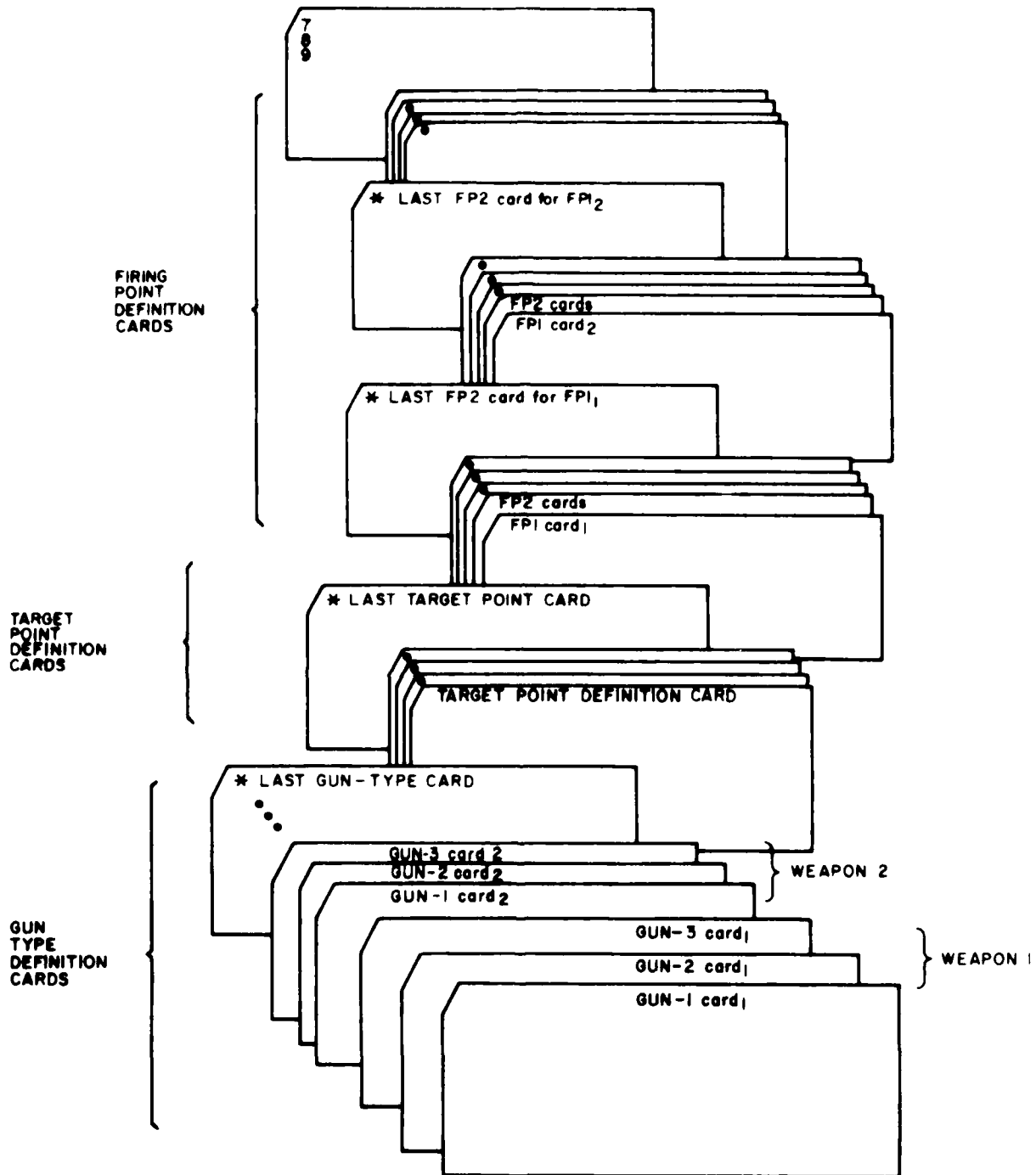


Figure 3. General composition of input data of the user's deck.

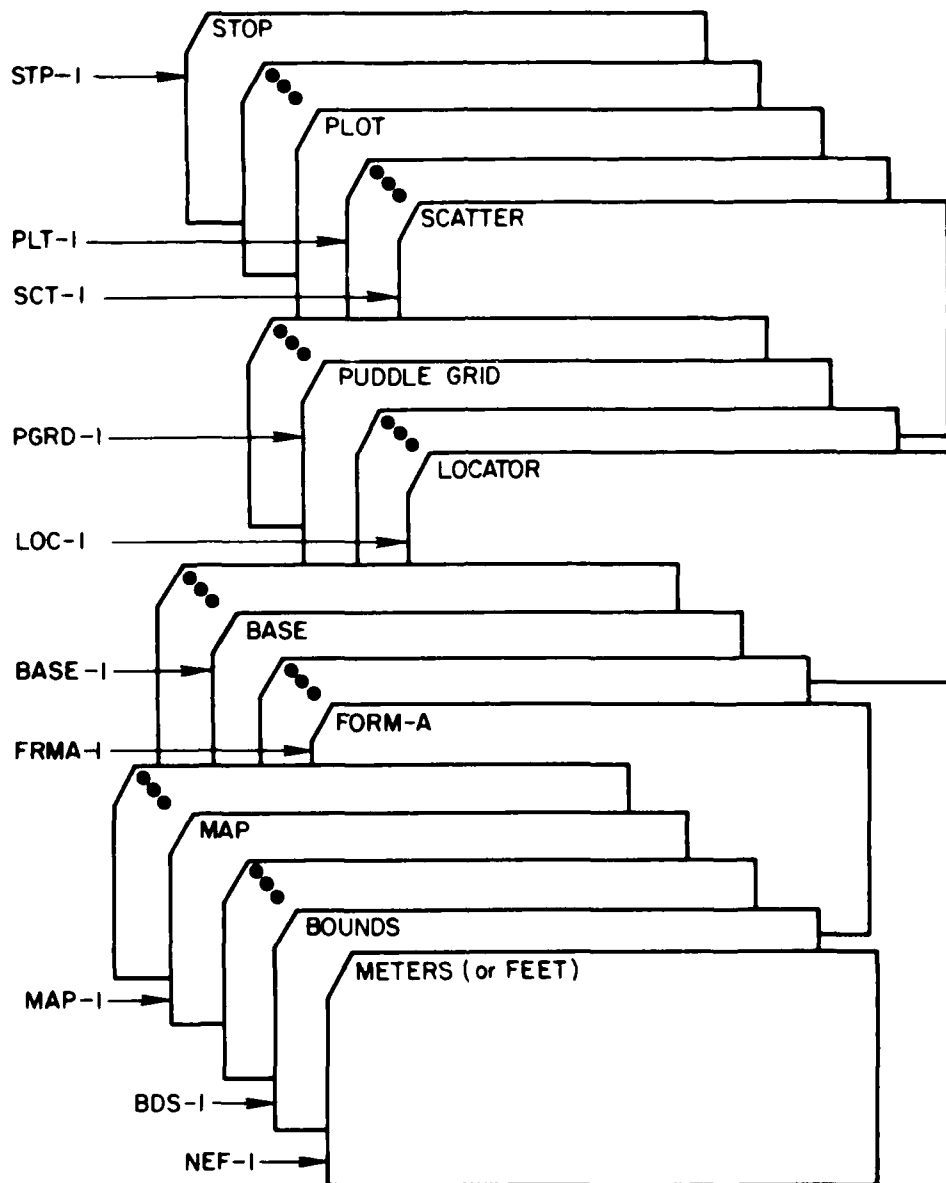


Figure 4. Sample composition of module.

3 PROGRAM AND SUBPROGRAM DESCRIPTIONS

This chapter describes the Fortran routines used by the Blast Noise Prediction program. The control program (CDNL) is described first, followed by descriptions of the subroutines and functions in alphabetical order. Flowcharts are included for some of the routines. Table 19 lists the common blocks used by the Blast Noise Prediction program.

The Blast Noise Prediction program uses a number of standard Fortran functions as well as the CDC routines:

ENCODE -- memory-to-memory I/O

SECOND -- CPU time

EOF -- end of file test

EXIT -- program termination

DATE -- get date

TIME -- time of day

GETJN -- get job name

Any subprogram references are noted in the "subprograms/routines called" entries in the following sections.

Program CDNL

CDNL is the control program for the Blast Noise Prediction program. It calls the appropriate subroutines to perform the function(s) requested by the user.

Input: "NEF-1" card; module instruction cards.

Function/method: CDNL does program initialization, establishes certain program-wide default values, and sets the distance units (meters or feet) to be used for the execution according to the user's first input card (NEF-1). This should be followed by the first module call card. If this contains a valid module call -- MAP, FORMA, BASE, and so on -- CDNL branches to the corresponding calling sequence. Following execution of the requested module, control returns to CDNL which then processes the next module call card.

Subprograms/routines called: BASE, BOUNDS, FORMA, LOCATR, MAP, PGRID, PLOT, POINT, SCATTR, STOPP; CDC routine EOF.

Output: printed report.

Error diagnostic: "INVALID MODULE NAME". Read a module card and could not find it as an acceptable module name. Program halts.

Flowchart: Figure 5.

Subroutine BASE

Input: module instruction cards.

Function/method: creates the outline of the installation or region the user is working with on the PLOT output by drawing line segments from (X,Y) coordinate to (X,Y) coordinate of the specified region. The coordinates are read one at a time and checked for validity to ensure that they are within the boundaries specified in the BOUNDS module. The first (X,Y) coordinate is read and temporarily saved until the second (X,Y) coordinate is read and saved, at which time both coordinates are output to the NASAPLOT file as a pair of endpoints for a line segment. This pair of endpoints is also listed in the printed report to help the user verify that his input data are producing the intended output. The

next (X,Y) coordinate is then read and saved, and the second pair of endpoints is output to the NASA-PLOT file and the printed report. This continues as long as the user requests a continuous line. When a break occurs (indicated by a "*" in column 21 -- see Table 8), two new coordinates are read, and the pairing starts again.

Subprograms/routines called: Fortran function SIGN, CDC routines EOF, SECOND.

Output: TAPE2 (NASAPLOT, PHS4, line cards), printed report.

Error diagnostics:

1. "****NEXT CARD NOT WITHIN BOUNDARIES****" indicates an X or Y coordinate of a line segment instruction in BASE extends beyond the minimum or maximum values specified in BOUNDS.

2. "ERROR -- NO EOF CARD (IN CC21)"

"JOB ABORTED" indicates that the user forgot to include a BASE-3 card with a "*" in column 21 to indicate that the input for the BASE module has been completed.

3. "****DUE TO BOUNDARY ERRORS NO OUTPUT****"

"**TAPE WAS CREATED THIS RUN**" indicates that a type 1 or 2 error has occurred. The BASE module will have no output that can be used by the rest of the program.

Subroutine BOUNDS

Input: module instruction cards.

Function/method: sets the limits of the system in terms of map coordinates ("system" refers to the total area encompassed for CDNL calculations and for creation of the PLOT. It is used to define the overall area of interest), tests for valid coordinates and terminates execution if they are not found.

Subprogram/routines called: CDC routines EOF, SECOND.

Output: printed report.

Error diagnostics:

1. "INCORRECT BOUNDARIES"

"NO BOUNDS SET" indicates a mistake in specifying the boundaries -- the maximum values are less than the minimum ones.

2. "ERROR -- MISSING INPUT CARD, JOB ABORTED" indicates that a BOUNDS card is missing, the module has not been supplied all of its data.

Subroutine BDSET

This routine is used to set the BOUNDS. It calls Fortran routines ABS, INT. There is no error diagnostic.

Subroutine CALCNR (X,Y)

CALCNR calculates the CDNL value at a grid point (X,Y). It is used by the PGRID routine. For theoretical background, see CERL TR E-17 *Predicting Community Response to Blast Noise* and Volume I.

Input: TAPE8, via COMMON.

Function/method: the calculations proceed in the manner outlined in Chapter 5 involving the equations presented there. The CDNL value has the name CNR in the program. The height and weight factors are calculated in FORMA and found as SDBWH from TAPE8.

Subprograms/routines called: Fortran functions ALOG10, SQRT, ATAN2, IFIX.

Error diagnostics

1. If both day and night cumulative noise sum = 0, CNR set to -99.0.
2. If (X,Y) is closer than 100 m to a noise source, it is limited to 100 m.
3. If (X,Y) is further away than 100 000 m, it is limited to 100 000 m.

Subroutine CF0UR

Calculates the C-weighted noise level for an explosion in the air. Calls Fortran function ALOG10. There is no error diagnostic.

FORMA tabulates the target and firing point information from the data base (TAPE7) in the form required by PUDDLE GRID

Function/method: the data base consists of an ID number and location for each target, and location coordinates for each firing point followed by the definition cards for all the noise sources at that site. These cards give (1) the gun type, (2) number of day and night firings, (3) maximum and minimum charge zones, (4) target ID or an indication that the source is omnidirectional, (5) an indication of whether the noise is produced at the target, and (6) how high or low the explosion is at the target.

For each data entry, FORMA calculates the sine (ANGSIN) and cosine (ANGCOS) of the noise direction, using value 999.0 to flag omnidirectional sources (including targets). It also calculates the decibel charge correction factors for TNT weight (DBWT) and height (DBHT). The last two are combined in array SDBWH. From this information, FORMA compiles a table with an entry for each given noise source, i.e., each given firing-point-target/height charge or target-charge combination (a target also being a source of omnidirectional noise when hit). For each entry, FORMA accumulates the number of day and night firings with that charge from (firing point) or toward (target point) that location. Charge is expressed in equivalent weight of TNT derived from the gun type and maximum and minimum charge zones, using the averaging techniques specified by the user.

The array CHARGE contains the equivalent TNT weights, one column is allowed per gun type, with rows corresponding to charge zones. Depending on the technique specified, the charge figure used in calculations may be the weight corresponding to the maximum charge zone (MAX), the weight corresponding to the average of maximum and minimum zones rounded to the next highest integer (AVE), or may be the average of the two weights corresponding to maximum and minimum charge zones (CAVE).

A header record of basic information (number of unique noise sources, number of days of data in the data base, coordinates of grid origin) is written to TAPE8, followed by the arrays

XLOC	= X coordinates of sources
YLOC	= Y coordinates
SDBWH	= weight and height correction factors
ANGSIN	= sines of noise direction
ANGCOS	= cosines of noise direction
DAYNO	= number of day firings
DARKNO	= number of night firings

Subprograms/routines called READTB, CF0UR; Fortran functions ALOG10, SQRT, ABS, MAX0, IABS, AMINI; CDC routines EXIT, SECOND, EOF.

Output printed report, TAPE8.

Error diagnostics

1 " ... WARNING GUN IS POINTING AT
SELF LOCATION ... " indicates that the firing and target points have been defined to be the same spot at the specified location. Not the proper way to code a demolition.

2 " ... ERROR ... ALL SOURCES ARE TARGETS
NUMBER OF SOURCES COUNTED ARE ... " indicates that no firing points have been specified. The user/programmer can have all firing points if all rounds are demolitions without targets, but not the other way around. If there are no target point cards, a blank card with an "*" is still required to indicate the end of the target data.

3 " ... ERROR ... NUMBER OF SOURCES WILL EXCEED SPACE
NUMBER OF SOURCES NOW IS ... " indicates that too much data have been provided. Current limit is 2000 unique noise types.

4 " ... ERROR ... UNDEFINED TARGET ID FOR FIRING PT ... " indicates that a firing point is shown to have a target point which has not been defined in the target-point definition cards. Often caused by typing error or table overflow.

5 " ... ERROR ... UNDEFINED GUN ID, FOR FIRING PT ... " indicates that a firing point is shown to have a gun code which has not been defined in the gun-type cards. Could be caused by a typing error.

6 " ... ERROR ... EOF ENCOUNTERED WHILE PROCESSING GUN TYPE TABLE
DATA " indicates that a "789", signaling end of input, has been found in the middle of the gun-type cards.

7 " ... ERROR ... GUN TYPES EXCEED TABLE LIMIT " indicates that too much data have been input. Current limit is 50.

8 " ... ERROR ... BLANK TARGET ID, OMNI FLAG NOT SET FOR SOURCE AT FIR-
ING POINT ... " indicates that the demolition flag for a firing point has not been set and that no target has been specified for it. One of the preceding **must** be included.

Flowchart Figure 7.

Subroutine LOCATR

Input module instruction cards, TAPE7.

Function/method labels target and firing points on the plot.

Subprograms/routines called CDC routines EOF, SECOND.

Output printed report, TAPE3 (PHS3 text cards).

Error diagnostic

"*PREMATURE EOF ON DATA BASE FILE*

TAPE 3 NOT CREATED" indicates that a "789" has been encountered in the wrong place.

Subroutine MAP

This routine is a checker for the data base

Input module instruction cards, TAPE7 (data base)

Function/method

1 Reads and optionally prints target card images from TAPE7, checking for maximum and minimum coordinate values.

2 Reads and optionally prints firing point location and definition card images, continuing search for maximum and minimum coordinate values, and checking that target IDs are valid (i.e., previously encountered in No. 1 above)

3 Builds cross-reference tables and prints basic statistics.

4 If user inputs final grid sizes, calculates size in grid units

Subprograms/routines called: PUTXR, Fortran functions, ABS, MINO, CDC routines EOF, SECOND, SHIFT

Output: printed report. Note: MAP will print a series of stars ("****") if a number exceeds output format, but is within the limit of the input format.

Error diagnostics

1 "ERROR--EOF ENCOUNTERED WHILE READING TARGET CARDS" indicates that a "789", signaling end of input data, has been found in the middle of the target-point cards.

2 "ERROR--SOURCE DEFINITION CARDS ENDS IMPROPERLY (WITH A EOF)" indicates that a "789" was encountered at the end of a set of definition cards instead of a star (*) to indicate the last of such cards

3 "ERROR--UNDEFINED TARGET ID" indicates that a target-point name entered on a firing-point card had no equivalent defining data in the target cards.

4 "ERROR--GUN TYPES EXCEED TABLE LIMIT IN MAP; ONLY FIRST x TYPES USED FOR SUBSEQUENT CROSS-CHECKING" indicates that not enough space is allowed for all cross-reference checking and that there are too many gun-type cards.

5 "ERROR--UNDEFINED GUN ID" indicates that a gun code entered on a firing-point card had no equivalent defining data among the gun-type cards. Often caused by typing errors or table overflow

6 "ERROR--BLANK TARGET ID, HIT FLAG NOT SET. FIRING PT. x " indicates that the demolition flag for a firing point has not been set and that no target has been specified for it. One of the preceding **must** be included

7 "ERROR--EOF ENCOUNTERED WHILE READING GUN TYPE DEFINITION CARDS" indicates that an error was encountered while reading the gun-type cards instead of at the end of the data set

8 "ERROR--NO POSITIVE CHARGE FOR GUN TYPE x " indicates that a gun with code x has been defined with all zero or negative charge sizes. Improper definition.

9 "ERROR-- x NEG. CHARGES ENCOUNTERED" indicates that x number of negative charge sizes were found among the gun-type cards

10 "WARNING-- x CHARGES LARGER THAN y LBS" indicates that x number of charge sizes were greater than a given size. Currently the message is for 50 lb (23 kg).

11 "ERROR--DUPLICATE ID; FIRST OCCURRENCE USED FOR TABLE" indicates that the same firing point ID occurs in two (or more) places in the input data. Information from only the first appearance is used by MAP in the cross-reference tables. In this case, a new ID (such as "jj") will be generated and used in the cross-reference table for this firing point.

12 "WARNING--EXTRANEIOUS DATA STARTING IN CARD COL. x ; CHECK ALL FIELDS" indicates that characters for this definition card are found in columns where they are not supposed to occur. This error is sometimes caused by an overturned card or a missing FPI card. This message can be suppressed

13 "ERROR--HEIGHT CORRECTION DATA OUT OF RANGE" indicates that the specified height correction factor is too big. Sometimes caused by typing the height correction factor in the wrong column, causing a shift in the decimal point

14 "WARNING--DUP-POINT. IDENTICAL COORDINATES" indicates that the same point has occurred a second time in the input data. Caused by different IDs for the same coordinates.

15. "ERROR--TARGETS EXCEED TABLE LIMIT IN MAP; ONLY FIRST x USED FOR SUBSEQUENT CROSS-CHECKING" indicates too much input data; only the first x is allowed in the table.

16. "ERROR--FIRINGS DATA NEGATIVE OR BOTH ZERO ON DEF CARD FOR FIRING POINT x " indicates that no rounds or negative number of rounds have been specified for the amount fired per day and night for firing point x . Caused by blanks in both the day and night columns on a FP2 card, or entry of a negative number.

17. "ERROR--INVALID CHARGE NO.: NONPOSITIVE OR NO GUN TABLE ENTRY, DEF CARD FOR FIRING PT x " indicates that a gun for firing point x has been improperly defined with a negative or zero charge size for the specified range, or that the charge range is wrong for the specified gun type.

18. "WARNING--LARGE HEIGHT IN DEF CARD FOR FIRING POINT x " indicates that the specified height correction factor is very big. User should check accuracy of input data.

19. "ERROR--FIRING POINTS EXCEED TABLE LIMIT IN MAP; ONLY FIRST x USED FOR SUBSEQUENT CROSS-CHECKING" indicates that too much input data are given. Current limit is x .

20. "WARNING--DUE TO PREVIOUS TABLE OVERFLOW, THE FOLLOWING CROSS-REFERENCE TABLE IS INCOMPLETE" indicates that one set of definition cards was too big, so MAP used only part of it in making the given table.

21. "ERROR--DUPLICATE ID, COORDINATES; DEF CARDS CHECKED FOR ERRORS, BUT OTHERWISE IGNORED" indicates that the same firing point has been specified more than once. MAP ignores data for uses in cross-reference tables, but checks data for validity.

22. "ERROR--DUPLICATE ID, DIFFERENT COORDINATES; TREATED AS SEPARATE ENTRY" indicates that the same firing-point ID is defined with different coordinates and is considered as two points. A new firing point ID (such as "j*") has been created and will be used in the cross-reference tables.

23. "ERROR--NONPOSITIVE CHARGE NOS. ENCOUNTERED FOR FIRING PT. x " indicates that the specified charge ranges are negative.

24. "ERROR--NONPOSITIVE TARGET CHARGE IN TABLE FOR GUN x ; DEF CARD FOR FIRING POINT y " indicates that the projectile charge size for a given gun x specified for a firing point y is negative or zero.

25. "ERROR--MISSING DATA BASE FILE; EXECUTION ABORTED" indicates that a USER'S RUN program was created without an input data section being provided.

Subroutine PGRID

This routine outputs a rectangular printed grid of CDNL values as specified by the user in BOUNDS.

Input: module instruction cards; TAPE8 (read in by READIN), TAPE20 (read in by READTB)

Function/method

1. Reads from the module instruction cards the grid size, percent inversion values, choice of day or night calculations, or sets the defaults. Outputs the values read in and the limits of the grid area as set by BOUNDS.

2. Superimposes a grid on the specified area by dividing it into squares according to the size specified by GRIDSIZE.

3. CALCNR is called for each integral grid point within the specified area. The CDNL values are printed out in matrix form and output to TAPE1 for use by PLOT.

Subprograms/routines called: READIN, CALCNR, BDSET, READTB; Fortran functions AMOD, MOD, CDC routines EOF, SECOND

Output - printed report, TAPE1

Error diagnostics

1. "****WARNING--SPECIFIED BOUNDS X,Y. X,Y DO NOT CORRESPOND TO INTEGRAL GRID BOUNDS. MODIFIED BOUNDS WILL BE USED TO PRODUCE THE GRID AND TO DEFINE ANY PLOT UTILIZING THIS GRID" indicates that the grid size specified by the user does not divide the bounds evenly. PUDDLE GRID extends the bounds, so grid size will divide evenly. (See PLOT errors.)

2. "****WARNING--GRID SIZE NOT MULTIPLE OF " indicates that a possible inappropriate grid size was chosen by the user.

3. "****ERROR--MISSING INPUT DIRECTIVE JOB ABORTED" indicates that one of the module cards is missing.

Subroutine PLOT

This routine combines all of the output from other modules into one tape for use by NASAPLOT.

Input - module instruction cards, TAPE1 (from PUDDLE GRID), TAPE2 (from BASE), TAPE3 (from LOCATOR), TAPE4 (from SCATTER)

Function/method

1. Reads which module output to use from instruction cards.

2. Reads plot parameters for use by NASAPLOT.

3. Reads appropriate files and outputs all to TAPE55 for use by NASAPLOT.

Subprograms/routines called - Fortran functions, ATAN, COS, SIN, SQRT; CDC routines EOF, DATE, SECOND, TIME, GETJN.

Output - printed report, plot

Error diagnostics

1. "THE FOLLOWING FILES WERE REQUESTED BUT NOT AVAILABLE. JOB ABORTED." indicates that output from BASE, SCATTER, LOCATOR, or PUDDLE GRID was requested in the PLOT module without having been produced previously by one of these modules.

2. "WARNING--PUDDLE GRID BOUNDS DO NOT MATCH SPECIFIED BOUNDS.

PGRID VALUES USED	SPECIFIED BOUNDS
A	A2
B	B2
C	C2
D	D2

This message indicates that the user specified one set of bounds while PUDDLE GRID used some other values, usually as a result of the specified grid size. For example, if the x values of bounds were 20,000 and 43,000 and if the grid size was 2000, then the new bounds are 20,000 and 44,000 since the difference between the two must be a multiple of 2000. This error can also occur if PUDDLE GRID was saved on disk and the program later run again.

Subroutine POINT

This routine will output CDNE values at individual points as specified by the module instruction cards.

Input - Module instruction cards, Tape8 (read in by READIN), Tape20 (read in by READTB)

Function/method

1. Reads and outputs from the module instruction cards the percent inversion values, choice of day, or night calculations.

2 Reads the coordinates and names of the desired points. Reads each point as it calculates the CDNI and outputs it.

Subprograms/routines called: CALCNR, READIN, READTB; CDC routines SECOND, EOF.

Error diagnostic: none.

Subroutine READIN

This routine reads the data on TAPE8 into arrays in COMMON for use by other modules.

Input: TAPE8

Subprograms/routines called: none.

Error diagnostic: none.

Subroutine READTB

Input: TAPE20

Function/method: reads TAPE20 (TABGEN) tables; corrects it to new inversion factors.

Subprograms/routines called: Fortran function ALOG; CDC routine EOF.

Error diagnostic: none.

Subroutine SCATTR

Input: module instruction cards, TAPE7 (data base).

Function/method: this routine will write text cards out to tape so that the PLOT routine can plot them out as a scattergram. There will be one dot for each noise source that occurs per day for the data which are allowed by the specification cards. The dots of the scattergram will have a normal distribution with a standard deviation equal to the distribution value (found on specification card). The center of the normal distribution will be at the target or firing point location. No dots will be allowed outside of the limits established by the routine BOUNDS.

Subprograms/routines called: SCATPL; Fortran function SQRT, FLOAT; CDC routines EOF; SECOND.

Output: printed report, TAPE4.

Error diagnostics:

1. "****ERROR--TARGET TABLE OVERFLOW-- EXECUTION ABORTED" indicates too much input data. Current limit is

2. "****ERROR--ERROR IN DATA BASE-- UNDEFINED TARGET ID--, EXECUTION ABORTED" indicates that a target point ID is given with no following defining information.

3. "****WARNING--EITHER TARGETS OR FIRING PTS MUST BE REQUESTED, EXECUTION CONTINUES WITH DEFAULT = BOTH"

4. "****ERROR--PREMATURE EOF ON TAPE 7, EXECUTION ABORTED" indicates that a "789" specification is encountered in the wrong spot.

5. "****ERROR-GUN OPTION SELECTED BUT NO GUN TYPES SPECIFIED-- EXECUTION ABORTED"

Subroutine SCATPL

Generates the scattergram dots.

Subprogram/routines called: CDC routine RAND.

Output: TAPE4.

Error diagnostic

1 ****WARNING--GENERATED SCATTER POINT FOR LOCATION X, Y OUT OF BOUNDS AFTER N TRIES. PT IGNORED. The computer could not generate a scatter point for location X, Y without it going outside of the limits set by BOUNDS. The point has not been plotted. A target or firing point may be too close to the limits set by BOUNDS.

Subroutine STOPP

Stops the program.

Subprograms/routines called: none

Output: Tape 55, printed report.

Error diagnostic: none

Program TABGEN

TABGEN creates the tables of decibel values at given distances which are used in the calculation of CDNL by CALCNR. The tables are stored on TAPE20 and listed in Table 20.

Program NASAPLOT*

This section presents the control cards involved in the NASAPLOT contour program used by the Blast Noise Prediction program. It describes some of the aspects involved in the creation of the plot by computer methods. The NASAPLOT contour program operates in four distinct phases which can occur in or out of sequence. Program control can be initialized, transferred from one phase to another, and terminated by means of certain control cards. A description of these cards and their formats follow.

Job Card

cc 1
JOB

Format (A4)

The JOB card must precede all data cards of a job. It is the initialization card for each job.

PHS1 Card

cc 1
PHS1

Format (A4)

The PHS1 card transfers control to Phase 1 of the program. Phase 1 introduces dimensions of the plot size, requests for a new plot page, angles of skew and rotation, map size, scale and position of origin, map scale factor, and parallax parameters. Phase 1 control cards are as follows:

CSYS Card

cc 1 7 14 15 22
CSYS SKEW ROTATE

Format (A4,2X,2G8.3)

where:

SKEW (col 7-14) is the rotation of the Y-axis in degrees; default angle is 0°

* Source: *National Acoustic and Signal Administration (NASD)*, Langley Research Center, Hampton, VA

ROTATE (col 15-22) is the rotation of the X-axis
in degrees; default angle is
0°.

The CSYS card allows the user to use and specify a skewed and/or rotated coordinate system for the data control point. SKEW is the angle of skew, measured clockwise, and ROTATE is the angle of rotation measured counterclockwise, as illustrated in Figure 8. The shaded area in Figure 8 corresponds to values of X between XMIN and XMAX, and values of Y between YMIN and YMAX. The point (X,Y) will be plotted as plotter position (XP,YP).

where

$$XP = XOR + ((X - XMIN)/SCALE + SIN(SKEW) * (Y - YMIN)/YSCALE) * COS(ROTATE) - (COS(SKEW) * (Y - YMIN)/YSCALE) * SIN(ROTATE)$$

$$YP = YOR + ((X - XMIN)/XSCALE + SIN(SKEW) * (Y - YMIN)/YSCALE) * SIN(ROTATE) - (COS(SKEW) * (Y - YMIN)/YSCALE) * COS(ROTATE)$$

PRLX Card.

cc 1	4	7	14	15	22	23	30	
	PRLX	XPRLX	YPRLX	ZREF				Format (A4,2X,3G8.3)

where:

XPRLX (col 7-14) is the offset in X direction

YPRLX (col 15-22) is the offset in Y direction

ZREF (col 23-30) is the altitude to be used as the
reference plane; default value is 0°.

The PRLX card allows the user to introduce angles of parallax. This feature can be used to produce pairs of contour diagrams of the same data for stereo viewing. A stereo pair is produced by using the following procedure.

1. Use the MAPS card and the PRLX card for the first stereo view
2. Plot the first view by means of the PLOT card
3. If the two views are not to overlap, but are to be plotted side by side, use the MAPS card again to move the second view to a different position on the plotter page
4. Use the PRLX card for the second view
5. Use the PLOT card to plot the second view.

MAPS Card.

Format (A4,2X,8G8.3)

cc 1	7	15	23	31	39	47	55	63
	MAPS	XSCALE	YSCALE	XMIN	XMAX	YMIN	YMAX	XOR YOR

where

XSCALE (col 7-14) is the scale factor in the X direction,
default value is 1.0 units per inch of plot

PHS2 Card

cc 1

PHS2

Format (A4)

The PHS2 card transfers control to Phase 2 of the program. Phase 2 accepts control points and computes the grid. Input unit, format, order for control points to be read, and grid mesh point insertion values are introduced. Phase 2 control cards are as follows:

CNPT Card

Format (A4, 2X, 13, 4I2, 5A10)

For control points being read from tape

cc 1	7	10	12	14
CNPT	IPT	IX	IY	IZ

For control points being read from cards:

cc 1	7	10	12	14	16	18	67
CNPT	IPT	IX	IY	IZ	IL	KFMT	

where:

- IPT (col 7-9) is the logical input device number (right justified)
- IX (col 10-11) is the position of X values; normally 1 (right justified)
- IY (col 12-13) is the position of Y values; normally 2 (right justified)
- IZ (col 14-15) is the position of Z values; normally 3 (right justified)
- IL (col 16-17) is the position of the end file flag; normally 4 (right justified); a value greater than or equal to .0001 terminates input

KFMT (col 18-67) is the format for the data to be read; it must include the parentheses.

The CNPT card allows the user to specify the format and the order of the X, Y, and Z coordinates of control points, as well as the input device used. NOTE: If control points are to be read from a RECIN tape, the data must be requested as TAPE9 on the tape request card. Input is terminated by an EOF on TAPE9.

GRID Card

cc 1	7	15	23
GRID	NROWS	MCOLS	NGH

Format (A4, 2X, 2I8, 13)

where

NROWS (col 7-14) is the number of rows (maximum 99, right justified)

MCOLS (col 15-22) is the number of columns (maximum 99, right justified)

NGH (col 23-25) is the number of neighboring points to use in determining the values at the grid points (maximum 10, right justified)

The GRID card causes a rectangular grid (parallelograms, if the coordinates are skewed) to be defined. NROWS and MCOLS are specified by the user -- there are NROWS times MCOLS grid cells, and (NROWS + 1) times (MCOLS + 1) mesh points in the grid. The grid mesh point values can be determined from control point input data, in which case NGH (on the GRID card) is used to specify the number of nearest control point neighbors to be used in calculating each grid mesh point value.

GRDI Card

cc 1	7	15	23	
GRDI	KROW	KCOL	VAL	Format (A4,2X,2I8,G8.3)

where

KROW (col 7-14) is the row requested (right justified)

KCOL (col 15-22) is the column requested (right justified)

VAL (col 23-30) is the value to be inserted.

The GRDI card is used to insert a value at a grid mesh point. The GRDI card must be used first to define the grid (the value of NGH is irrelevant in this case, and should be left blank), and then the GRDI cards may follow. NOTE: A combination of computed and inserted values at the grid mesh points is also allowed, in which case inserted values take precedence over computed values.

CPST Card

cc 1	7	15	23	25
CPST	HCEN	HNUM	ND	IC

Format (A4,2X,2G8.3,2I2)

where

HCEN (col 7-14) is the height of the center mark

HNUM (col 15-22) is the height of the numbers

ND (col 23-24) is the number of digits (right justified)

IC (col 25-26) == 0 for center marks only
1 for center marks and numbers (right justified)

The CPST card allows the user to cause control points and altitudes to be posted on the map. Either the center marks (+) may be posted alone, or both the center marks and the values may be posted. The size of the center marks and the height of the numbers can both be selected by the user. NOTE: The CPST card must follow the GRID card.

GPST Card

cc 1	7	15	23	25
GPST	HCEN	HNUM	ND	IC

Format (A4,2X,2G8.3,2I2)

where:

HCEN (col 7-14) is the height of the center mark
 HNUM (col 15-22) is the height of the numbers
 ND (col 23-24) is the number of digits (right justified)
 IC (col 25-26) = 0 for the center marks only
 = 1 for center marks and numbers (right justified).

The GPST card allows the user to cause the grid mesh point values to be posted on the map. Either the center marks (+) may be posted alone, or both the center marks and the values may be posted. The size of the center marks and the height of the numbers can both be selected by the user. NOTE: The GPST card must follow the GRID card.

PHS3 Card

cc 1
 PHS3 Format (A4)

The PHS3 card transfers control to Phase 3 of the program. Phase 3 plots contour lines and performs masking. Phase 3 control cards are as follows:

MASK Card

cc 1 7
 MASK NPTS Format (A4,2X,18)

where

NPTS (col 7-14) is the number of points used to define the mask boundary.

The MASK card, used in conjunction with the MSKB card, allows the user to mask out areas within the rectangular boundary of the plot where contours are not to be plotted. This feature can be used to blank out portions of the map where the data are inaccurate or incomplete or to save certain areas for later contouring with different data. The boundary can define several independent regions, with or without holes, by choosing a boundary path appropriately. The boundary path can consist of line segments along which the boundary path traverses in both directions. Figure 9 is an example of a boundary defining two independent regions, one of which contains a hole. The contours will be plotted in the area defined by grid cells whose centers are within the masking boundary (Figure 10). The MASK card specifies the number of boundary points contained by the MSKB cards.

MSKB Card Format (A4,2X,8G,8,3)

cc	1	7	15	23	31	39	47	55	63
MSKB	XVAL(1)	YVAL(1)	XVAL(2)	YVAL(2)	XVAL(3)	YVAL(3)	XVAL(4)	YVAL(4)	

where:

XVAL are the X coordinates of the masked area.

YVAL are the Y coordinates of the masked area.

The MSKB cards specify the coordinates of the boundary points. The boundary points must be introduced sequentially, such that the boundary is defined by the line starting from the first point and passing through each successive boundary point, and ending with a line between the last boundary point and the first. The boundary will thus form a closed curve within which contours will be plotted.

PLOT Card

Format (A4,2X,2G7.0,2G6.0,15.14,312,5G4.3,11,G4.3)

cc	1	7	14	21	27	33	38	42	44	46
	PLOT	ZMIN	ZLMIN	DZ	DZL	NLEVS	KLEV	L1	L2	ID
		48	52	56	60	64	68	69		
		DISL	HGIL	DIST	TLNG	TLER	I	SKIP		

where:

- ZMIN (col 7-13) is the minimum contour level requested
- ZLMIN (col 14-20) is the minimum contour level to be labeled
- DZ (col 21-26) is the increment to be used for plotting contour levels
- DZL (col 27-32) is the increment to be used for plotting labeled contour lines
- NLEVS (col 33-37) is the number of contour levels to be plotted (right justified)
- KLEV (col 38-41) is the number of contour levels to be skipped before plotting a line of type L2 (right justified); KLEV-1 levels are skipped
- L1 (col 42-43) is the line format for every contour line other than the KLEV contour line; values and line format are as follows (right justified):
- ± 1 = a solid light line
 - ± 2 = a solid light line with tick marks on one side
 - ± 3 = a solid light line with tick marks across the line
 - $+ 4$ = a solid bold line
 - $+ 5$ = a solid bold line with tick marks on one side
 - ± 6 = a solid bold line with tick marks across the line
 - $+ 7$ = a dashed line
- Positive values include a label; negative values do not
- L2 (col 44-45) is the line format for the KLEW contour line; values and line formats are the same as for L1

LD (col 46-47)	is the number of digits after the decimal point in the label; if LD = 1, the decimal point will be omitted; values are right justified
DISL (col 48-51)	is the distance (in inches) along a contour line from its beginning to its label
HGHT (col 52-55)	is the height (in inches) of the characters in the label
DIST (col 56-59)	is the distance (in inches) between dashes, for dashed lines, or between tick marks, for lines with tick marks
TLNG (col 60-63)	is the length (in inches) of tick marks; if TLNG is positive, the tick marks will be on the uphill side of the line; if it is negative, the tick marks will be on the downhill side
TLER (col 64-67)	is the tolerance distance (in inches) used in straight line or circular arc smoothing; one-third grid size recommended
L (col 68)	0 for no smoothing; 1 for straight line smoothing; 2 for circular arc smoothing
SKIP (col 69-72)	is the tolerance for skipping where contour lines are so close as to be indistinguishable; a positive value for SKIP will cause light line or dashed lines to be skipped if the distance between them is not greater than the SKIP value (in inches)

The PLOT card defines the type of contour line to be plotted, as well as the levels (altitudes) for which it will be plotted. A numerical label can be plotted for those contour lines which are sufficiently long. Each successive contour line plotted will be at level $ZMIN + 1$ times DZ , and each corresponding numerical label will be $ZMIN + 1$ times DZ , where I assumes integer values from 1 to $NLEV - 1$. Line formats and the distance between dashes, for dashed lines, can be selected by the user, and is specified by the PLOT card. The distance between tick marks, the length of the tick marks, and whether they are on the uphill or downhill side of the line (for lines with tick marks), can be selected by the user, and are specified by the PLOT card. The PLOT card also permits the user to request that light contours be skipped whenever the distance between them does not exceed a distance specified by the user. This feature is useful in improving the intelligibility of the map.

The PLOT card also allows the user to choose a smoothing option. A contour line originally is composed of a sequence of straight line segments. It will be plotted as such, unless the smoothing option is used. Smoothing will effect either a rounding or cutting of the corner between successive straight line segments. Smoothing is accomplished such that the deviation of the smoothed contour line from the original contour line is always less than or equal to a tolerance distance specified by the user on the PLOT card. Either of two types of smoothing can be specified by the PLOT card: (1) straight line smoothing, which effects a cutting of the corner between contour segments; or (2) circular arc smoothing, which effects a rounding of the corner between contour segments. (In Figure 11, a pair of contour segments, A and B, adjoin at point P.)

Straight line smoothing in Figure 11 replaces the corner at P with a straight line segment from point P1 (on A) to point P2 (on B) such that P1 and P2 are each a distance C from P. C is determined such that the distance from P to the line from P1 to P2 is less than or equal to the tolerance distance specified by the user. C must also be less than or equal to one third of A and less than or equal to one third of B (Figure 12).

Circular arc smoothing replaces the corner at P with a circular arc tangent to both A and B at points P1 and P2 respectively. The circular arc from point P1 to P2 is determined such that the distance from P to the arc is less than or equal to the tolerance distance specified by the user. Furthermore, the distance from P to P1 must be less than or equal to one-half A and the distance from P to P2 must be less than or equal to one-half B (Figure 13).

PHS4 Card

cc 1

PHS4

Format (A4)

The PHS4 card transfers control to Phase 4 of the program. Phase 4 plots special lines and text on the map and draws a border on the map. Phase 4 control cards are as follows:

LINE Card

Format (A4,2X,6G8 3,12)

cc 1	7	15	23	31	39	47	55
LINE	X1	Y1	Z1	X2	Y2	Z2	IC

where

X1,Y1,Z1 are the coordinates of the starting point

X2,Y2,Z2 are the coordinates of the ending point

IC (col 55-56) = 0 use plotter coordinates
 = 1 use map coordinates (right justified)

The LINE card is used to draw a line on the contour map. Z is needed only for parallax drawing.

TEXT Card

Format (A4,2X,5G8 3,12,2A10,A4)

cc 1	7	15	23	31	39	47	49
TEXT	X1	Y1	Z1	HEIGHT	ANGLE	IC	ITEXT

where

X1,Y1,Z1 the coordinates of the first character
 of the text string

HEIGHT (col 31-38) is the height of the characters

ANGLE (col 39-46) is the angle for text string to
 be plotted

IC (col 47-48) = 0 use plotter coordinates
 = 1 use map coordinates (right
 justified)

ITEXT (col 49-72) the character text string
 (left justified)

The TEXT card is used to draw annotation on the contour map; orientation and character size can be selected by the user.

(1 1 \ Card

11

CHN 11.1%

[illegible]

where

LINE (cont'd) is the character text string to be continued (left justified).

The CHX card is used whenever the text string overflows either a TEXT card or another CHX card.

BRDR Card

“

BRIDR

History

The BRDR card is used to draw a border around the rectangle (parallelogram if the coordinates are skewed) containing the map.

FD Card

11

1210

Figure 1

The end card ends phase control of a job.

STOP Card

641

SICOP

[illegible]

The STOP card stops all processing

The NASAPLOT contour program allows certain options, such as map splitting and expanded views, and has the capability to process multiple jobs and to produce multiple outputs and plots with a single job.

If the user wants a map size that is too large to fit on one plotter page, then he may select to split the map into matching sections and plot each section on a separate plotter page. The following procedure is required to split a map:

1. The DIMF card is used to specify the plotter table size and to indicate the first page.
2. The MAPS card is used to specify the map section.
3. The GRID card is used to grid the map section.
4. The PLOT card is used to plot the map section.
5. Control is transferred to Phase 1 to start the next section, and the PAGE card is used to request a new plotter page.
6. Steps 2, 3, and 4 are repeated.
7. If an additional section is required, steps 5 and 6 are repeated.

Note that for a perfect match between sections, it is necessary to grid the sections such that the X distance and the Y distance between grid mesh points is unchanged in each successive section.

The user may produce, in the form of a separate map, an exploded view of any rectangular (parallelogram, if the coordinates are skewed) area of the map. The following procedure is required to produce an exploded view:

1. If a border is to be drawn around the area of interest on the original map, the LINE card is used to do so.

2. After the original map has been plotted, the MAPS card is used to specify the area of interest and the new (XOR, YOR) for plotting the exploded view.

3. The SCIE card is used to specify the factor by which the area will be exploded.

4. The PLOI card is used to plot the exploded view.

5. If a border is to be drawn around the exploded view, the BRDR card is used to do so.

The NASAPIOT contour program can process several jobs in one computer run. The program control cards corresponding to each job are stacked, with a JOB card at the beginning and an END card at the end of each job. A STOP card is required at the end of the deck (after the last END card). This program has been implemented such that the user can effect any number of manipulations and obtain any number of outputs and plots within a single job. The stereo, map splitting, and exploded view capabilities are examples of ways to obtain more than one plot within a single job. The program accepts any number of its control cards in any sequence within the logical constraints described in the PROGRAM CONTROL CARD section of this chapter. Control can be transferred from any phase to any other phase, and the map grid and control point parameters can be manipulated and plotted as many times as is desired within a single job.

Table 19
Common Blocks

Subprograms Routines	Block Names
LCDN	ANGLE BOUND CALC DEBUG FT GRID IO METRIC PARM PLOTCM SRCS
BASI	BOUND IO
BOUNDS	BOUND IO
FORMA	DEBUG FT GRID GUN IO SRCS TABLE CONTR
LOCAFR	IO BOUND
MAP	DEBUG FT GRID IO
PGRID	BOUND CALC DEBUG FACTI FT IO METRIC SRCS
PLOT	BOUND IO METRIC PLOTCM
SCATFR	BOUND IO
STOPP	IO
CALCNR	CALC DEBUG FACTI FT GRID GUN IO METRIC PARM SRCS TABLE CONTR
BDSET	
JBREI	JOBBLK
PUTNR	IO
RIADIN	DEBUG FT GRID IO SRCS
RIADIB	DEBUG FACTI IO PARM TABLE
SCATPI	BOUND IO
POINT	BOUND CALC DEBUG FACTI FT IO METRIC SRCS

Table 20
TABGEN Output

TABLE GENERATION PROGRAM -- 74.20 8.60 16.67 PERCENT INVERSION

DAY FOCUS MAX	301	100.00	-100.00	DAY FOCUS MAX	1															
141.10	100.00METER			100.00	1.00															
132.50	1000.00FEET			304.40	49.40															
126.60	2000.00FEET			609.60	79.50															
117.30	1.00MILE			1609.30	121.66															
107.50	2.00MILE			3218.69	151.77															
99.10	5.00MILE			8046.72	191.56															
92.50	10.00MILE			16093.04	221.66															
89.70	15.00MILE			24140.16	239.27															
80.60	100000.00METER			100000.00	301.00															
141.1	140.8	140.7	140.5	140.3	140.1	139.9	139.8	139.6	139.4	139.2	139.1	138.9	138.7	138.5	138.3	138.2	138.0	137.8	137.6	
137.5	137.3	137.1	136.9	136.7	136.5	136.3	136.2	136.0	135.9	135.7	135.5	135.3	135.1	135.0	134.8	134.6	134.4	134.2	134.0	133.8
133.9	133.7	133.5	133.4	133.2	133.0	132.8	132.7	132.5	132.3	132.1	131.9	131.7	131.5	131.3	131.1	130.9	130.7	130.5	130.3	130.1
130.1	129.9	129.7	129.5	129.3	129.1	128.9	128.8	128.6	128.4	128.2	128.0	127.8	127.6	127.4	127.2	127.0	126.8	126.6	126.4	126.2
126.2	125.9	125.7	125.5	125.3	125.1	124.9	124.8	124.6	124.4	124.2	124.0	123.7	123.5	123.3	123.1	122.9	122.7	122.5	122.3	122.1
121.7	121.5	121.3	121.1	120.9	120.6	120.4	120.2	120.0	119.8	119.5	119.3	119.1	118.9	118.7	118.4	118.2	118.0	117.8	117.6	117.4
117.3	117.0	116.7	116.4	116.1	115.7	115.4	115.1	114.7	114.4	114.1	113.8	113.4	113.1	112.8	112.5	112.1	111.8	111.5	111.2	110.9
111.8	110.5	110.2	109.9	109.5	109.2	108.9	108.6	108.2	107.9	107.6	107.3	107.1	106.9	106.7	106.5	106.3	106.1	105.9	105.7	105.4
105.4	105.2	105.0	104.8	104.6	104.4	104.2	104.0	103.8	103.5	103.3	103.1	102.9	102.7	102.5	102.3	102.1	101.9	101.7	101.4	101.2
101.2	101.0	100.8	100.6	100.4	100.2	100.0	99.7	99.5	99.3	99.1	98.9	98.7	98.5	98.2	98.0	97.8	97.6	97.4	97.1	96.9
96.9	96.7	96.5	96.3	96.0	95.8	95.6	95.4	95.2	94.9	94.7	94.5	94.3	94.1	93.9	93.6	93.4	93.2	93.0	92.8	92.6
92.5	92.4	92.2	92.0	91.9	91.7	91.6	91.4	91.3	91.1	90.9	90.8	90.6	90.5	90.3	90.1	90.0	89.8	89.7	89.5	89.3
89.4	89.2	89.1	88.9	88.8	88.6	88.5	88.3	88.2	88.0	87.9	87.8	87.6	87.5	87.3	87.2	87.0	86.8	86.7	86.5	86.3
86.4	86.3	86.1	86.0	85.8	85.7	85.5	85.4	85.2	85.1	84.9	84.8	84.7	84.5	84.4	84.2	84.1	83.9	83.8	83.6	83.4
83.5	83.3	83.2	83.0	82.9	82.7	82.6	82.4	82.3	82.1	82.0	81.9	81.7	81.6	81.4	81.3	81.1	81.0	80.8	80.7	80.5

Table 20 (Cont'd)

[illegible]

Table 20 (Cont'd)

DAY HASE MAX		301	100.00	-199.00	DAY HASE MAX	3													
140.10	100.00METER				100.00	1.00													
131.60	1000.00FEET				304.80	49.40													
123.60	2000.00FEET				609.60	79.50													
111.60	1.00MILE				1609.34	121.66													
99.30	2.00MILE				3218.69	151.77													
89.00	5.00MILE				8046.72	191.56													
84.00	10.00MILE				16093.44	221.66													
80.80	15.00MILE				24140.16	239.27													
68.60	100000.00METER				1000000.00	301.00													
140.1	139.8	139.7	139.5	139.3	139.1	139.0	138.8	138.6	138.4	138.3	138.1	137.9	137.7	137.6	137.4	137.2	137.0	136.9	136.7
136.5	136.3	136.1	136.0	135.8	135.6	135.4	135.3	135.1	134.9	134.7	134.6	134.4	134.2	134.0	133.9	133.7	133.5	133.3	133.2
133.0	132.8	132.6	132.5	132.3	132.1	131.9	131.8	131.6	131.3	131.0	130.8	130.5	130.2	130.0	129.7	129.4	129.2	128.9	128.7
124.4	124.1	123.9	123.6	123.3	123.1	122.9	122.6	122.3	122.0	121.6	121.3	121.0	120.8	120.5	120.2	119.9	119.6	119.3	119.0
123.0	122.7	122.5	122.2	121.9	121.6	121.3	121.0	120.8	120.5	120.2	119.9	119.6	119.3	119.0	118.8	118.5	118.2	117.9	117.6
117.3	117.1	116.8	116.5	116.2	115.9	115.6	115.3	115.1	114.8	114.5	114.2	113.9	113.6	113.4	113.1	112.8	112.5	112.2	111.9
111.6	111.3	110.9	110.4	110.0	109.6	109.2	108.8	108.4	108.0	107.6	107.2	106.8	106.4	105.9	105.5	105.1	104.7	104.3	103.9
103.5	103.1	102.7	102.3	101.9	101.5	101.0	100.6	100.2	99.8	99.4	99.1	98.9	98.6	98.3	98.1	97.8	97.6	97.3	97.0
96.8	96.5	96.3	96.0	95.7	95.5	95.2	95.0	94.7	94.5	94.2	93.9	93.7	93.4	93.2	92.9	92.6	92.4	92.1	91.9
91.6	91.3	91.1	90.8	90.6	90.3	90.1	89.8	89.5	89.3	89.0	88.8	88.7	88.5	88.3	88.2	88.0	87.8	87.7	87.5
87.3	87.2	87.0	86.9	86.7	86.5	86.4	86.2	86.0	85.9	85.7	85.5	85.4	85.2	85.0	84.9	84.7	84.5	84.4	84.2
84.0	83.8	83.7	83.5	83.3	83.1	82.9	82.8	82.6	82.4	82.2	82.0	81.8	81.7	81.5	81.3	81.1	80.9	80.8	80.6
80.4	80.2	80.0	79.8	79.6	79.4	79.2	79.0	78.8	78.6	78.4	78.2	78.0	77.8	77.6	77.4	77.2	77.0	76.8	76.6
76.4	76.2	76.0	75.8	75.6	75.4	75.2	75.0	74.8	74.6	74.4	74.2	74.0	73.8	73.6	73.4	73.2	73.0	72.8	72.7
72.5	72.3	72.1	71.9	71.7	71.5	71.3	71.1	70.9	70.7	70.5	70.3	70.1	69.9	69.7	69.5	69.3	69.1	68.9	68.7
68.6																			

Table 20 (Cont'd)

DAY BASE MEAN	301	100.00	-199.00	DAY BASE MEAN	4																																																																																																																																																																																																																																																																																												
137.60	100.00METER			100.00	1.00																																																																																																																																																																																																																																																																																												
125.00	1000.00FEET			304.80	49.40																																																																																																																																																																																																																																																																																												
116.70	2000.00FEET			609.60	79.50																																																																																																																																																																																																																																																																																												
105.80	1.00MILE			1609.34	121.66																																																																																																																																																																																																																																																																																												
94.40	2.00MILE			3218.69	151.77																																																																																																																																																																																																																																																																																												
85.10	5.00MILE			8046.72	191.56																																																																																																																																																																																																																																																																																												
79.70	10.00MILE			16093.44	221.66																																																																																																																																																																																																																																																																																												
75.80	15.00MILE			24140.16	239.27																																																																																																																																																																																																																																																																																												
60.60	100000.00METER			100000.00	301.00																																																																																																																																																																																																																																																																																												
137.6	137.2	136.9	136.7	136.4	135.4	135.1	134.9	134.6	134.3	134.1	133.8	133.6	133.3	133.0	132.8	132.5	132.3	132.0	131.7	131.5	131.2	130.4	130.2	129.9	129.7	129.4	129.1	128.9	128.6	128.4	128.1	127.8	127.6	127.3	127.0	126.8	126.5	126.3	126.0	125.5	125.2	124.7	124.4	124.1	123.9	123.6	123.3	123.0	122.8	122.5	122.2	121.9	121.7	121.4	121.1	120.8	120.6	120.3	120.0	119.7	119.5	119.2	118.9	118.6	118.4	118.1	117.8	117.5	117.3	117.0	116.7	116.4	116.2	115.9	115.7	115.4	115.1	114.9	114.6	114.4	114.1	113.9	113.6	113.3	113.1	112.8	112.6	112.3	112.0	111.8	111.5	111.3	111.0	110.8	110.5	110.2	110.0	109.7	109.5	109.2	108.9	108.7	108.4	108.2	107.9	107.7	107.4	107.1	106.9	106.6	106.4	106.1	105.8	105.5	105.1	104.7	104.3	104.0	103.6	103.2	102.8	102.5	102.1	101.7	101.3	100.9	100.6	100.2	99.8	99.4	99.0	98.7	98.3	97.9	97.5	97.2	96.8	96.4	96.0	95.6	95.3	94.9	94.5	94.2	94.0	93.8	93.5	93.3	93.1	92.8	92.6	92.4	92.1	91.9	91.7	91.4	91.2	91.0	90.7	90.5	90.3	90.0	89.8	89.6	89.3	89.1	88.9	88.6	88.4	88.1	87.9	87.7	87.4	87.2	86.9	86.7	86.4	86.2	85.9	85.7	85.4	85.2	84.9	84.7	84.4	84.2	84.0	83.7	83.5	83.3	83.1	82.8	82.6	82.4	82.2	82.1	81.9	81.7	81.5	81.3	81.2	81.0	80.8	80.6	80.4	80.3	80.1	79.9	79.7	79.5	79.3	79.1	78.9	78.6	78.4	78.2	78.0	77.7	77.5	77.3	77.1	76.9	76.6	76.4	76.2	76.0	75.7	75.5	75.3	75.0	74.8	74.5	74.3	74.0	73.8	73.5	73.3	73.0	72.8	72.5	72.3	72.1	71.8	71.6	71.3	71.1	70.8	70.6	70.3	70.1	69.8	69.6	69.3	69.1	68.8	68.6	68.4	68.1	67.9	67.6	67.4	67.1	66.9	66.6	66.4	66.1	65.9	65.6	65.4	65.2	64.9	64.7	64.4	64.2	63.9	63.7	63.4	63.2	62.9	62.7	62.4	62.2	62.0	61.7	61.5	61.2	61.0	60.7	60.6

Table 20 (Cont'd)

DAY	NEG MAX	9	301	100.00	-100.00	DAY	NEG MAX	5
135.10	100.00METER		1.00					
121.60	1000.00FEET		49.40					
112.60	2000.00FEET		609.60					
101.60	1.00MILE		1609.34					
89.60	2.00MILE		3218.69					
79.00	5.00MILE		8046.72					
73.00	10.00MILE		16093.44					
68.60	15.00MILE		24140.16					
55.60	100000.00METER		301.00					
135.1	134.7	134.4	134.1	133.8	133.6	133.3	133.0	132.7
129.4	129.1	128.5	128.5	128.3	128.0	127.7	127.4	127.2
123.6	123.5	123.2	123.0	122.7	122.4	122.1	121.9	121.6
118.0	117.7	117.4	117.1	116.8	116.5	116.2	115.9	115.6
112.1	111.8	111.6	111.3	111.0	110.8	110.5	110.3	110.0
106.9	106.6	106.3	106.1	105.8	105.3	105.0	104.8	104.5
101.6	101.3	100.9	100.5	100.1	99.7	99.3	98.9	98.5
93.7	93.3	92.9	92.5	92.1	91.7	91.3	90.9	90.5
87.0	86.7	86.5	86.2	85.9	85.7	85.4	85.1	84.9
81.7	81.4	81.1	80.9	80.6	80.3	80.1	79.8	79.5
77.0	76.6	76.4	76.4	76.2	76.0	75.8	75.6	75.4
73.0	72.8	72.5	72.3	72.0	71.8	71.5	71.3	71.0
68.1	67.9	67.7	67.5	67.3	67.1	66.9	66.7	66.4
63.9	63.7	63.5	63.3	63.1	62.9	62.7	62.4	62.2
59.7	59.5	59.3	59.1	58.9	58.7	58.4	58.2	58.0
55.6								
129.9	129.9	130.2	130.5	130.8	131.1	131.3	131.6	131.9
124.1	124.1	124.6	124.9	125.2	125.5	125.8	126.0	126.3
118.3	118.6	119.2	119.5	119.8	120.1	120.4	120.7	121.0
112.3	112.6	113.2	113.5	113.8	114.1	114.4	114.7	115.0
107.1	107.4	107.6	107.9	108.2	108.5	108.8	109.2	109.5
101.9	102.2	102.4	102.7	103.0	103.3	103.6	103.9	104.2
94.1	94.5	94.9	95.3	95.7	96.1	96.5	96.9	97.3
87.3	87.5	87.8	88.1	88.4	88.7	89.0	89.3	89.6
82.5	82.7	83.0	83.3	83.6	83.9	84.2	84.5	84.8
77.2	77.4	77.6	77.8	78.0	78.2	78.4	78.6	78.8
73.2	73.4	73.6	73.8	74.0	74.2	74.4	74.6	74.8
68.3	68.6	68.8	69.0	69.3	69.5	69.8	70.0	70.3
64.1	64.3	64.5	64.8	65.0	65.2	65.4	65.6	65.8
59.9	60.1	60.3	60.5	60.8	61.0	61.2	61.4	61.6
55.7	55.9	56.1	56.3	56.5	56.8	57.0	57.2	57.4

Table 20 (Cont'd)

DAY NEG MEAN		301		100.00		-199.00		DAY NEG MEAN		6	
q		100.00METER						100.00		1.00	
131.10	124.9	100.00FEET	100.00	100.00	100.00	100.00	100.00	100.00	100.00	49.40	119.4
117.20	118.9	1000.00FEET	304.80	304.80	304.80	304.80	304.80	304.80	304.80	79.50	113.2
106.40	106.40	2000.00FEET	609.60	609.60	609.60	609.60	609.60	609.60	609.60	121.66	106.2
97.30	112.5	1.00MILE	1609.34	1609.34	1609.34	1609.34	1609.34	1609.34	1609.34	151.77	101.9
85.90	112.5	2.00MILE	3218.69	3218.69	3218.69	3218.69	3218.69	3218.69	3218.69	191.56	97.6
73.80	105.8	5.00MILE	8046.72	8046.72	8046.72	8046.72	8046.72	8046.72	8046.72	221.86	90.5
69.40	101.4	10.00MILE	16093.44	16093.44	16093.44	16093.44	16093.44	16093.44	16093.44	239.27	83.2
65.80	97.3	15.00MILE	24140.14	24140.14	24140.14	24140.14	24140.14	24140.14	24140.14	301.00	77.2
52.60	92.6	100000.00METER	100000.00	100000.00	100000.00	100000.00	100000.00	100000.00	100000.00		69.6

131.1	130.7	130.4	130.1	129.8	129.5	129.2	128.9	128.7	128.4	128.1	127.8	127.5	127.2	126.9	126.6	126.4	126.1	125.8	125.5
125.2	124.9	124.6	124.4	124.1	123.8	123.5	123.2	122.9	122.6	122.3	122.1	121.8	121.5	121.2	120.9	120.6	120.3	120.0	119.4
119.5	119.2	118.9	118.6	118.3	118.0	117.7	117.5	117.2	116.9	116.6	116.1	115.7	115.4	115.0	114.7	114.3	113.9	113.6	113.2
112.9	112.5	112.1	111.8	111.4	111.1	110.7	110.3	110.0	109.6	109.3	108.9	108.6	108.2	107.8	107.5	107.1	106.8	106.4	106.2
106.0	105.8	105.5	105.3	105.1	104.9	104.7	104.5	104.2	104.0	103.8	103.6	103.4	103.2	102.9	102.7	102.5	102.3	102.1	101.9
101.7	101.4	101.2	101.0	100.8	100.6	100.4	100.1	99.9	99.7	99.5	99.3	99.1	98.8	98.6	98.4	98.2	98.0	97.8	97.6
97.3	97.0	96.6	96.2	95.8	95.5	95.1	94.7	94.3	94.0	93.6	93.2	92.8	92.4	92.1	91.7	91.3	90.9	90.5	90.2
89.8	89.4	89.0	88.7	88.3	87.9	87.5	87.1	86.8	86.4	86.0	85.7	85.4	85.1	84.8	84.5	84.2	83.9	83.5	83.2
82.9	82.6	82.3	82.0	81.7	81.4	81.1	80.8	80.5	80.2	79.9	79.6	79.3	79.0	78.7	78.4	78.1	77.8	77.5	77.2
76.9	76.6	76.3	75.9	75.6	75.3	75.0	74.7	74.4	74.1	73.8	73.7	73.5	73.4	73.2	73.1	72.9	72.8	72.6	72.5
72.3	72.2	72.1	71.9	71.8	71.6	71.5	71.3	71.2	71.0	70.9	70.7	70.6	70.4	70.3	70.2	70.0	69.9	69.7	69.6
69.4	69.2	69.0	68.8	68.6	68.4	68.2	68.0	67.8	67.6	67.4	67.2	67.0	66.8	66.6	66.4	66.2	66.0	65.8	65.5
65.3	65.1	64.9	64.7	64.5	64.3	64.0	63.8	63.6	63.4	63.2	63.0	62.8	62.5	62.3	62.1	61.9	61.7	61.5	61.3
61.0	60.8	60.6	60.4	60.2	60.0	59.8	59.6	59.3	59.1	58.9	58.7	58.5	58.3	58.1	57.8	57.6	57.4	57.2	57.0
56.8	56.6	56.3	56.1	55.9	55.7	55.5	55.3	55.1	54.8	54.6	54.4	54.2	54.0	53.8	53.6	53.3	53.1	52.9	52.7
52.6																			

Table 20 (Cont'd)

DAY EX NEG MAX	9	101	100.00	-100.00	DAY EX NEG MAX	7														
120.10	100.00METER				100.00	1.00														
107.69	1000.00FEET				304.40	49.40														
99.60	2000.00FEET				609.60	74.50														
90.60	1.00MILE				1409.34	121.66														
81.20	2.00MILE				3218.69	151.77														
64.70	5.00MILE				8046.72	191.56														
59.60	10.00MILE				16093.44	221.66														
57.00	15.00MILE				24140.16	239.27														
46.60	100000.00METER				100000.00	301.00														
120.1	119.7	119.5	119.2	118.9	118.7	118.4	118.2	117.9	117.6	117.4	117.1	116.9	116.6	116.4	116.1	115.9	115.4	115.3	115.1	
114.8	114.5	114.3	114.0	113.8	113.5	113.3	113.0	112.7	112.5	112.2	112.0	111.7	111.4	111.2	110.9	110.7	110.5	110.2	110.0	109.7
109.6	109.4	109.1	108.9	108.6	108.3	108.1	107.8	107.6	107.3	107.0	106.8	106.5	106.2	106.0	105.7	105.4	105.2	104.9	104.7	104.4
104.4	104.1	103.9	103.6	103.3	103.1	102.8	102.5	102.3	102.0	101.7	101.5	101.2	100.9	100.7	100.4	100.1	99.9	99.6	99.4	99.1
99.2	99.0	98.7	98.5	98.3	98.1	97.9	97.7	97.5	97.3	97.0	96.8	96.6	96.4	96.2	96.0	95.8	95.6	95.3	95.1	94.8
94.9	94.7	94.5	94.3	94.1	93.8	93.6	93.4	93.2	93.0	92.8	92.6	92.3	92.1	91.9	91.7	91.5	91.3	91.1	90.9	90.6
90.6	90.3	90.0	89.7	89.4	89.1	88.8	88.5	88.2	87.9	87.6	87.3	87.0	86.7	86.4	86.1	85.8	85.6	85.3	85.1	84.8
84.4	84.1	83.8	83.5	83.2	82.9	82.6	82.3	82.0	81.7	81.4	81.1	80.8	80.5	80.1	79.7	79.2	78.8	78.4	78.0	77.4
77.2	76.8	76.3	75.9	75.5	75.1	74.7	74.3	73.9	73.4	73.0	72.6	72.2	71.8	71.4	70.9	70.5	70.1	69.7	69.3	68.9
68.9	68.5	68.0	67.6	67.2	66.8	66.4	66.0	65.6	65.1	64.7	64.3	63.9	63.5	63.1	62.7	62.3	61.9	61.5	61.1	60.7
61.0	60.8	60.5	60.2	60.0	59.7	59.4	59.1	58.8	58.5	58.1	57.8	57.4	57.0	56.6	56.2	55.8	55.4	55.0	54.6	54.2
50.6	50.5	50.3	50.2	50.0	50.0	50.0	50.0	50.0	50.0	50.0	50.0	50.0	50.0	50.0	50.0	50.0	50.0	50.0	50.0	50.0
54.6	54.5	54.3	54.1	54.0	53.8	53.6	53.4	53.2	53.0	52.8	52.6	52.4	52.2	52.0	51.8	51.6	51.4	51.2	51.0	50.8
53.3	53.1	52.9	52.7	52.6	52.4	52.2	52.0	51.9	51.7	51.6	51.4	51.2	51.0	50.9	50.7	50.6	50.4	50.2	50.1	50.0
49.9	49.7	49.5	49.4	49.2	49.0	48.9	48.7	48.5	48.4	48.2	48.0	47.9	47.7	47.5	47.4	47.2	47.0	46.9	46.7	46.6
46.6																				

Table 20 (Cont'd)

DAY EX NEG MEAN			301			100.00			-199.00			DAY EX NEG MEAN			A		
118.10	100.00 METER	1.00				100.00						100.00					
106.10	1000.00 FEET	49.40				304.80						304.80					
97.00	2000.00 FEET	79.50				609.60						609.60					
86.90	1.00 MILE	121.66				1609.34						1609.34					
77.10	2.00 MILE					3218.69						3218.69					
60.50	5.00 MILE					8046.72						8046.72					
54.60	10.00 MILE					16093.44						16093.44					
49.10	15.00 MILE					24140.16						24140.16					
39.10	100000.00 METER	301.00				100000.00						100000.00					

118.1	117.7	117.5	117.2	117.0	116.7	116.5	116.2	116.0	115.7	115.5	115.2	115.0	114.8	114.5	114.3	114.0	113.6	113.5	113.3
113.0	112.8	112.5	112.3	112.0	111.8	111.5	111.3	111.0	110.8	110.5	110.3	110.0	109.8	109.5	109.3	109.1	108.8	108.6	108.3
108.1	107.8	107.6	107.3	107.1	106.8	106.6	106.3	106.1	105.8	105.5	105.2	104.9	104.6	104.3	104.0	103.7	103.3	103.0	102.7
102.4	102.1	101.8	101.5	101.2	100.9	100.6	100.3	100.0	99.7	99.4	99.1	98.8	98.5	98.2	97.9	97.6	97.3	97.0	96.8
96.5	96.3	96.0	95.8	95.6	95.3	95.1	94.8	94.6	94.4	94.1	93.9	93.6	93.4	93.2	92.9	92.7	92.4	92.2	92.0
91.7	91.5	91.3	91.0	90.8	90.5	90.3	90.1	89.8	89.6	89.3	89.1	88.9	88.6	88.4	88.1	87.9	87.7	87.4	87.2
86.9	86.6	86.3	86.0	85.7	85.3	85.0	84.7	84.3	84.0	83.7	83.4	83.0	82.7	82.4	82.1	81.7	81.4	81.1	80.8
80.4	80.1	79.8	79.5	79.1	78.8	78.5	78.2	77.8	77.5	77.2	76.8	76.4	76.0	75.5	75.1	74.7	74.3	73.9	73.5
73.0	72.6	72.2	71.8	71.4	71.0	70.5	70.1	69.7	69.3	68.9	68.5	68.0	67.6	67.2	66.8	66.4	65.9	65.5	65.1
64.7	64.3	63.9	63.4	63.0	62.6	62.2	61.8	61.4	60.9	60.5	60.3	60.1	59.9	59.7	59.5	59.3	59.1	58.9	58.7
58.6	58.4	58.2	58.0	57.8	57.6	57.4	57.2	57.0	56.8	56.6	56.4	56.2	56.0	55.8	55.6	55.4	55.2	55.0	54.8
54.6	54.3	54.0	53.7	53.4	53.1	52.8	52.5	52.2	51.8	51.5	51.2	50.9	50.6	50.3	50.0	49.7	49.3	49.1	48.9
48.7	48.6	48.4	48.3	48.1	47.9	47.8	47.6	47.4	47.3	47.1	47.0	46.8	46.6	46.5	46.3	46.1	46.0	45.8	45.7
45.5	45.3	45.2	45.0	44.9	44.7	44.5	44.4	44.2	44.0	43.9	43.7	43.6	43.4	43.2	43.1	42.9	42.7	42.6	42.4
42.3	42.1	41.9	41.8	41.6	41.4	41.3	41.1	41.0	40.8	40.6	40.5	40.3	40.2	40.0	39.8	39.7	39.5	39.3	39.2
39.1																			

Table 20 (Cont'd)

DAY	EX	MEG	MIN	301	100.00	-100.00	DAY	EX	MEG	MIN	9
111.10	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	1.00
97.10	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	42.40
98.10	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	79.50
78.10	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	121.64
68.10	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	151.77
58.10	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	191.56
48.10	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	221.66
38.10	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	239.27
27.10	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	301.00
111.1	110.7	110.4	110.1	109.8	109.5	109.2	108.9	108.6	108.3	108.0	107.7
105.2	102.9	104.6	104.3	104.0	103.7	103.4	103.1	102.8	102.5	102.2	101.9
99.4	99.1	98.8	98.5	98.2	97.9	97.6	97.3	97.0	96.7	96.4	96.1
93.5	93.2	92.9	92.6	92.3	92.0	91.7	91.4	91.1	90.8	90.5	90.2
87.7	87.4	87.1	86.8	86.5	86.2	85.9	85.6	85.3	85.0	84.7	84.4
81.9	81.6	81.3	81.0	80.7	80.4	80.1	79.8	79.5	79.2	78.9	78.6
76.1	75.8	75.5	75.2	74.9	74.6	74.3	74.0	73.7	73.4	73.1	72.8
70.3	70.0	69.7	69.4	69.1	68.8	68.5	68.2	67.9	67.6	67.3	67.0
64.5	64.2	63.9	63.6	63.3	63.0	62.7	62.4	62.1	61.8	61.5	61.2
58.7	58.4	58.1	57.8	57.5	57.2	56.9	56.6	56.3	56.0	55.7	55.4
52.9	52.6	52.3	52.0	51.7	51.4	51.1	50.8	50.5	50.2	49.9	49.6
47.1	46.8	46.5	46.2	45.9	45.6	45.3	45.0	44.7	44.4	44.1	43.8
41.3	41.0	40.7	40.4	40.1	39.8	39.5	39.2	38.9	38.6	38.3	38.0
35.5	35.2	34.9	34.6	34.3	34.0	33.7	33.4	33.1	32.8	32.5	32.2
29.7	29.4	29.1	28.8	28.5	28.2	27.9	27.6	27.3	27.0	26.7	26.4
23.9	23.6	23.3	23.0	22.7	22.4	22.1	21.8	21.5	21.2	20.9	20.6
18.1	17.8	17.5	17.2	16.9	16.6	16.3	16.0	15.7	15.4	15.1	14.8
12.3	12.0	11.7	11.4	11.1	10.8	10.5	10.2	9.9	9.6	9.3	9.0
6.5	6.2	5.9	5.6	5.3	5.0	4.7	4.4	4.1	3.8	3.5	3.2
0.7	0.4	0.1	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0

Table 20 (Cont'd)

NIGHT FOCUS MAX			10																	
Q	301	100.00	-199.00	NIGHT FOCUS MAX																
140.90	100.00METER			100.00	1.00															
132.10	1000.00FEET			304.80	49.40															
127.10	2000.00FEET			609.60	79.50															
115.90	1.00MILE			1609.34	121.66															
106.40	2.00MILE			3218.69	151.77															
96.70	5.00MILE			8046.72	191.56															
93.00	10.00MILE			16093.44	221.66															
91.60	15.00MILE			24140.16	239.27															
86.60	100000.00METER			100000.00	301.00															
140.9	140.6	140.4	140.3	140.1	139.9	139.7	139.5	139.4	139.2	139.0	138.8	138.6	138.4	138.3	138.1	137.9	137.7	137.5	137.4	
137.2	137.0	136.8	136.6	136.4	136.3	136.1	135.9	135.7	135.5	135.4	135.2	135.0	134.8	134.6	134.4	134.3	134.1	133.9	133.7	133.6
133.5	133.4	133.2	133.0	132.8	132.6	132.4	132.3	132.1	131.9	131.8	131.6	131.4	131.3	131.1	130.9	130.8	130.6	130.4	130.3	130.2
130.1	129.9	129.8	129.6	129.4	129.3	129.1	128.9	128.8	128.6	128.5	128.3	128.1	127.9	127.8	127.6	127.4	127.3	127.1	126.9	126.8
126.6	126.3	126.0	125.8	125.5	125.2	125.0	124.7	124.4	124.2	123.9	123.6	123.4	123.1	122.9	122.6	122.3	122.1	121.8	121.5	121.4
121.3	121.0	120.7	120.5	120.2	119.9	119.7	119.4	119.1	118.9	118.6	118.3	118.1	117.8	117.5	117.3	117.0	116.7	116.5	116.2	116.1
115.9	115.6	115.3	115.0	114.7	114.4	114.1	113.7	113.4	113.1	112.8	112.5	112.2	111.8	111.5	111.2	110.9	110.6	110.3	110.0	109.9
109.6	109.3	109.0	108.7	108.4	108.1	107.7	107.4	107.1	106.8	106.5	106.2	106.0	105.7	105.5	105.2	105.0	104.8	104.5	104.3	104.2
104.0	103.8	103.5	103.3	103.1	102.8	102.6	102.3	102.1	101.8	101.6	101.3	101.1	100.9	100.6	100.4	100.1	99.9	99.6	99.4	99.3
99.2	98.9	98.7	98.4	98.2	97.9	97.7	97.4	97.2	97.0	96.7	96.6	96.5	96.3	96.2	96.1	96.0	95.8	95.7	95.6	95.5
95.5	95.4	95.2	95.1	95.0	94.9	94.7	94.6	94.5	94.4	94.2	94.1	94.0	93.9	93.8	93.6	93.5	93.4	93.3	93.1	93.0
93.0	92.9	92.9	92.8	92.7	92.6	92.5	92.5	92.4	92.3	92.2	92.1	92.1	92.0	91.9	91.8	91.7	91.7	91.6	91.5	91.4
91.4	91.3	91.3	91.2	91.1	91.0	90.9	90.9	90.8	90.7	90.6	90.5	90.4	90.4	90.3	90.2	90.1	90.0	90.0	89.9	89.8
89.8	89.7	89.6	89.6	89.5	89.4	89.3	89.2	89.2	89.1	89.0	88.9	88.9	88.7	88.7	88.6	88.5	88.4	88.3	88.3	88.2
88.2	88.1	88.0	87.9	87.9	87.8	87.7	87.6	87.5	87.5	87.4	87.3	87.2	87.1	87.0	87.0	86.9	86.8	86.7	86.6	86.6

Table 20 (Cont'd)

NIGHT FOCUS MEAN		301		100.00		-100.00		NIGHT FOCUS MEAN		11									
139.30	100.00METER																		
130.40	1000.00FEET																		
124.30	2000.00FEET																		
110.90	1.00MILE																		
101.40	2.00MILE																		
91.70	5.00MILE																		
88.00	10.00MILE																		
86.60	15.00MILE																		
A2.10	100000.00METER																		
139.3	139.0	138.8	138.7	138.5	138.1	137.9	137.7	137.6	137.4	137.2	137.0	136.8	136.6	136.4	136.3	136.1	135.9	135.7	
135.5	135.3	135.2	135.0	134.8	134.6	134.4	134.2	134.1	133.9	133.7	133.5	133.3	133.1	133.0	132.8	132.6	132.4	132.2	132.0
131.9	131.7	131.5	131.3	131.1	130.9	130.7	130.6	130.4	130.2	130.0	129.8	129.6	129.4	129.2	129.0	128.8	128.6	128.4	128.2
127.9	127.7	127.5	127.3	127.1	126.9	126.7	126.5	126.3	126.1	125.9	125.7	125.5	125.3	125.1	124.9	124.7	124.5	124.3	124.1
123.7	123.5	123.0	122.7	122.4	122.1	121.8	121.4	121.1	120.8	120.5	120.2	119.9	119.5	119.2	118.9	118.6	118.3	117.9	117.6
117.3	117.0	116.7	116.4	116.0	115.7	115.4	115.1	114.8	114.4	114.1	113.8	113.5	113.2	112.9	112.5	112.2	111.9	111.6	111.3
111.0	110.6	110.3	110.0	109.7	109.4	109.1	108.7	108.4	108.1	107.8	107.5	107.2	106.8	106.5	106.2	105.9	105.6	105.3	105.0
104.6	104.3	104.0	103.7	103.4	103.1	102.7	102.4	102.1	101.8	101.5	101.2	101.0	100.7	100.5	100.2	100.0	99.6	99.5	99.3
99.0	98.8	98.5	98.3	98.1	97.8	97.6	97.3	97.1	96.8	96.6	96.3	96.1	95.9	95.6	95.4	95.1	94.9	94.6	94.4
94.2	93.9	93.7	93.4	93.2	92.9	92.7	92.4	92.2	92.0	91.7	91.6	91.5	91.3	91.2	91.1	91.0	90.8	90.7	90.6
90.5	90.4	90.2	90.1	90.0	89.9	89.7	89.6	89.5	89.4	89.2	89.1	89.0	88.9	88.8	88.6	88.5	88.4	88.3	88.1
88.0	87.9	87.8	87.7	87.6	87.5	87.4	87.3	87.2	87.1	87.0	86.9	86.8	86.7	86.6	86.5	86.4	86.3	86.2	86.1
86.4	86.3	86.2	86.1	86.0	85.9	85.8	85.7	85.6	85.5	85.4	85.3	85.2	85.1	85.0	84.9	84.8	84.7	84.6	84.5
85.0	84.9	84.8	84.7	84.6	84.5	84.4	84.3	84.2	84.1	84.0	83.9	83.8	83.7	83.6	83.5	83.4	83.3	83.2	83.1
83.5	83.4	83.3	83.2	83.1	83.0	82.9	82.8	82.7	82.6	82.5	82.4	82.3	82.2	82.1	82.0	81.9	81.8	81.7	81.6
82.1																			

Table 20 (Cont'd)

NIGHT RASE MAX		301		100.00		~199.00		12	
9		100.00METER		NIGHT		HASE		MAX	
138.10	100.00METER	100.00	1.00						
128.60	1000.00FEET	304.80	49.40						
122.60	2000.00FEET	609.60	79.50						
109.60	1.00MILE	1609.34	121.66						
99.60	2.00MILE	3218.69	151.77						
89.20	5.00MILE	8046.72	191.56						
83.50	10.00MILE	16093.44	221.66						
79.90	15.00MILE	24140.14	239.27						
68.10	100000.00METER	100000.00	301.00						

Table 20 (Cont'd)

NIGHT	RASE	MEAN	9	101	100.00	-100.00	NIGHT	RASE	MEAN
135.10	100.00METER	100.00	1.00						
127.80	1000.00FEET	304.80	47.40						
117.20	2000.00FEET	609.60	72.80						
106.60	1.00MILE	1609.34	121.64						
95.30	2.00MILE	3218.69	151.77						
84.70	5.00MILE	8046.72	191.56						
78.80	10.00MILE	16093.44	221.64						
70.10	15.00MILE	24140.16	239.27						
65.10	10000.00METER	100000.00	301.00						

Table 20 (Cont'd)

WIGHT NEG MAX		SOL		100.00		-100.00		WIGHT NEG MAX		10	
9	100.00METER	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00	100.00
133.60	100.00METER	133.60	100.00	133.60	100.00	133.60	100.00	133.60	100.00	133.60	100.00
121.60	100.00METER	121.60	100.00	121.60	100.00	121.60	100.00	121.60	100.00	121.60	100.00
111.60	2000.00FEET	111.60	2000.00	111.60	2000.00	111.60	2000.00	111.60	2000.00	111.60	2000.00
98.60	1.00MILE	98.60	1.00	98.60	1.00	98.60	1.00	98.60	1.00	98.60	1.00
90.60	2.00MILE	90.60	2.00	90.60	2.00	90.60	2.00	90.60	2.00	90.60	2.00
77.40	5.00MILE	77.40	5.00	77.40	5.00	77.40	5.00	77.40	5.00	77.40	5.00
72.70	10.00MILE	72.70	10.00	72.70	10.00	72.70	10.00	72.70	10.00	72.70	10.00
67.40	15.00MILE	67.40	15.00	67.40	15.00	67.40	15.00	67.40	15.00	67.40	15.00
52.60	10000.00METER	52.60	10000.00	52.60	10000.00	52.60	10000.00	52.60	10000.00	52.60	10000.00
133.6	133.2	133.0	132.7	132.5	132.2	132.0	131.7	131.5	131.2	131.0	130.7
124.5	124.3	124.0	123.8	123.5	123.2	123.0	122.7	122.5	122.2	122.0	121.7
123.6	123.3	123.1	122.8	122.5	122.3	122.1	121.8	121.6	121.2	120.9	120.6
117.6	117.2	116.9	116.6	116.3	115.9	115.6	115.3	114.9	114.6	114.3	113.9
111.0	110.7	110.4	110.1	109.8	109.4	109.1	108.8	108.5	108.2	107.9	107.6
104.8	104.5	104.2	103.9	103.6	103.3	103.0	102.7	102.4	102.0	101.7	101.4
98.7	98.4	98.1	97.9	97.6	97.3	97.1	96.8	96.6	96.3	96.1	95.8
93.5	93.2	92.9	92.7	92.4	92.2	91.9	91.6	91.4	91.1	90.9	90.6
87.5	87.2	86.8	86.5	86.2	85.8	85.5	85.2	84.8	84.5	84.2	83.8
80.8	80.5	80.1	79.8	79.4	79.1	78.8	78.4	78.1	77.8	77.4	77.1
75.8	75.7	75.5	75.4	75.2	75.1	74.9	74.8	74.6	74.4	74.3	74.1
72.7	72.4	72.1	71.8	71.5	71.2	70.9	70.6	70.3	70.0	69.7	69.4
69.9	69.6	69.4	69.1	68.8	68.5	68.2	67.9	67.6	67.3	67.0	66.7
62.1	61.8	61.6	61.4	61.1	60.9	60.6	60.4	60.2	59.9	59.7	59.4
57.3	57.0	56.8	56.6	56.3	56.1	55.8	55.6	55.4	55.1	54.9	54.6
52.6											
124.5	124.3	124.0	123.8	123.5	123.2	123.0	122.7	122.5	122.2	122.0	121.7
123.6	123.3	123.1	122.8	122.5	122.3	122.1	121.8	121.6	121.2	120.9	120.6
117.6	117.2	116.9	116.6	116.3	115.9	115.6	115.3	114.9	114.6	114.3	113.9
111.0	110.7	110.4	110.1	109.8	109.4	109.1	108.8	108.5	108.2	107.9	107.6
104.8	104.5	104.2	103.9	103.6	103.3	103.0	102.7	102.4	102.0	101.7	101.4
98.7	98.4	98.1	97.9	97.6	97.3	97.1	96.8	96.6	96.3	96.1	95.8
93.5	93.2	92.9	92.7	92.4	92.2	91.9	91.6	91.4	91.1	90.9	90.6
87.5	87.2	86.8	86.5	86.2	85.8	85.5	85.2	84.8	84.5	84.2	83.8
80.8	80.5	80.1	79.8	79.4	79.1	78.8	78.4	78.1	77.8	77.4	77.1
75.8	75.7	75.5	75.4	75.2	75.1	74.9	74.8	74.6	74.4	74.3	74.1
72.7	72.4	72.1	71.8	71.5	71.2	70.9	70.6	70.3	70.0	69.7	69.4
69.9	69.6	69.4	69.1	68.8	68.5	68.2	67.9	67.6	67.3	67.0	66.7
62.1	61.8	61.6	61.4	61.1	60.9	60.6	60.4	60.2	59.9	59.7	59.4
57.3	57.0	56.8	56.6	56.3	56.1	55.8	55.6	55.4	55.1	54.9	54.6
52.6											
124.5	124.3	124.0	123.8	123.5	123.2	123.0	122.7	122.5	122.2	122.0	121.7
123.6	123.3	123.1	122.8	122.5	122.3	122.1	121.8	121.6	121.2	120.9	120.6
117.6	117.2	116.9	116.6	116.3	115.9	115.6	115.3	114.9	114.6	114.3	113.9
111.0	110.7	110.4	110.1	109.8	109.4	109.1	108.8	108.5	108.2	107.9	107.6
104.8	104.5	104.2	103.9	103.6	103.3	103.0	102.7	102.4	102.0	101.7	101.4
98.7	98.4	98.1	97.9	97.6	97.3	97.1	96.8	96.6	96.3	96.1	95.8
93.5	93.2	92.9	92.7	92.4	92.2	91.9	91.6	91.4	91.1	90.9	90.6
87.5	87.2	86.8	86.5	86.2	85.8	85.5	85.2	84.8	84.5	84.2	83.8
80.8	80.5	80.1	79.8	79.4	79.1	78.8	78.4	78.1	77.8	77.4	77.1
75.8	75.7	75.5	75.4	75.2	75.1	74.9	74.8	74.6	74.4	74.3	74.1
72.7	72.4	72.1	71.8	71.5	71.2	70.9	70.6	70.3	70.0	69.7	69.4
69.9	69.6	69.4	69.1	68.8	68.5	68.2	67.9	67.6	67.3	67.0	66.7
62.1	61.8	61.6	61.4	61.1	60.9	60.6	60.4	60.2	59.9	59.7	59.4
57.3	57.0	56.8	56.6	56.3	56.1	55.8	55.6	55.4	55.1	54.9	54.6
52.6											

Table 20 (Cont'd)

[illegible]

Table 20 (Cont'd)

NIGHT EX NEG MAX	301	100.00	-100.00	NIGHT EX NEG MAX	1b														
122.59	100.00 METER			100.00	1.00														
108.60	1000.00 FEET			304.80	49.49														
99.60	2000.00 FEET			609.60	79.50														
86.60	1.00 MILE			1609.34	121.66														
79.60	2.00 MILE			3218.69	151.77														
66.60	5.00 MILE			8046.72	191.56														
58.60	10.00 MILE			16093.44	221.66														
45.10	15.00 MILE			24140.16	239.27														
	10000.00 METER			100000.00	301.00														
122.5	122.1	121.8	121.5	121.2	120.9	120.6	120.3	120.1	119.8	119.5	119.2	118.9	118.6	118.3	118.0	117.5	117.2	116.9	
116.6	116.3	116.0	115.8	115.5	115.2	114.9	114.6	114.3	114.0	113.7	113.5	113.2	112.9	112.6	112.3	112.0	111.7	111.4	111.2
110.9	110.6	110.3	110.0	109.7	109.4	109.1	108.9	108.6	108.3	108.0	107.7	107.4	107.1	106.8	106.5	106.2	105.9	105.6	105.3
105.0	104.7	104.4	104.1	103.8	103.5	103.2	102.9	102.6	102.3	102.0	101.7	101.4	101.1	100.8	100.5	100.2	99.9	99.6	99.3
99.0	98.7	98.4	98.1	97.8	97.5	97.2	96.9	96.6	96.3	96.0	95.7	95.4	95.1	94.8	94.5	94.2	93.9	93.6	93.3
92.8	92.5	92.2	91.9	91.6	91.3	91.0	90.7	90.4	90.1	89.8	89.5	89.2	88.9	88.6	88.3	88.0	87.7	87.4	87.1
86.7	86.4	86.1	85.8	85.5	85.2	84.9	84.6	84.3	84.0	83.7	83.4	83.1	82.8	82.5	82.2	81.9	81.6	81.3	81.0
81.3	81.0	80.7	80.4	80.1	79.8	79.5	79.2	78.9	78.6	78.3	78.0	77.7	77.4	77.1	76.8	76.5	76.2	75.9	75.6
75.3	75.0	74.7	74.4	74.1	73.8	73.5	73.2	72.9	72.6	72.3	72.0	71.7	71.4	71.1	70.8	70.5	70.2	69.9	69.6
69.7	69.4	69.1	68.8	68.5	68.2	67.9	67.6	67.3	67.0	66.7	66.4	66.1	65.8	65.5	65.2	64.9	64.6	64.3	64.0
64.3	64.0	63.7	63.4	63.1	62.8	62.5	62.2	61.9	61.6	61.3	61.0	60.7	60.4	60.1	59.8	59.5	59.2	58.9	58.6
62.8	62.5	62.2	61.9	61.6	61.3	61.0	60.7	60.4	60.1	59.8	59.5	59.2	58.9	58.6	58.3	58.0	57.7	57.4	57.1
57.9	57.6	57.3	57.0	56.7	56.4	56.1	55.8	55.5	55.2	54.9	54.6	54.3	54.0	53.7	53.4	53.1	52.8	52.5	52.2
53.4	53.1	52.8	52.5	52.2	51.9	51.6	51.3	51.0	50.7	50.4	50.1	49.8	49.5	49.2	48.9	48.6	48.3	48.0	47.7
49.3	49.0	48.7	48.4	48.1	47.8	47.5	47.2	46.9	46.6	46.3	46.0	45.7	45.4	45.1	44.8	44.5	44.2	43.9	43.6
45.1																			

Table 20 (Cont'd)

NIGHT EX NEG WIN	101	100.00	-100.00	NIGHT EX NEG WIN	100.00	1.00
117.10	100.00METER			100.00		1.00
100.00	1000.00FEET			304.80		49.40
90.70	2000.00FEET			609.60		79.50
75.10	1.00MILE			1609.34		121.04
64.10	2.00MILE			3218.69		151.77
50.60	5.00MILE			8046.72		191.56
44.60	10.00MILE			16093.44		221.66
40.60	15.00MILE			24140.16		239.27
29.00	100000.00METER			100000.00		301.00
117.1	115.6	116.3	115.9	115.9	114.6	114.2
110.2	109.9	109.5	109.2	108.8	108.5	107.5
103.5	103.1	102.8	102.5	102.1	101.8	101.4
96.7	96.4	96.1	95.7	95.4	95.1	94.7
90.0	89.6	89.2	88.9	88.5	88.1	87.7
82.6	82.2	81.8	81.5	81.1	80.7	80.3
75.2	74.8	74.4	74.1	73.7	73.3	73.0
67.9	67.5	67.1	66.8	66.4	66.0	65.7
60.8	60.5	60.1	59.8	59.4	59.1	58.8
54.0	53.7	53.3	53.0	52.7	52.3	52.0
47.6	47.4	47.2	47.0	46.8	46.6	46.4
41.6	41.4	41.2	41.0	40.8	40.6	40.4
35.2	35.0	34.8	34.6	34.4	34.2	34.0
29.0	28.8	28.6	28.4	28.2	28.0	27.8
23.0	22.8	22.6	22.4	22.2	22.0	21.8
17.0	16.8	16.6	16.4	16.2	16.0	15.8
11.0	10.8	10.6	10.4	10.2	10.0	9.8
5.0	4.8	4.6	4.4	4.2	4.0	3.8
0.0	0.0	0.0	0.0	0.0	0.0	0.0
117.1	115.6	116.3	115.9	115.9	114.6	114.2
110.2	109.9	109.5	109.2	108.8	108.5	107.5
103.5	103.1	102.8	102.5	102.1	101.8	101.4
96.7	96.4	96.1	95.7	95.4	95.1	94.7
90.0	89.6	89.2	88.9	88.5	88.1	87.7
82.6	82.2	81.8	81.5	81.1	80.7	80.3
75.2	74.8	74.4	74.1	73.7	73.3	73.0
67.9	67.5	67.1	66.8	66.4	66.0	65.7
60.8	60.5	60.1	59.8	59.4	59.1	58.8
54.0	53.7	53.3	53.0	52.7	52.3	52.0
47.6	47.4	47.2	47.0	46.8	46.6	46.4
41.6	41.4	41.2	41.0	40.8	40.6	40.4
35.2	35.0	34.8	34.6	34.4	34.2	34.0
29.0	28.8	28.6	28.4	28.2	28.0	27.8
23.0	22.8	22.6	22.4	22.2	22.0	21.8
17.0	16.8	16.6	16.4	16.2	16.0	15.8
11.0	10.8	10.6	10.4	10.2	10.0	9.8
5.0	4.8	4.6	4.4	4.2	4.0	3.8
0.0	0.0	0.0	0.0	0.0	0.0	0.0
117.1	115.6	116.3	115.9	115.9	114.6	114.2
110.2	109.9	109.5	109.2	108.8	108.5	107.5
103.5	103.1	102.8	102.5	102.1	101.8	101.4
96.7	96.4	96.1	95.7	95.4	95.1	94.7
90.0	89.6	89.2	88.9	88.5	88.1	87.7
82.6	82.2	81.8	81.5	81.1	80.7	80.3
75.2	74.8	74.4	74.1	73.7	73.3	73.0
67.9	67.5	67.1	66.8	66.4	66.0	65.7
60.8	60.5	60.1	59.8	59.4	59.1	58.8
54.0	53.7	53.3	53.0	52.7	52.3	52.0
47.6	47.4	47.2	47.0	46.8	46.6	46.4
41.6	41.4	41.2	41.0	40.8	40.6	40.4
35.2	35.0	34.8	34.6	34.4	34.2	34.0
29.0	28.8	28.6	28.4	28.2	28.0	27.8
23.0	22.8	22.6	22.4	22.2	22.0	21.8
17.0	16.8	16.6	16.4	16.2	16.0	15.8
11.0	10.8	10.6	10.4	10.2	10.0	9.8
5.0	4.8	4.6	4.4	4.2	4.0	3.8
0.0	0.0	0.0	0.0	0.0	0.0	0.0

Table 20 (Cont'd)

[illegible]

Table 20 (Cont'd)

DAY BASE PERCENT		301		100.00		-100.00		DAY BASE PERCENT		20	
7	25.07	1000.00FEET	304.80	49.40	7	25.07	1000.00FEET	304.80	49.40	7	25.07
32.44	2000.00FEET	609.60	79.50	32.44	2000.00FEET	609.60	79.50	32.44	2000.00FEET	609.60	79.50
18.53	1.00MILE	121.66	151.77	18.53	1.00MILE	121.66	151.77	18.53	1.00MILE	121.66	151.77
20.60	2.00MILE	8046.72	191.56	20.60	2.00MILE	8046.72	191.56	20.60	2.00MILE	8046.72	191.56
25.90	5.00MILE	16093.44	239.27	25.90	5.00MILE	16093.44	239.27	25.90	5.00MILE	16093.44	239.27
31.80	10.00MILE	24140.16		31.80	10.00MILE	24140.16		31.80	10.00MILE	24140.16	
30.00	15.00MILE			30.00	15.00MILE			30.00	15.00MILE		

Table 20 (Cont'd)

DAY	NEG PERCENT	301	100.00	-100.00	DAY	NEG PERCENT	21
72.69	1000.00FEET				304.80		49.40
59.22	2000.00FEET				600.60		79.50
64.42	1.00MILE				1600.34		121.66
39.60	2.00MILE				3218.69		151.77
35.00	5.00MILE				8204.72		191.56
32.60	10.00MILE				16093.44		231.66
32.10	15.00MILE				24100.16		239.27

[illegible]

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Table 20 (Cont'd)

[illegible]

Table 20 (Cont'd)

NIGHT RATE	PERCENT	301	100.00	-100.00	24
27.34	1000.00FEET			304.40	49.40
47.67	2000.00FEET			604.60	79.50
65.46	1.00MILE			1609.34	121.06
39.00	2.00MILE			3218.69	151.77
27.30	5.00MILE			8046.72	191.56
20.00	10.00MILE			16095.44	221.66
16.70	15.00MILE			24140.16	239.27

[illegible]

Table 20 (Cont'd)

NIGHT	MEG	PERCENT	7	301	100.00	-100.00	NIGHT	AEG	PERCENT	25
72.66	1000.00FEET						304.80	49.40		
44.21	2000.00FEET						609.60	79.50		
24.35	1.00MILE						1609.34	121.64		
29.50	2.00MILE						3214.69	151.77		
31.30	5.00MILE						8046.72	191.56		
25.00	10.00MILE						16093.44	221.66		
33.70	15.00MILE						24140.16	230.27		

Table 20 (Cont'd)

WIGHT EX NEG PERCENT		301		100.00		-190.00		MIGHT EX %FLG PERCENT		26	
0.00	0.00	0.00	1000.00FEET	0.00	304.40	49.40					
0.12	0.00	0.00	2000.00FEET	0.00	609.60	79.50					
7.15	0.00	0.00	1.00MILE	0.00	1609.34	121.66					
25.40	0.00	0.00	2.00MILE	0.00	3218.69	151.77					
33.80	0.00	0.00	5.00MILE	0.00	8046.72	191.56					
47.90	0.00	0.00	10.00MILE	0.00	16093.44	221.66					
45.20	0.00	0.00	15.00MILE	0.00	24140.16	239.27					

Table 20 (cont'd)

[illegible]

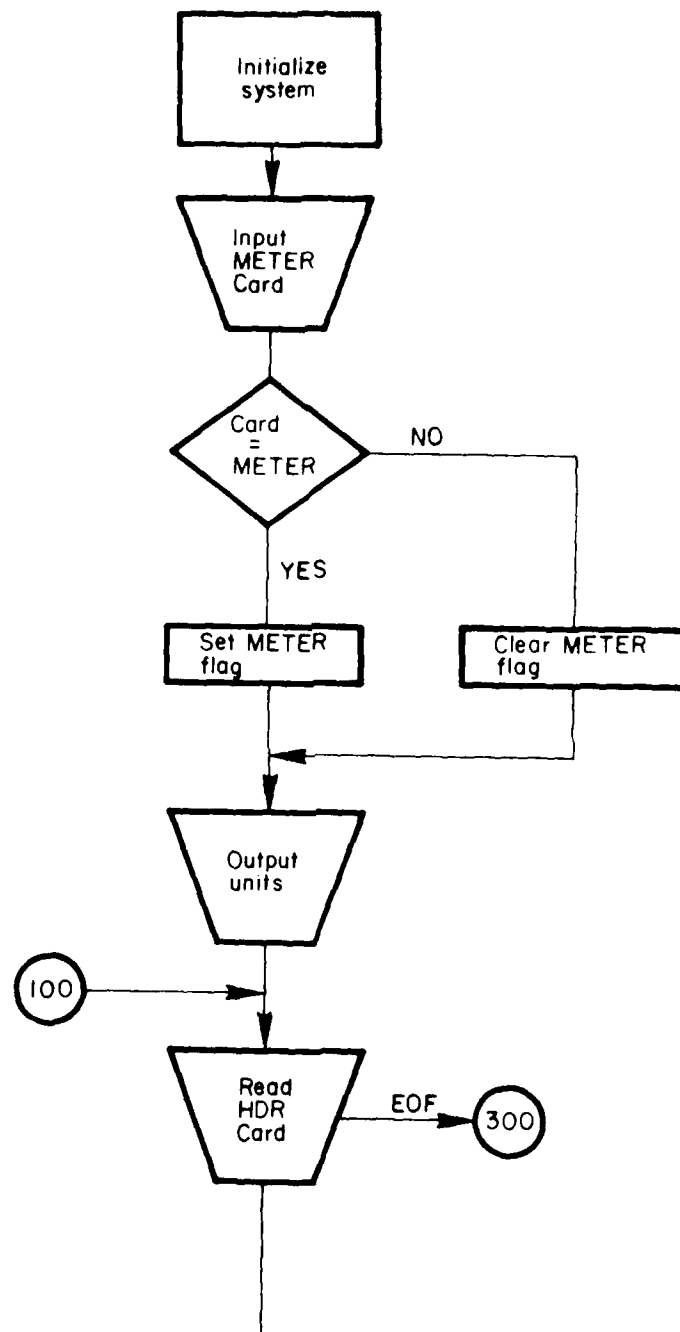


Figure 5 CDNI flowchart

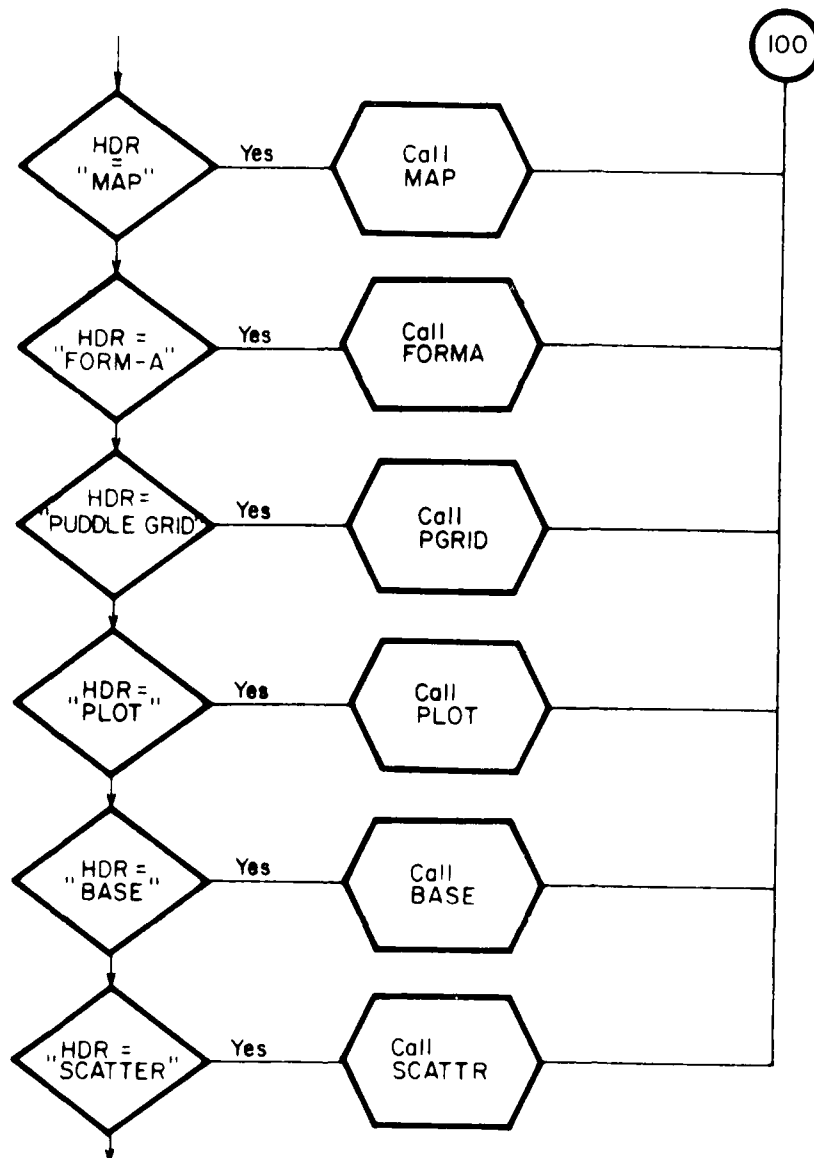


Figure 5. (Cont'd)

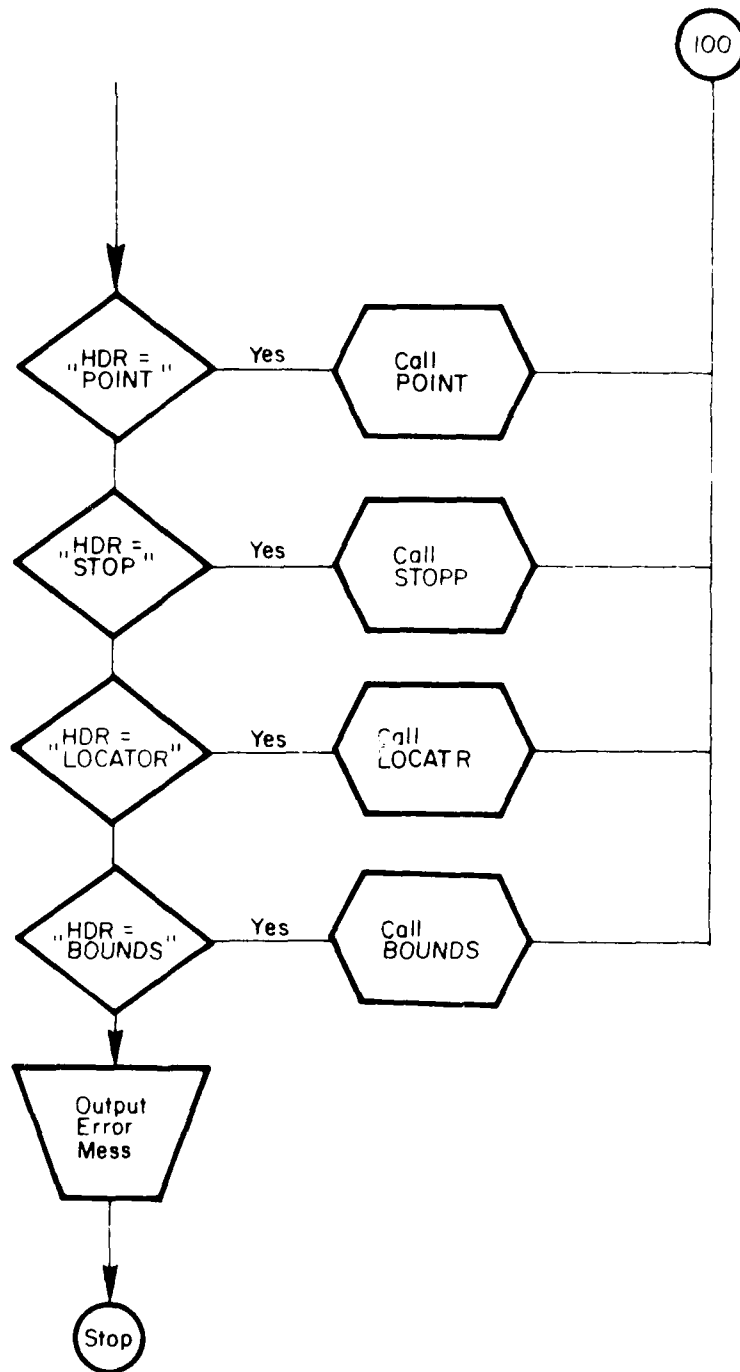


Figure 5. (Cont'd)

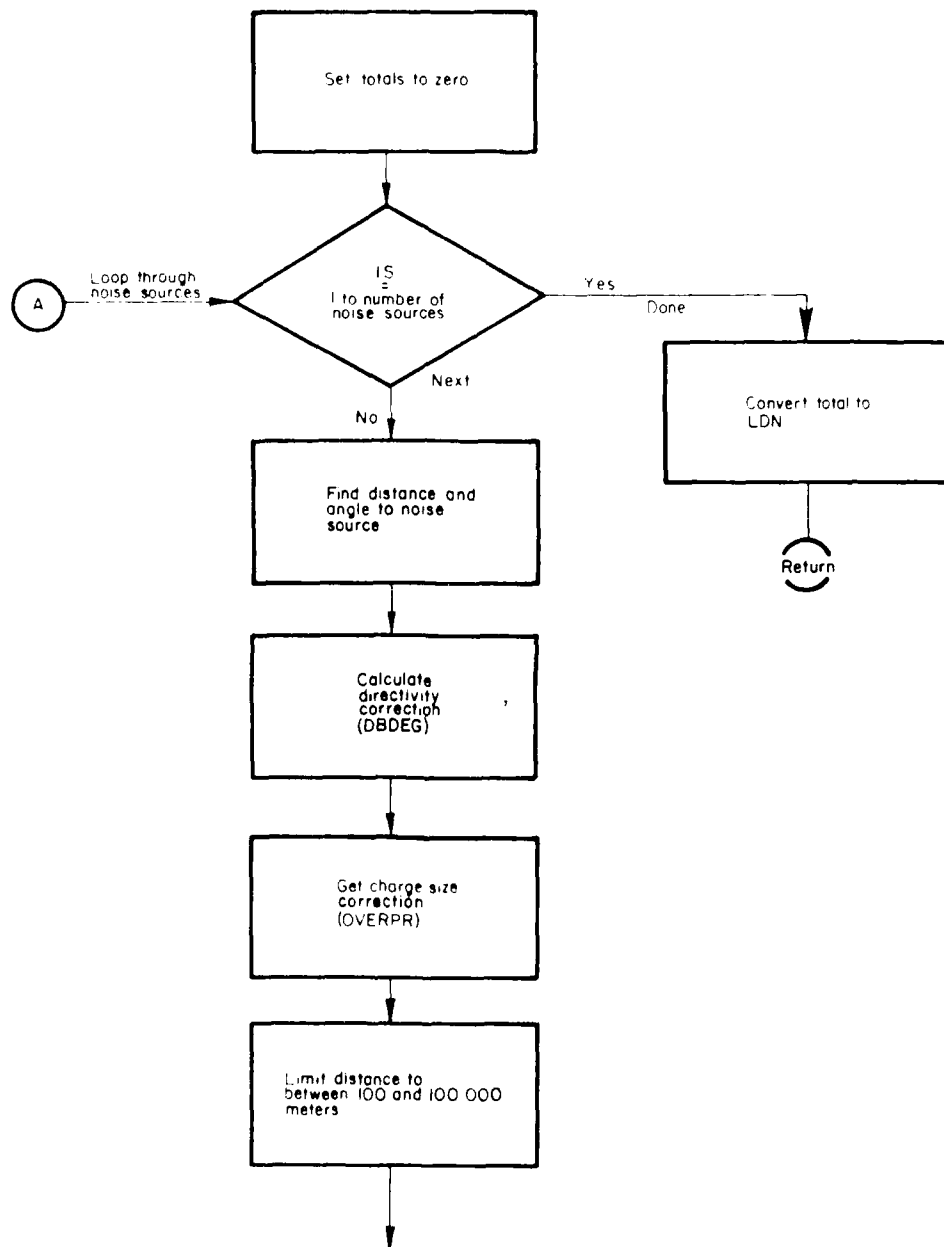


Figure 6 CALCNR flowchart

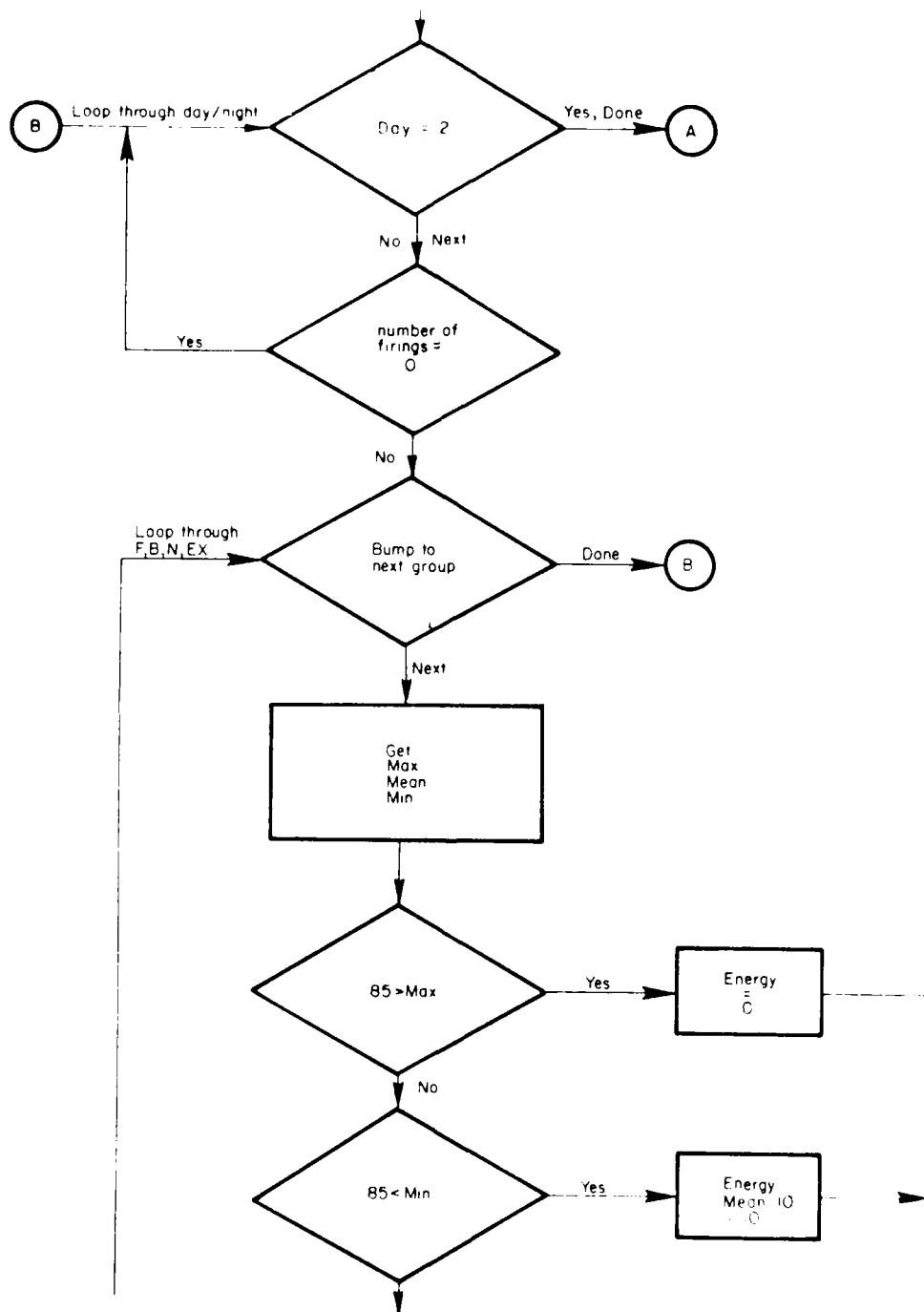


Figure 6. (Cont'd)

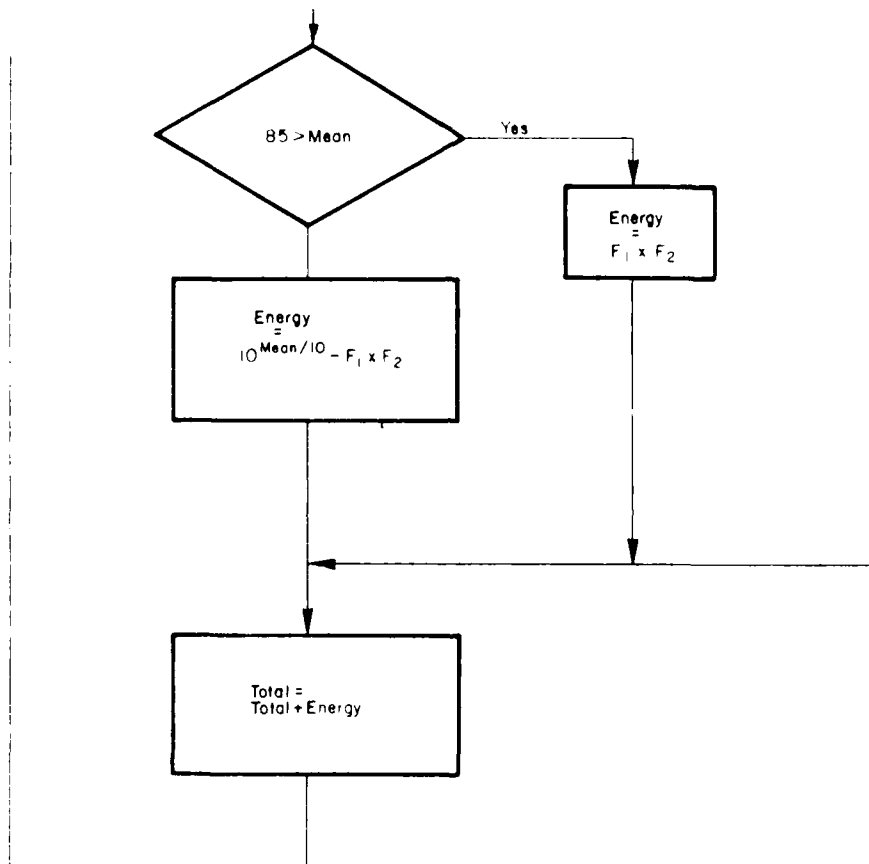


Figure 6. (Cont'd).

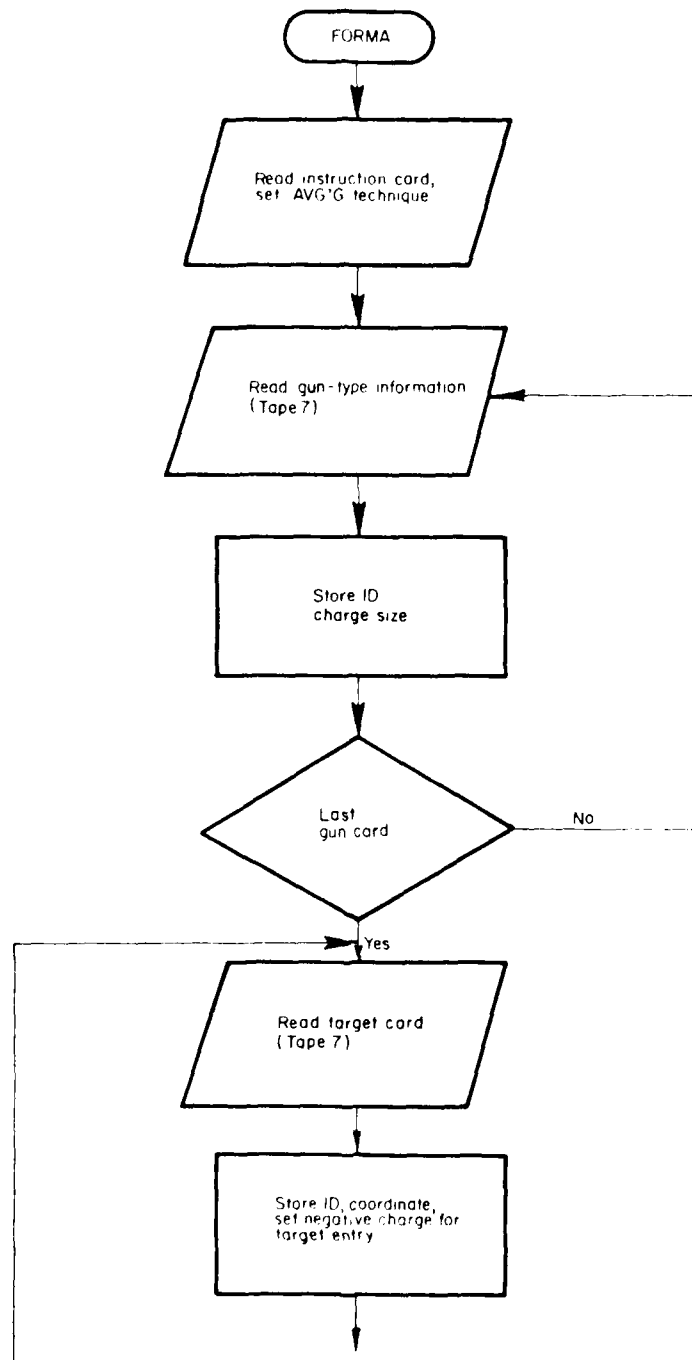


Figure 7 FORM A flowchart

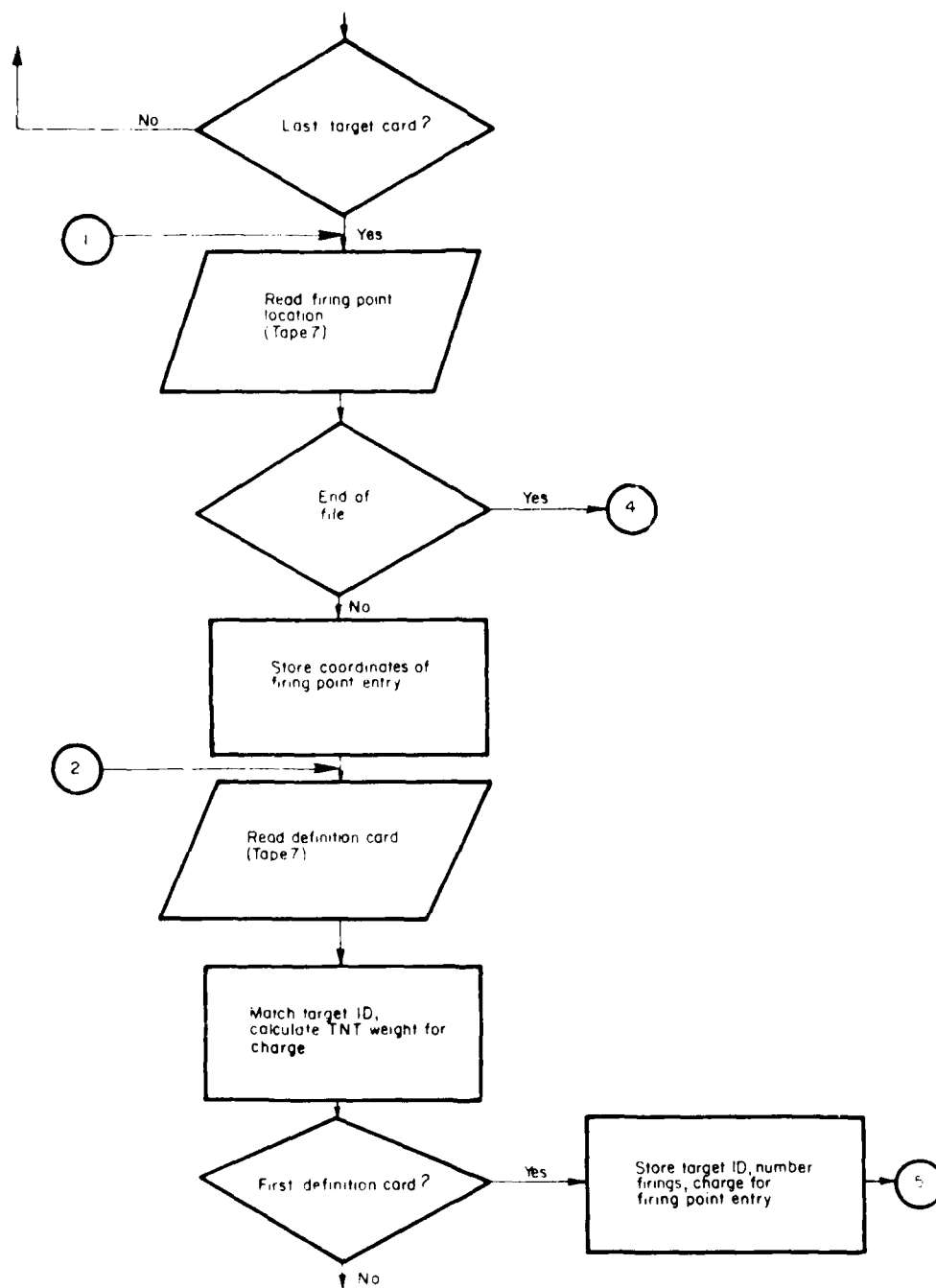


Figure 7. (Cont'd)

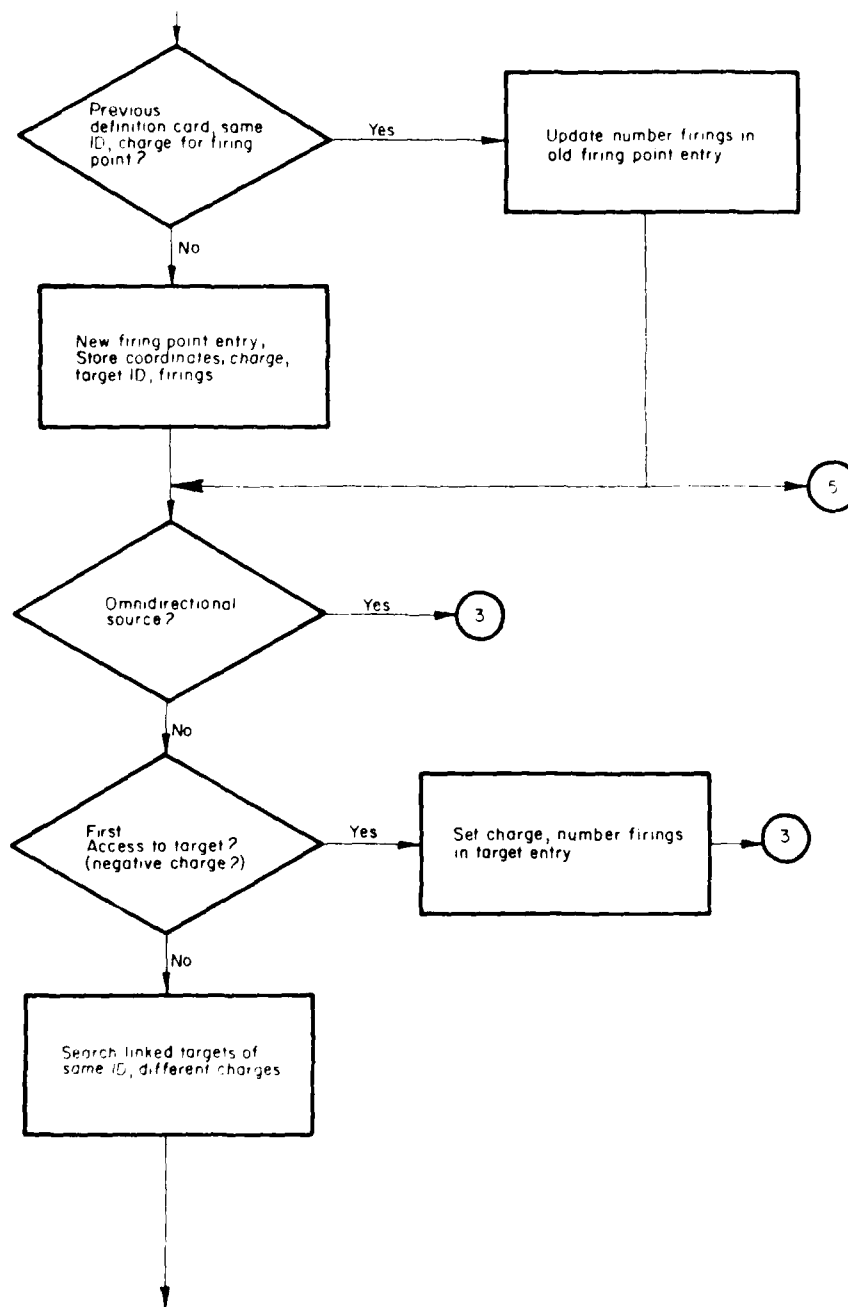


Figure 7. (Cont'd)

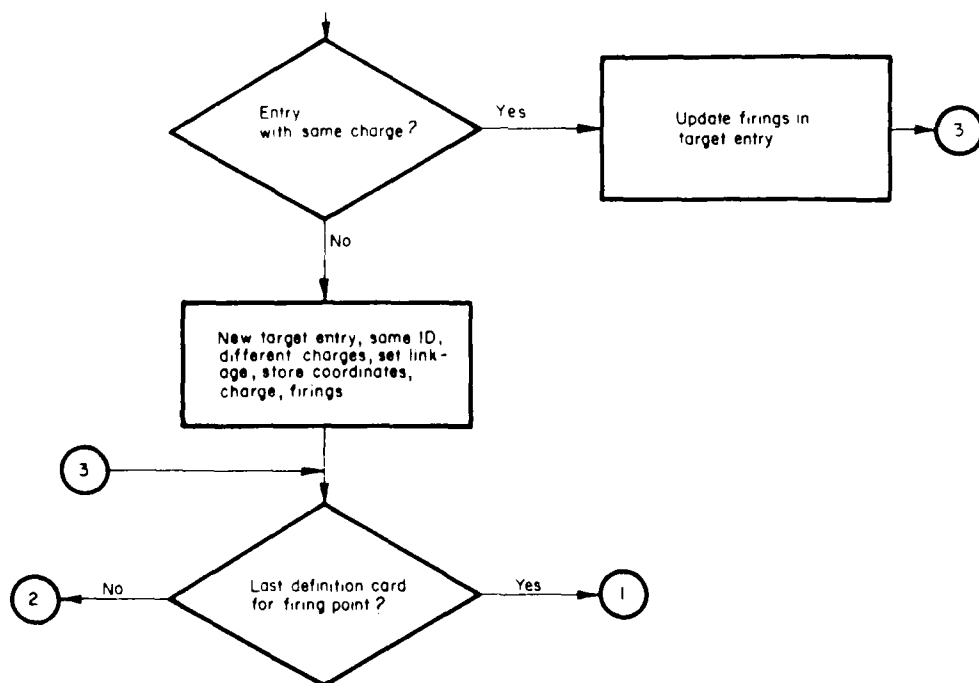


Figure 7. (Cont'd).

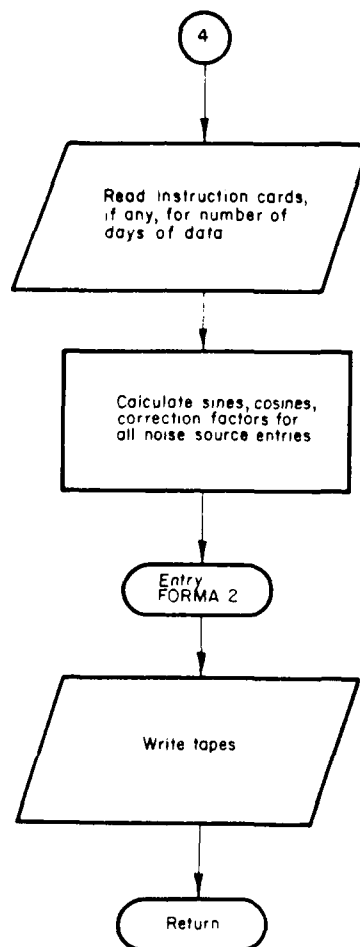


Figure 7. (Cont'd)

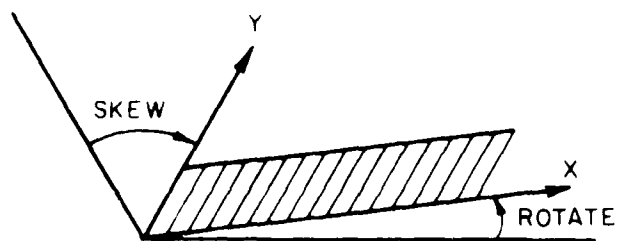


Figure 8 Determination of angles.

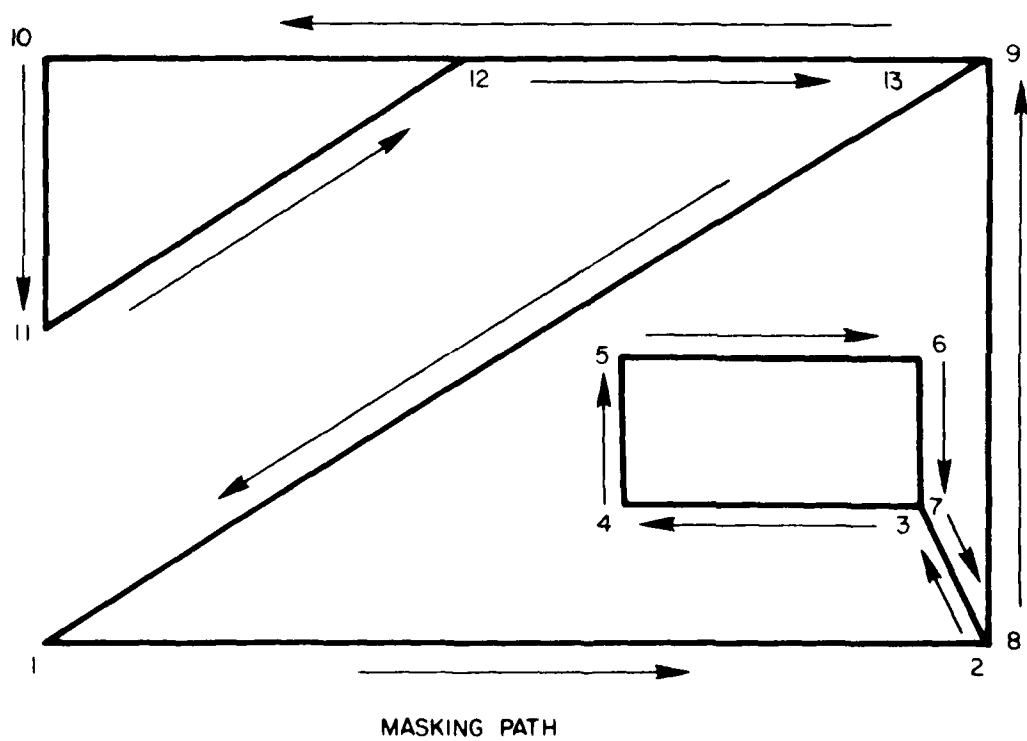


Figure 9 Masking path.

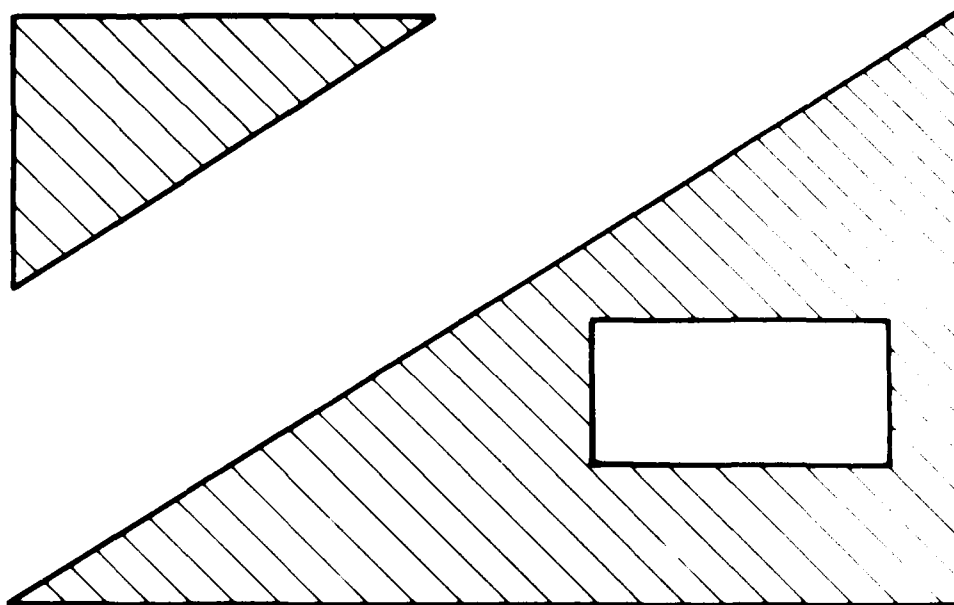


Figure 10 Contouring regions

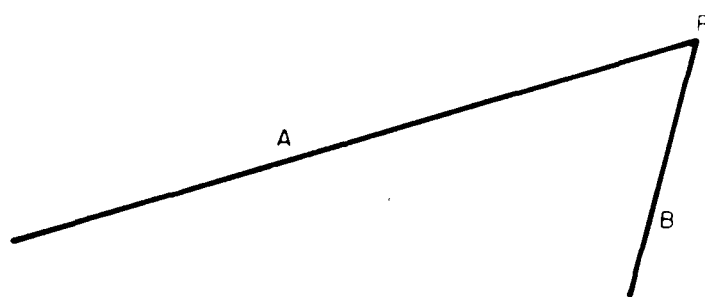


Figure 11 Pair of contour segments

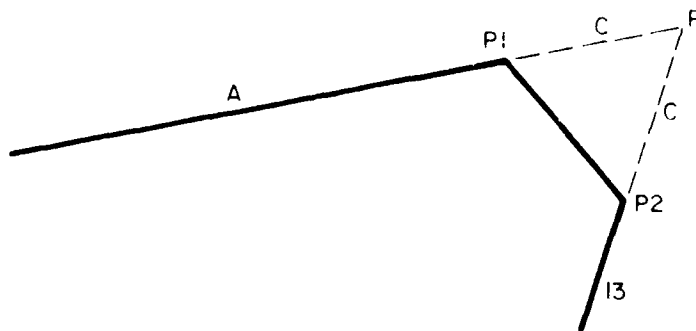


Figure 12 C as less than or equal to one-third of A.

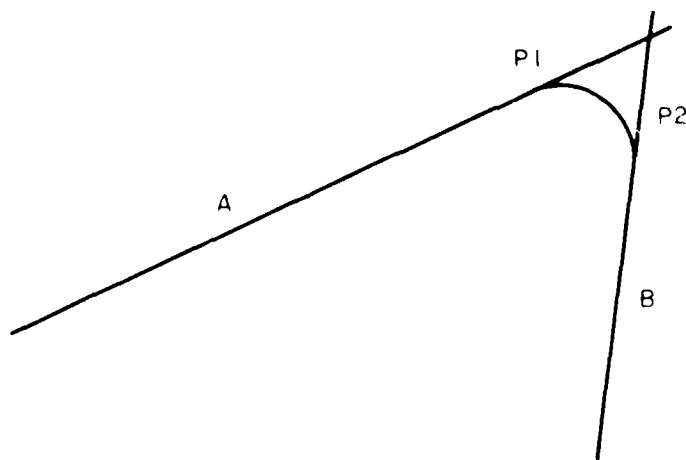


Figure 13 Circular arc smoothing

4 EXAMPLE OF A BLAST NOISE PROGRAM RUN

This chapter presents a sample run of the Blast Noise Prediction program and includes sample data, both input and output. This example does not include data collection, but does show what the user should do with the operational data when he has received it. The example also describes what the user wanted from the sample data and the output that the computer produced as a result of these instructions.

Data Received

These data were obtained from the hypothetical installation "SHOW" for the month of July (30 days). A map of the installation in metric coordinates (Figure 14) was received with the data. The types of activities occurred during this time, and five sites were involved in these activities. Weapons were fired from three firing points toward two target points.

The first activity used a 155-mm self-propelled howitzer (M109) to fire 160 rounds from firing point 1 (located at coordinates 35000, 20000) to target point 2 (located at coordinates 32000, 23000). One hundred and fifty of the rounds were fired during the day (0700 to 2200 hours), and 10 were fired at night (2200 to 0700 hours). Charge zones 4 and 5 were used for this weapon. The second activity used an 81-mm mortar which fired 325 rounds from firing point 1 (located at coordinates 27000, 23000) to target point 2. All 325 projectiles were nonexploding, i.e., smoke or illumination. One hundred of the rounds were fired during the day, and 25 were fired at night, using charge zones 5 to 7. The third activity involved demolitions at firing point 3, located at coordinates 32000, 25000. There were 100 daytime explosions, each of which set off 15 lb (6 kg) of ammunition. The last activity used a nonstandard weapon (not listed in Table 2). It fired 17 night rounds from firing point 1 (located at coordinates 27000, 25000), using charge zones 3 and 4. All rounds exploded 100 ft (30 m) above the target. The user learned that this weapon fires a projectile containing 10.5 lb (4.8 kg) of explosive, and has six charge zones containing 1.2, 3.4, 5.7, 7.3, 9.2, and 12.1 lb (0.54, 1.84, 2.85, 3.31, 4.17, and 5.49 kg) of propellant in zones 1 through 6, respectively, and that it had a firing pattern which is the same as the 105 mm self-propelled howitzer (M102).

The user wants to generate a set of CDNI contours for this set of data and have a map of the installation drawn on them for reference. In addition, he wants an indication of the activities, altitudes and locations.

Creating the USER'S RUN

JCI Cards

The user obtains an account number for his run. He then types a set of JCI cards which make up the rest of the cards in his deck.

Input Data Cards

The first section of the deck is composed of the input data cards the user has created from the operational data he has received. For this example, there will be four sets of gun type cards, six target point cards, and three sets of firing point cards.

Tables 3 to 5 provide information for the first three gun types, which correspond to the first three weapons in the example. The last weapon is not on the list, since it is not a standard weapon; therefore, the user must create his own weapon code and gun type card for it from the information he has received. (The gun type cards are shown in Figure 15.) A weapon code of 80 was chosen and placed into columns 2 and 3 of that gun type card (Gun 1d); the rest of the information was keyed into the appropriate columns, as shown in Table 5. A "1" was placed in column 1 of card Gun 3a (the last gun type card). Following the gun type cards, target point cards (TRG 1a to 6) were created (Table 6). Short target point names were made up to fit into the allocated columns.

Two types of cards are associated with each firing point. Cards of type EP-1 (Table 1) give the name and location of the firing point. In the example, shortened firing point names were created to fit into the allocated columns. The location information which was received via the shortened names were typed into the appropriate columns. Cards of type EP-2 (Table 2) were used to describe the activities occurring at each firing point. Each EP-1 card must have at least one, but may have many, EP-2 cards associated with it. Two activities which differ only in "no. of day firings" or "no. of night firings" but which are identical in all other descriptions, may be typed either on two separate cards or on one card, in which case the "no. of firings" will be the sum of the two activities. Since firing point 1 had two weapons firing from it, two EP-2 cards were required to describe activities there. The first one (see Figure 15) described the special weapon (gun type 180). It fires 17 night rounds (columns 25 to 28) and no day rounds (columns 21 through 24). The minimum charge zone (columns 29 and 30) and maximum charge zone (columns 31 and 32) are 3 and 4, respectively. The weapon was fired toward target point (EP1) (columns 33 through 38). All rounds exploded 100 ft (30) above the ground (columns 37 through 41) at the target point.

Card EP-2b described the 81-mm mortar (gun type 22). The number of rounds, charge zones, and target point were typed into the appropriate columns. In addition, a "1" was typed in the "no. rounds at target flag" column, since the rounds were noiseless, i.e., smoke or illumination. The second firing point had only one activity, so only one EP-2 type card was required (EP-2c). This card described the activities of the 155-mm self-propelled howitzer (M109). The number of rounds it shoots, charge zones, and target point were typed into the appropriate columns.

The only activity at firing point 3 was demolition. A 15-lb (6-kg) explosive corresponds to charge zone 5 for the standard gun-type card which has been created for small demolition (gun type 10). Card EP-2d described the demolition. The number of rounds and the minimum and maximum charge zones were typed into the appropriate columns. The target point, which was left blank, and the "1" in column 36 signified an omnidirectional noise at the firing point. Cards EP-2b, EP-2c, and EP-2d all had a "1" in column 1, since they were the last cards associated with each firing point.

The input data portion of the deck consisted of the gun-type, target point, and firing point definition cards.

Module Cards

The second portion of the deck consisted of the module cards, which tell the computer what it must do with the input data. In this example, the data were checked and several types of plots were generated. The first plot (Figure 16) had an outline of the installation with target and firing points marked, along with the CDNI contours for the area. The second plot (Figure 17) had the installation outline and a noise density plot (scattergram).

All grid coordinates are given in metric units, so the first card (NEF-1) must contain the specification "METERS." Next, a MAP-1 card invokes the MAP module, which checks the data and produces cross-reference tables. The MAP-2 card has a "1" in columns 1 through 5, requesting all of the cross-referenced tables. The number of days (30) is entered on the MAP-3 card. The MAP-4 card is set to 701, and MAP-5 is set to 250, since the cost is not of interest for this run. The BOUNDS module must be invoked before most of the other modules can be entered. This is accomplished by the BDS-1 card. The coordinates of the lower left hand corner of the rectangular area under consideration are 14000, 0; the upper right ones are 59000, 59000. These values are entered on cards BDS-2 and BDS-3, respectively.

The BASE module is used to produce an outline of the installation. In this example, the user also wanted a registration mark ("X") on the plot so that it could easily be overlaid on a map of the area. The BASE module is invoked with the BASE-1 card. The horizontal registration line is defined with the BASE-2a and BASE-2b cards. The star ("X") in column 21 of BASE-2b indicates the end of the registration segment. Cards BASE-2c and BASE-2d define the vertical registration line. BASE cards BASE-3 and BASE-4 define the installation outline. Since the first segment of the installation outline is connected, only the last (BASE-2d) card needs a "1" in column 21 to indicate the end of the line. The BASE-5 card indicates to the program that there is no more input for the BASE module.

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CONSTRUCTION ENGINEERING RESEARCH LAB (ARMY) CHAMPAIGN IL F/G 20/1
BLAST NOISE PREDICTION, VOLUME II. BNOISE 3.2 COMPUTER PROGRAM --ETC
MAR 81 L L LITTLE, V J PAWLOWSKA, D L EFFLAND

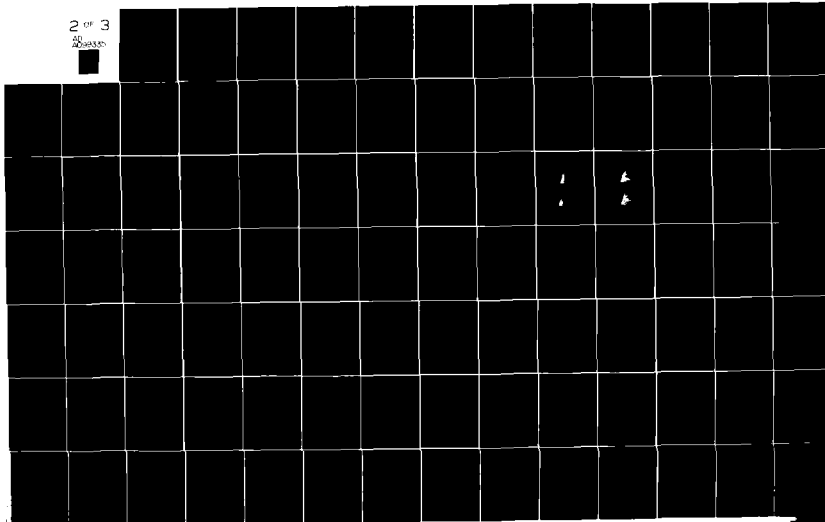
UNCLASSIFIED

CERL-TR-N-98-VOL-2

NL

2 OF 3

50
2000000



The FORMA and PUDDLE GRID modules must be included to produce a contour. FORMA must precede PUDDLE GRID, since PUDDLE GRID uses the output from FORMA. A FORMA-1 card is used to invoke the FORMA module. "MAX" is chosen as the parameter on the FORMA-2 card, since the user would like to investigate the worst case of his operations. The number of days (30) is typed on the FORMA-3 card. PUDDLE GRID may now be invoked with the PGRID-1 card. The closest city (both geographically and meteorologically) to the installation "SHOW" is Midland, TX. The inversion factors 65.8, 15.5, and 27.9 are found in Table 18. These values are entered into columns 1 through 10, 11 through 20, and 21 through 30 on card PGRID-2. The grid size chosen is 2000 m (columns 31 through 40, card PGRID-2). The SCATTER module, which is invoked with an SCT-1 card, generates a representation of the noise density by drawing dots in proportion to the number of operations. All day and night firing from both firing and target points will be considered. Thus, "T," "E," and "B" are typed in columns 1, 2, and 3, respectively, of card SCT-2. A multiplier of "2" is used to help represent the operations visually (columns 61 through 70, card SCT-2). The number of days (30) is typed on the SCT-3 card.

The LOCATOR module is invoked with LOC-1 card. It uses "O" and "X" to mark the locations of the firing and target points, respectively, on the plot. In the example, the user wanted both types of points marked, so "ALL" was entered on card LOC-2.

The first PLOT invoked with the PLT-1a card uses output from the PUDDLE GRID, LOCATOR, and BASE modules. This is specified by the "1" placed in columns 1, 2, and 4 of card PLT-2a. The user wanted the scale to be 1:50000, and contours to be drawn from 55 to 75 dB in 5-dB increments. Since those are the default values for these specifications on the PLT-3a card, the columns can be left blank. Columns 16 through 19 of card PLT-3a show that a 0.3 magnification will be used (this is done for reproduction purposes). No labeling is to be done, so cards PLT-4 and PLT-5 are omitted. The "" in column 80 of card PLT-6a indicates that the first plot is completed.

The second plot, invoked with the PLT-1b card, uses output from the SCATTER and BASE modules, and is specified by the "1" typed in columns 3 and 4 of card PLT-2b. The user wanted the resultant drawing to be the same size as the first plot, so the specifications on the PLT-3b card were the same as those used on the PLT-3a card. Again, there were no labels to be printed, so the PLT-4 and PLT-5 cards were omitted. The PLT-6b card signified that the second plot was completed.

The STOPP module, which is invoked with the STP-1 card, indicates that the user has finished providing instructions for that run. The USER'S RUN consists of the JCL, input data, and module cards, respectively, separated by the "789" cards. A final card, which has a 6789 typed in the first column, signifies the end of information to the computer.

Output Received

The user received several pages of site-dependent information from the computer at the beginning and end of his output. These pages, which may include local Automated Data Processing (ADP) announcements and billing information, are not shown here, since this report is concerned only with the Blast Noise Prediction program. The user's output is shown as Figure 18.

The first page of output (page A) tells the user the units of his coordinates. Note that height/depth information is always in feet. This output was generated by the NEF-1 card.

The next module is MAP. Since the user in the example requested that the data be listed, they were printed out on pages B, C, and D. The gun-type cards were listed on page B. The warning (not necessarily an error) on page B was generated, since two of the charges were greater than 50 lb (20 kg). In this example, it is not an error, since the user did want 70 and 90 lb (28 and 36 kg) for charge zones 9 and 10 of gun type 10. Page C lists the target points; page D lists the firing-point information and gives the total number of errors and warnings found in the input data.

Page E summarizes the input data read, showing how many gun-type, target, and firing point cards were read. It provides statistics on the number of total firings and the number of firings per day for both day and night. Charge information about minimum and maximum charge zones and weight are also given. The average weight of firings is given in pounds, and the maximum height and depth are

given in feet. The maximum and minimum values for coordinates read are given, along with the coordinate pair in which each occurs. The final item on Page E is the number of points resulting from the grid size specified in MAP.

Pages F, G, H, and I are the cross-reference tables requested on the MAP-2 card. The first cross-reference table (targets by firing points) provides the average number of rounds fired by day for each target and firing point combination. The second table lists targets by gun type and provides the average total weight exploding at each target for each gun type. The third table provides the same information as the second table, but in a different order -- gun types by targets. The last table lists gun types by firing point, giving the average daily charge weight of each combination. Page I also lists the amount of time that the computer spent on the MAP module.

Page J gives the information for the BOUNDS module, including the maximum and minimum coordinates and the amount of time spent by the computer in this module.

The BASE module output on page K shows the start and end coordinates for the lines to be drawn. It informs the user when a new figure is started and how much time the computer spent in this module.

Page L lists the FORMA module output. First, it informs the user which charge averaging technique was used. It lists the number of days for the data base, as well as the number of unique noise sources, including the number of unique explosion types, i.e., unique combinations of height/depth, weight, location, and weapon types. All omnidirectional noise sources, i.e., demolitions and projectile explosions, are classified as the same type for the above statistic. The average number of rounds fired per day and night is given. In MAP, the number of explosions was given, which is always greater than or equal to the number of rounds. The amount of time spent in FORMA is the last piece of information provided.

Page M -- the first page of the PUDDLE GRID output -- tells the user what the start and stop coordinates used by this module are. In this example, the limits had to be changed, since they were not an integral multiple of the grid size chosen. The new units are listed, along with a warning specifying that they were changed. The weather factors are listed, and PUDDLE GRID specifies that both day and night values are used in calculations. The grid size is also provided. A table of values is listed by coordinates in increments of grid size. This table is pages N and O. The amount of time spent in PUDDLE GRID is the last item printed.

Page P lists the SCATTER module's output, followed by the condition under which the scattergram is produced, i.e., day/night/both target/firing point/gun type. The limits of the scattergram are given next. The multiplier, standard deviation, and number of days are listed next, followed by a summary of what will be plotted, which tells how many dots will be plotted for both the firing points and target points. The amount of time spent in SCATTER is the last item printed.

The LOCATOR module output provides the options requested first (page Q), i.e., target/firing points, name, location. Next, the size and angle of the characters to be plotted are given, followed by a listing of the targets and firing points and the amount of time spent in this module.

Pages R and S give the PLOT output for plots 1 and 2, respectively. The first plot (page R) lists the file name used by the system and the date and time that the file was produced. This information is also drawn on the plot itself. For this plot, contours were drawn with a base outline, and the firing point and target points were overlaid. A warning is given about the bounds since PUDDLE GRID modified them. Values used by PLOT for its various parameters are listed. The values having a "*" are equal to default values. If any text cards had been included, they would have been listed next (see Table 13, PLT-4 and PLT-5).

Finally, information concerning the physical plot is given, including the size, how many units (as specified by the NEF-1 card) 1 in. (25.4 mm) equals, and how many sections of plotter paper will be needed. The last piece of information is the amount of time spent in that module.

The second plot uses information from the BASE and SCATTER modules, and provides the same type of information given in the first plot.

The final page (page T) gives the STOPP module's output, which states that the internally stored information is ready to be plotted.

Figures 16 and 17 are the plots produced by this run.

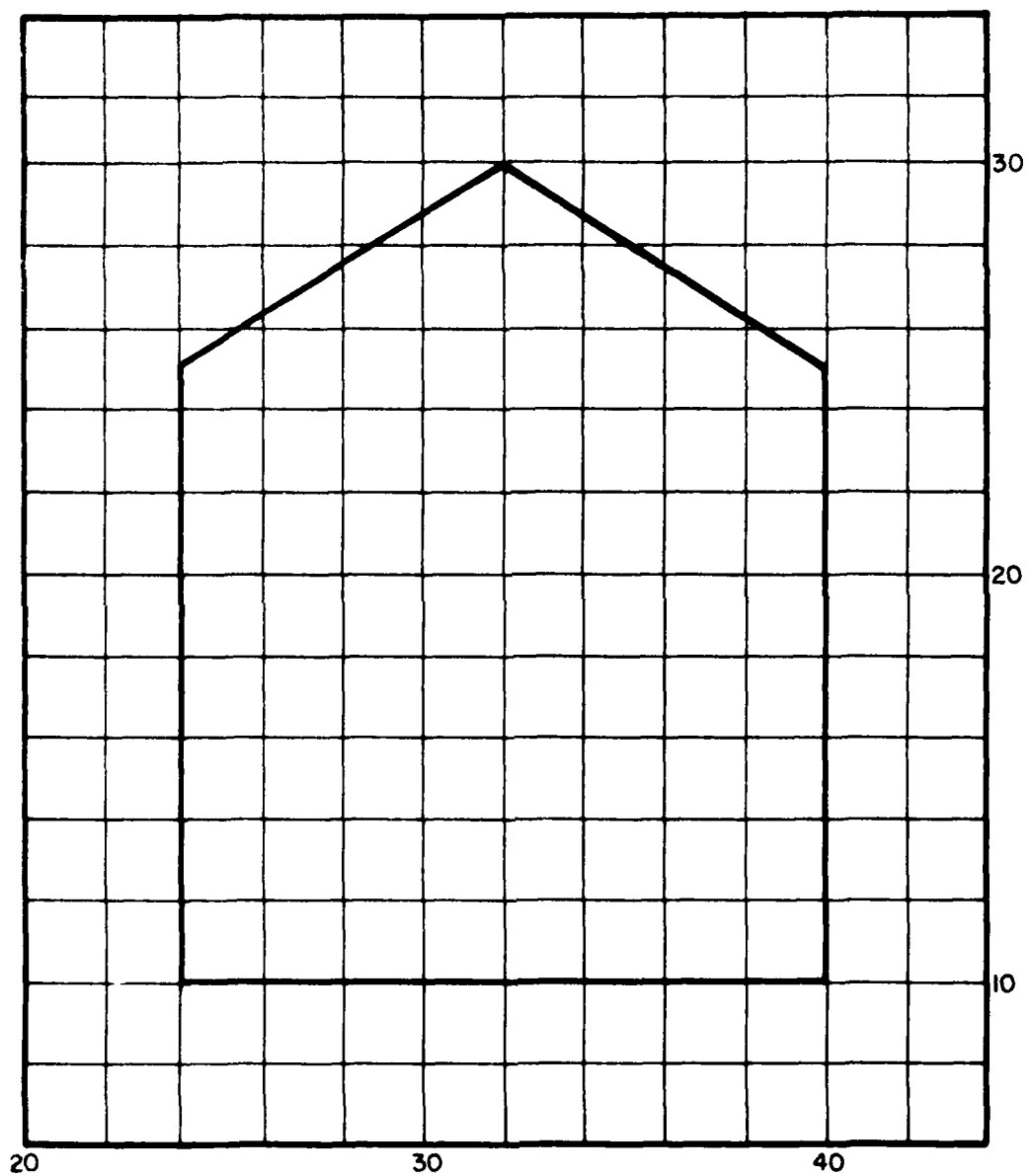
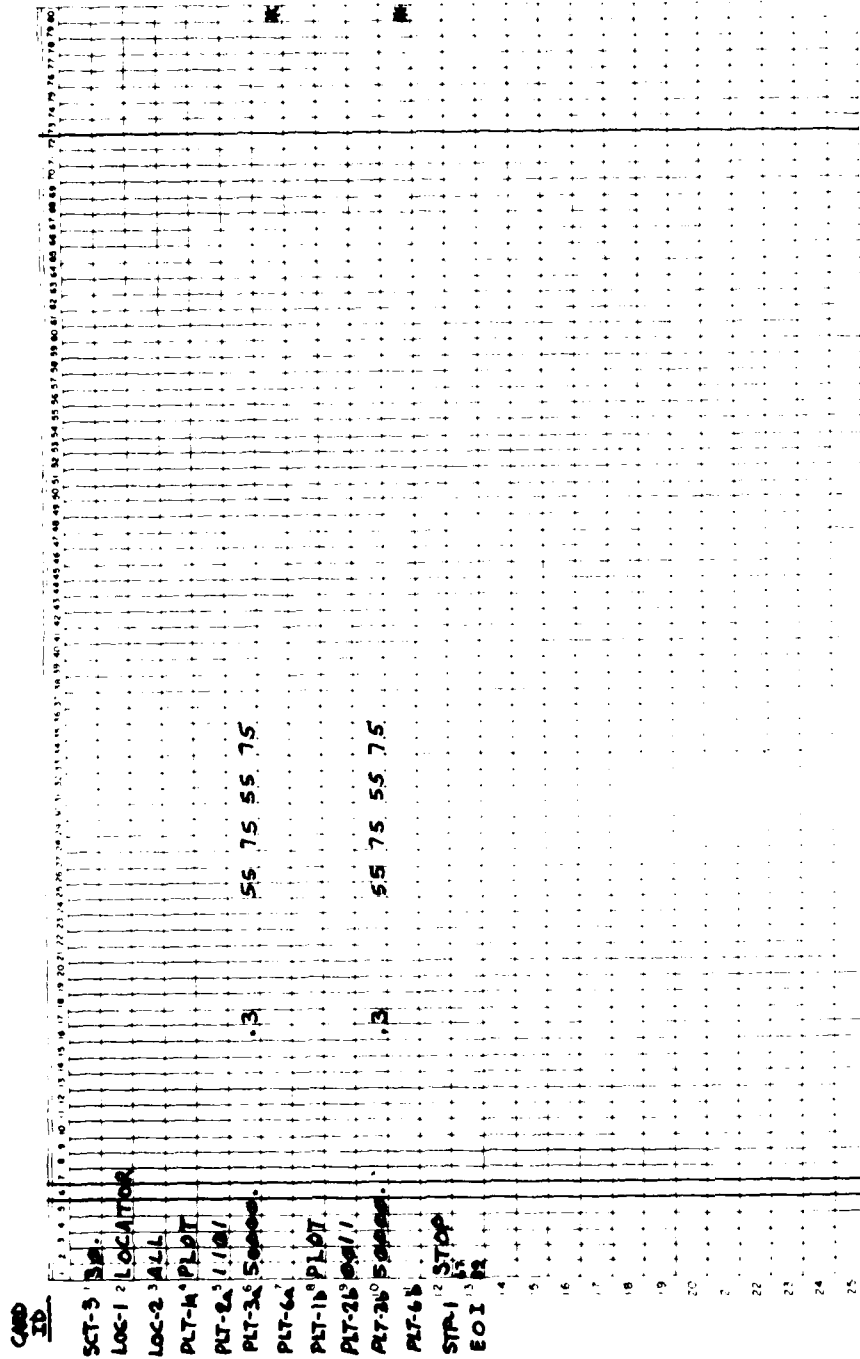


Figure 14. Military installation SHOW.

[illegible]

Figure 15 Input data.



LCJ14RC 80/02/19 PLOT 1 1 OF 1

SCALE 1 50000. 1 INCH 4233. METERS

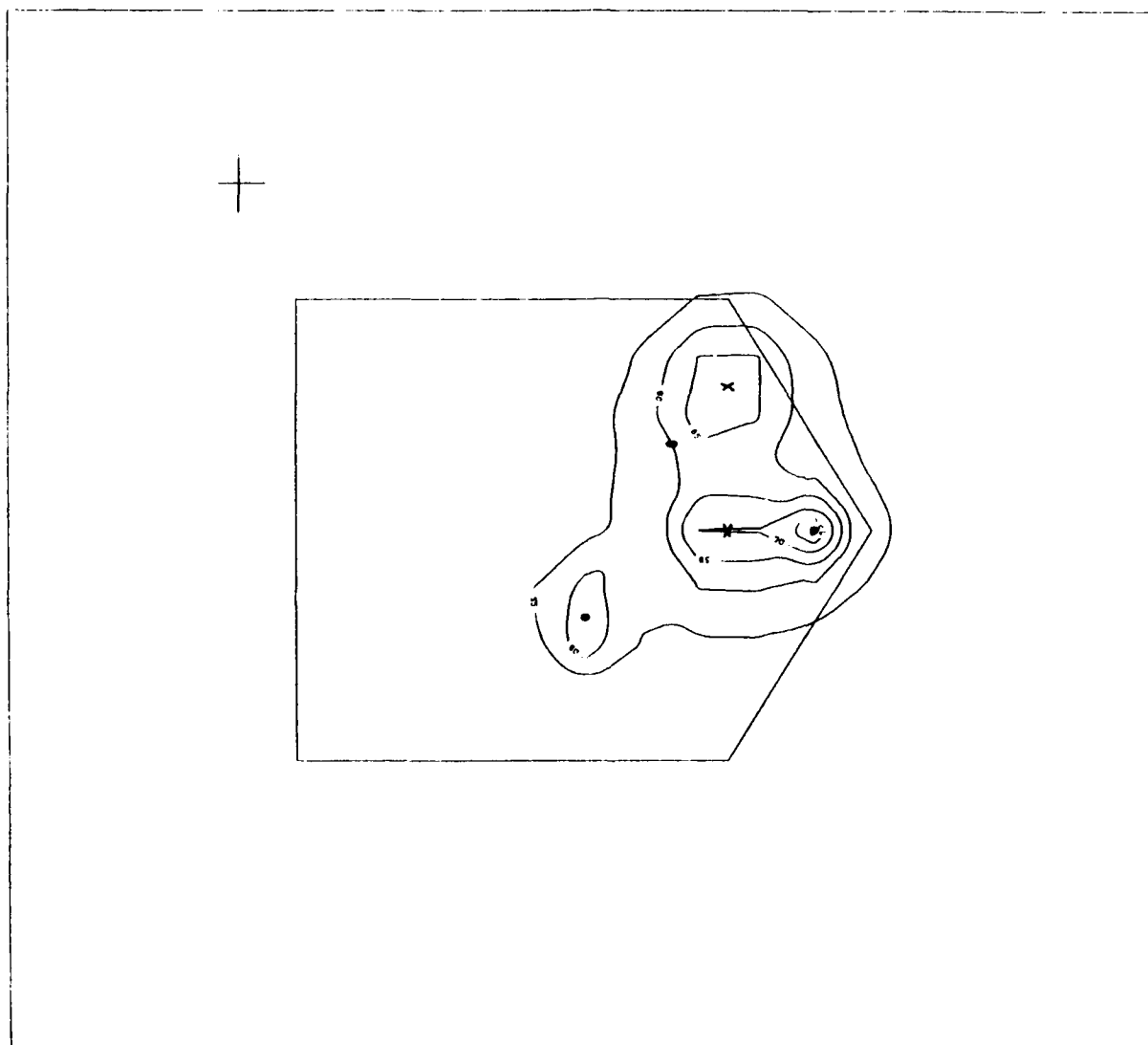


Figure 16. CLDN contours for installation SHOW.

CELEPP 80/02/10 PLOT 2 1 OF 1
SCALE 1 50000 1 INCH 4233 METERS

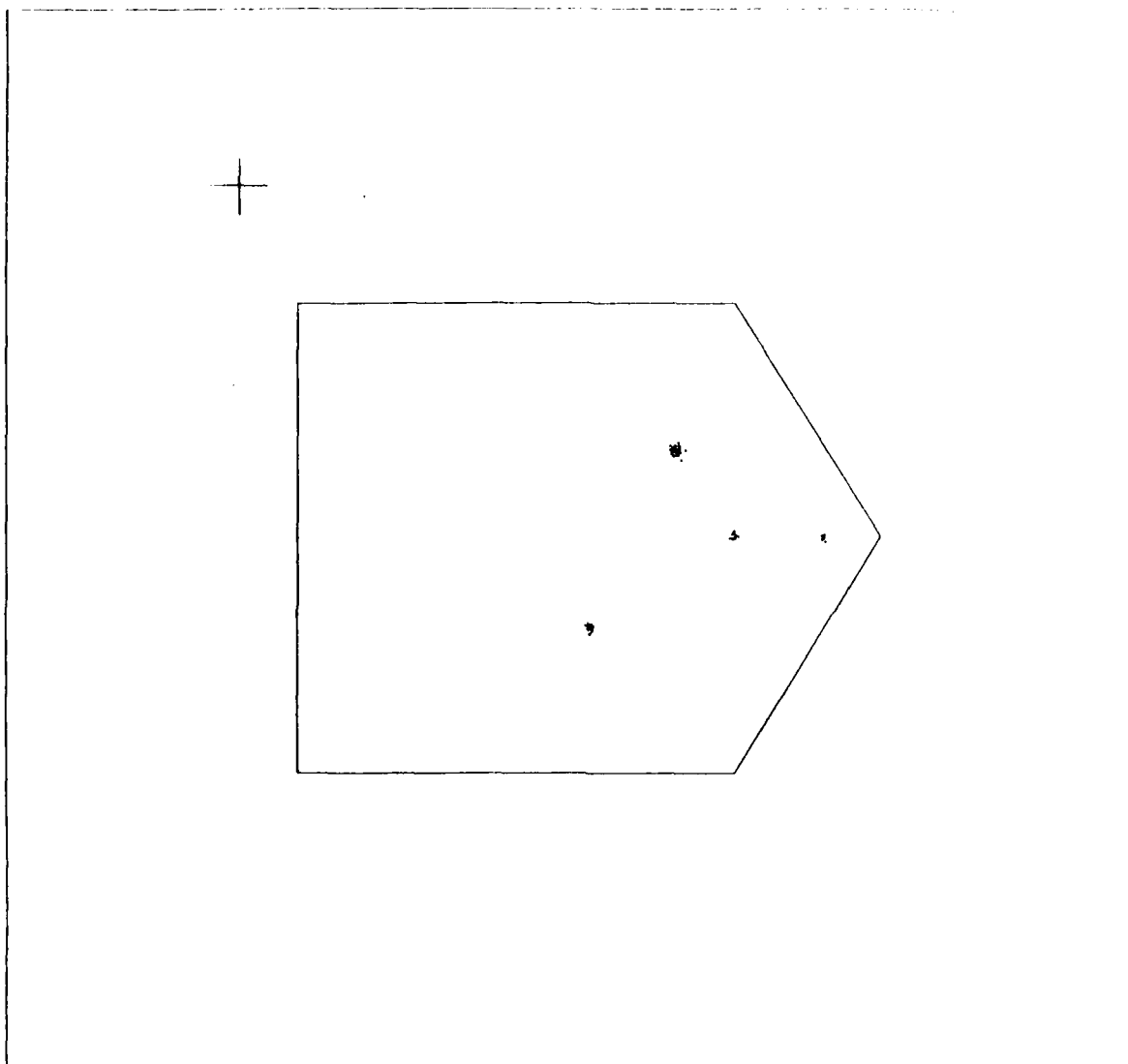


Figure 17. Scattergram for installation SHOW.

..... RMUISE3.2

DISTANCES EXPRESSED IN METERS

Page A

..... MAP OF SOURCE POINTS

..... GUN TYPE CARDS

FLAG G TYPE T CHARGE

PROPELLANT WEIGHTS

2	15.40	1.77	2.29	3.09	4.03	7.03	9.44	13.27	0.00	0.00	0.00	0.00
22	2.25	.04	.07	.09	.11	.14	.16	.18	.19	.23	.23	0.00
10	0.00	.25	1.00	5.00	10.00	15.00	25.00	35.00	50.00	70.00	90.00	0.00
.....	2 CHARGES LARGER THAN 50. LBS											
80	10.50	1.20	3.40	5.70	7.30	9.20	12.10	0.00	0.00	0.00	0.00	0.00

GTTYPE	NAME	EQ PARA	EQ PARA	DIRECTIVITY VALUES												A.S	
2	155MM HOW (M109)	75.74	18.51	.63	.46	.29	1.00	1.45	.37	0.00	.39	1.45	1.00	.29	.46	.27	
22	81MM MORTAR	90.27	19.57	8.29	6.39	4.48	5.75	2.20	2.88	0.00	2.88	2.20	5.75	4.48	6.39	4.86	
10	DEMOLITION	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	
80	EXPERIMENTAL	63.78	13.91	17.80	13.91	10.02	6.46	2.97	.53	0.00	.53	2.97	6.46	10.02	13.91	10.84	
.....	2 ERROR/WARNING CONDITIONS DETECTED FOR THIS CARD TYPE																

Page B

Figure 18. Printed output from the Blast Noise Prediction computer program.

```

.....
FLAG ID X Y HT CORR
      TP1 27000. 25000. 0.
      * TP2 32000. 25000. 0.

```

..... 0 ERROR/WARNING CONDITIONS DETECTED FOR THIS CARD TYPE

Page C

```

.....
FLAG ID X Y HT CORR G TYPE FAYNO NIGHTNO MIN MAX T ID FLAG HGT
      FP1 29000. 23000. 0. 22 300. 17. 3 4 TP1 11 100.0
      * 20 300. 25. 5 7 TP2 1 0.0
      * FP2 35000. 20000. 0. 2 150. 10. 4 5 TP2 0 0.0
      * FP3 32000. 28000. 0. 10 100. 0. 5 5 1 0.0

```

..... 0 ERROR/WARNING CONDITIONS DETECTED FOR THIS CARD TYPE

..... END OF INPUT PHASE: 2 ERROR/WARNING CONDITIONS DETECTED

Page D

Figure 18. (Cont'd)

NUMBER OF DATA BASE CARDS READ IS 21

NUMBER OF GIN TYPES READ IS 4

NUMBER OF TARGETS READ IS 2

NUMBER OF SOURCES READ IS 3

..... DATA BASE TIME PERIOD: 30. DAY(S)

TOTAL DAY FIRINGS IS 550.00

TOTAL NIGHT FIRINGS IS 52.00

TOTAL PER DAY DAY FIRINGS IS 18.33

TOTAL PER DAY NIGHT FIRINGS IS 1.73

MINIMUM CHARGE NUMBER 3

MAXIMUM CHARGE NUMBER 7

MINIMUM CHARGE WEIGHT .1 LBS

MAXIMUM CHARGE WEIGHT 15.0 LBS

TOTAL DAY CHARGE WEIGHT PER DAY 215.3 LBS

TOTAL NIGHT CHARGE WEIGHT PER DAY 17.7 LBS

MAXIMUM HEIGHT IS 100.00

MAXIMUM DEPTH IS 0.00

MAXIMUM X IS 35000.0 IN PAIR (35000.0 , 20000.0)

MAXIMUM Y IS 28000.0 IN PAIR (32000.0 , 28000.0)

MINIMUM X IS 27000.0 IN PAIR (27000.0 , 25000.0)

MINIMUM Y IS 20000.0 IN PAIR (35000.0 , 20000.0)

FOR GRID SIZE 250.0, GRID DIMENSIONS = 32.0 X 32.0

Page E

Figure 18. (Cont'd)

CROSS-REFERENCE: TARGETS BY FIRING POINTS ; DAILY FIRINGS

TARGET ID	FPT ID	FPT ID	FPT ID	FPT ID	FPT ID	FPT ID
TP1	FPT1	.6				
TP2	FPT1	10.8	FPT2	5.3		

Page F

CROSS-REFERENCE: TARGETS BY GUN TYPES; DAILY PROJECTILE CHARGE WEIGHT (LBS)

TARGET ID	GUN ID	GUN ID	GUN ID	GUN ID	GUN ID	GUN ID
TP1	80	6.0				
TP2	2	82.1				

Page G

CROSS-REFERENCE: GUN TYPES BY TARGETS; DAILY PROJECTILE CHARGE WEIGHT (LBS)

GUN ID	TAP ID	TAP ID	TAP ID	TAP ID	TAP ID	TAP ID
2	TP2	82.1				
22	***					
10	***					
80	TP1	6.0				

Page H

Figure 18.10 (continued)

CROSS-REFERENCE: GUN TYPES BY FIRING POINTS; DAILY PROPELLANT CHARGE WEIGHT (LBS)

GUN ID	FPT ID	FPT ID	FPT ID	FPT ID	FPT ID	FPT ID
2	FP2	37.5				
22	FP1	2.0				
10	FP3	50.0				
40	FP1	4.1				

..... TIME FOR MAPPING SUBPROGRAM IS .079 SECONDS

Page I

..... BOUNDS

MINIMUM BOUNDARY = 14000. 0. MAXIMUM BOUNDARY = 50000. 39000.

BOUNDARY VALUES VERIFIED

..... TIME IN HOURS IS .002

Page J

Figure 18. (Cont'd)

..... RASE

LINE CARDS

	X-Y START	X-Y END
LINE	19000. 8000.	21000. 8000.
NEW LINE		
LINE	20000. 7000.	20000. 9000.
NEW LINE		
LINE	24000. 10000.	40000. 10000.
LINE	40000. 10000.	40000. 25000.
LINE	40000. 25000.	32000. 30000.
LINE	32000. 30000.	24000. 25000.
LINE	24000. 25000.	24000. 10000.
..... TIME IN BASE IS .018		

Page K

..... FORM-A CALCULATION

..... FOR TNT EQUIVALENT, FORM-A WILL USE MAXIMUM CHARGE ZONE

..... DATA RASE TIME PERIOD: 30. DAY(S)

NUMBER OF UNIQUE NOISE SOURCES COUNTED IS 6

TOTAL PER DAY DAY EXPLOSIONS IS	23.33
TOTAL PER DAY NIGHT EXPLOSIONS IS	2.63

..... TIME FOR FORM-A SUBPROGRAM IS .237 SECONDS

Page L

Figure 18. (Cont'd)

..... PUDDLE GRID

WARNING -- SPECIFIED BOUNDS (14000.0, 0.0) : (50000.0, 39000.0) DO NOT CORRESPOND TO INTEGRAL GRID BOUNDS.
MODIFIED BOUNDS WILL BE USED TO PRODUCE THE GRID AND TO DEFINE ANY PLOT UTILIZING THIS GRID

START AT DATA BASE COORDINATES (14000.0, 0.0)
STOP AT DATA BASE COORDINATES (50000.0, 40000.0)

INVERSION = 65.80 15.50 27.90

CALCULATIONS FOR NEF WILL USE BOTH D + N OF DAY AND NIGHT CALCULATIONS

GRID SIZE = 2000.0 ; DISTANCES IN METERS

Page M

Figure 18. (Cont'd).

40000	41.2	42.1	42.9	43.3	43.9	44.6	45.0	45.4	45.4	45.4	45.2	45.0	44.4	43.7	42.9
38000	42.0	43.0	43.8	44.7	45.1	45.7	46.1	46.4	46.4	46.7	46.2	46.2	45.5	44.8	44.1
36000	42.8	43.7	44.7	45.6	46.0	46.8	47.4	47.9	48.1	48.3	47.9	47.4	46.6	45.9	45.0
34000	43.4	44.5	45.5	46.4	47.3	47.8	48.7	49.5	49.8	49.9	49.4	48.9	47.9	46.8	45.8
32000	43.8	45.0	46.2	47.2	48.3	49.1	50.3	51.2	51.8	51.9	51.5	50.3	49.1	47.8	46.5
30000	43.6	45.1	46.7	47.9	49.3	51.1	52.3	53.4	54.7	54.2	54.2	51.9	50.3	48.7	47.1
28000	44.0	45.4	46.6	48.2	50.6	53.2	55.9	56.6	58.8	58.5	58.2	53.3	51.0	49.3	47.4
26000	44.1	45.6	46.8	48.5	51.1	55.5	65.4	65.5	61.3	70.3	60.4	54.2	51.7	49.6	47.9
24000	44.1	45.6	46.8	48.5	51.1	55.3	65.4	67.5	61.8	70.1	60.2	54.1	51.7	49.6	47.9
22000	43.7	45.1	46.3	47.9	50.0	52.7	55.7	57.6	56.8	56.7	56.3	54.7	51.5	49.5	47.4
20000	43.4	44.7	45.9	47.2	48.6	50.3	51.9	52.6	53.1	53.6	61.8	62.8	51.5	49.1	47.3
18000	42.9	44.1	45.3	46.4	47.3	48.4	49.6	50.2	50.9	51.4	54.1	52.8	49.6	47.9	46.5
16000	42.4	43.5	44.4	45.3	46.3	47.2	47.9	48.6	49.0	49.5	49.4	49.0	47.9	46.8	45.7
14000	41.7	42.6	43.6	44.5	45.3	46.0	46.6	47.1	47.5	47.7	47.5	47.2	46.4	45.6	44.7
12000	40.9	41.9	42.7	43.5	44.4	44.9	45.3	45.8	46.1	46.3	46.0	45.7	45.1	44.5	43.6
10000	40.1	40.9	41.8	42.5	43.1	43.8	44.2	44.6	44.8	44.8	44.6	44.4	43.8	43.2	42.3
8000	39.6	40.0	40.8	41.4	42.0	42.6	42.9	43.3	43.5	43.4	43.3	43.0	42.4	42.0	41.3
6000	39.1	39.5	39.9	40.3	41.0	41.5	41.7	41.9	42.2	42.0	41.9	41.6	41.2	40.8	40.2
4000	38.7	39.2	39.6	39.9	39.9	40.2	40.5	40.7	40.9	40.8	40.6	40.4	40.1	39.7	39.2
2000	38.3	38.5	38.7	38.9	39.1	39.2	39.4	39.6	39.7	39.6	39.5	39.3	39.1	38.9	38.7
0	38.0	38.1	38.3	38.6	38.6	38.8	38.9	39.0	38.9	38.8	38.9	38.8	38.6	38.5	38.3

Figure 18.10 (cont'd)

40000	42.1	41.1	40.2	39.3
38000	43.1	42.0	41.0	39.9
36000	44.0	42.9	41.7	40.6
34000	44.7	43.7	42.4	41.2
32000	45.4	44.3	42.9	41.5
30000	45.4	44.7	43.5	42.0
28000	46.3	44.9	43.8	42.2
26000	46.4	45.1	43.9	42.3
24000	46.5	45.1	43.9	42.3
22000	46.4	45.0	43.7	42.2
20000	46.0	44.7	43.4	42.0
18000	45.5	44.2	42.8	41.4
16000	44.5	43.3	42.1	40.9
14000	43.7	42.5	41.3	40.3
12000	42.6	41.6	40.7	39.6
10000	41.5	40.7	39.9	39.1
8000	40.4	39.8	39.2	38.7
6000	39.6	39.1	38.7	38.4
4000	38.9	38.7	38.4	38.1
2000	38.5	38.3	38.1	37.8
0	38.2	37.9	37.7	37.6

..... TIME FOR PUNDLING SUBPROGRAM IS .776 SECONDS

Figure 18. (Cont'd)

..... SCATTER

THE SCATTER DIAGRAM WILL REPRESENT ..DAY+NIGHT.. DATA FOR:

...TARGETS

...FIRING PTS

...ALL GUN TYPES

BOUND BY (14000.0, 0.0) - (50000.0, 34000.0)

...MULTIPLIER = 2.0

...STANDARD DEVIATION = 300.000

... 30. DAYS DATA IN DATA BASE

OUTPUT FILE TAPE4 CONTAINS NASAPLOT PMS4 INPUT DATA REPRESENTING:

2 TARGETS : 12 SCATTER PTS.

3 FIRING PTS: 41 SCATTER PTS.

MULTIPLIER USED = 2.0

..... TIME IN SCATTER IS .057 SECONDS

Page P

Figure 18. (Cont'd)

```

..... LOCATOR .....
..OPTIONS REQUESTED..
TARGET
FIRING POINT
SIZE= .14** ANGLE= 0.00**
STARS INDICATE DEFAULT VALUES
ID CODE X COORD. Y COORD. G CORR. BOUNDS
..TARGET DATA..
TP1 27000. 25000. 0.
TP2 32000. 25000. 0.
..FIRING POINT DATA..
FP1 29000. 23000. 0.
FP2 35000. 20000. 0.
FP3 32000. 28000. 0.
..... .010 SECONDS IN LOCATOR .....

```

Page Q

Figure 18. (Cont'd).

..... PLOT

LOCUTIR
PLOT 1

21.24.55. 01/04/01.

FOLLOWING FILES WERE REQUESTED

PGRIU
BASE
LOCATIN

WARNING...PODLE GRID HOUNDS DO NOT WATCH SPECIFIED HOUNDS...

	PGRIU VALUES USED	SPECIFIED HOUNDS
XMIN	14000.00	14000.00
YMIN	0.00	0.00
XMAX	50000.00	50000.00
YMAX	40000.00	39000.00

VALUES USED BY PLOT

**SCALE =50000.0
**PERCENT X=1.00 **PERCENT Y=1.00
MAG = .30 **PERC SMTH= .33
**START = 55 **STOP = 75
**L START = 55 **L STOP = 75
**LABEL = 1 **INCREMENT= 5
**L INCREMT= 5 GRID SIZE= 2000.

STARS INDICATE DEFAULT VALUES

FOLLOWING CARDS WERE USER TEXT INPUT

NO USER TEXT CARDS INPUT

THIS PLOT IS 9 INCHES BY 10 INCHES

ONE INCH IS EQUAL TO 4233. METERS

IT CONSISTS OF 2 PAGES IN THE X DIRECTION AND 1 SECTIONS IN THE Y DIRECTION

..... TIME IN PLOT IS .219

..... PLOT

21.26.56. 01/04/01. POSITION
PLOT 2

FOLLOWING FILES WERE REQUESTED

BASE
SCATTER

VALUES USED BY PLOT

**SCALE =50000.0
**PERCENT X=1.00 **PERCENT Y=1.00
MAG = .30 **PERC SMTH= .33
**START = 55 **STOP = 75
**L START = 55 **L STOP = 75
**LABEL = 1 **INCREMENT= 5
**L INCREMENT= 5 GRID SIZE= 0.

STARS INDICATE DEFAULT VALUES

FOLLOWING CARDS WERE USER TEXT INPUT

NO USER TEXT CARDS INPUT

THIS PLOT IS 9 INCHES BY 9 INCHES
ONE INCH IS EQUAL TO 4233. METERS

IT CONSISTS OF 2 PAGES IN THE X DIRECTION AND 1 SECTIONS IN THE Y DIRECTION

..... TIME IN PLOT IS .043

Page S

..... STOP

NASAPLOT INPUT FILE COMPLETED

Page T

Figure 18. (Cont'd).

5 CALCULATION OF CDNL

General

Noise travels some distance from its point of origin (source) before dissipating. Therefore, to accurately evaluate the noise produced at a point, it is necessary to determine the level of sound produced in the entire area surrounding its origin. The size of the area **around** a noise-producing source which must be evaluated depends on the initial energy of the noise, i.e., a low-energy noise will affect a smaller area than a high-energy noise.

The Blast Noise Prediction program can evaluate the noise level of sound produced in an area around a noise-source and uses the CDNL measure to quantify these noise level units in decibels. The capability to quantify noise produced at a source is of particular value to Army planners who must evaluate and predict community response to the noise-producing activities of Army installations. To create CDNL values, the Blast Noise Prediction program uses a series of calculations which rely on a specific set of formulas and tables. These formulas incorporate data which must be provided by the user; therefore, raw noise-source data must be converted into a form suitable for submission to the computer. Once the raw data have been properly compiled, they can be turned over to the computer for processing.

The formulas require several user-supplied specifications:

1. The number and times of rounds (blasts) occurring during the day and night. A penalty of 10 dB is applied to night operations (2200 and 0700 hours).
2. The locations of both the firing point and the target point.
3. Weather information for the region being surveyed.

In addition, the user must specify the boundary coordinates for his area of interest and tell the Blast Noise Prediction program into what size blocks he wants the area to be broken up into for computational purposes. The program uses this information to divide the user's area into a grid of points, i.e., a matrix of X and Y coordinates. Each of these points is a given distance away from the noise source being evaluated since the calculations for the noise level incorporate distance. The Blast Noise Prediction program then calculates the noise level of each source at each given point. This calculation is repeated for each point. The values are stored and printed out by coordinates, and are used (at user discretion) to produce a reference table of the noise level at each given point. The user can also request the program to generate a paper plot showing the contours of the noise levels in the area around the source(s) being evaluated. The program creates these contours by joining points having the same noise-level values. (The user, however, must first tell the program which levels he wants plotted, e.g., 55 to 75 dB every 5 dB. The user can also request an outline of the installation or other relevant region. This additional information on the plot can serve as a visual reference for the noise levels.) Finally, these contours are used to predict the noise impact of Army artillery, armor, and demolition activities.

The information tables produced by the TABGEN portion of the Blast Noise Prediction program provide a listing of decibel values for distances away from a blast produced by a 5-lb charge. (See Table 20)

The background on the information which Table 20 provides rests on theory for sound propagation in the atmosphere.¹² The speed of sound is a function of both wind and temperature; as these conditions change with altitude, sound waves are refracted or focused.

Figures 19 through 22 illustrate four simple cases of this phenomenon: (1) a negative sound velocity gradient, (2) a positive sound velocity gradient, (3) a positive sound velocity gradient which changes to a more sharply positive velocity gradient, and (4) a negative gradient followed by a positive gradient at a higher altitude.

¹² P. D. Schomer, et al., *Predicting Community Response to Blast Noise*, TR 17 ADA73690 (CERL, December 1973).
P. D. Schomer, et al., *The Statistics of Amplitude and Spectrum of Blasts Propagated in the Atmosphere*, Volumes I and II, TR N-13, ADA033473 and ADA033361 (CERL, November 1976).

In Case 1, sound is refracted upward, producing noise levels on the ground lower than those produced under uniform velocity or zero gradient conditions. For Case 2, sound rays are refracted downward, and the sound intensity on the ground is somewhat greater than that under uniform velocity gradient conditions. With combinations of these gradients, sound rays can travel over different paths and still arrive at an observation point simultaneously to produce a focus. In Case 3, separate groups of sound rays are created by two positive gradients -- the upper gradient is stronger than the lower. A weak focus, labeled F, is created at the points where both groups meet at the surface. In Case 4, sound is refracted upward in the lower negative gradient and downward in the upper positive gradient. The result is an increase of noise levels at the sharp focus in the region labeled F, and a reduction of noise levels in the silent zone between F and the blast site.

The probability of obtaining given amplitudes at various distances is a key statistic required for noise-impact prediction. Amplitude distributions have been created based on CERL blast data. Figure 23 shows a sample of such a distribution. Each such distribution is subdivided into four regions. The energy averages of the measured blasts within each region are calculated and plotted as a function of distance to produce the amplitude vs distance curves (Figures 24 and 25). The percentage of blasts lying in each range can be determined for each distribution and then related to distance, and an explanation developed to relate the statistics to environmental (e.g., atmospheric) conditions.

These regions, from highest to lowest, are called FOCUS, BASE, NEGATIVE, and EXCESS NEGATIVE. In addition, the lines separating the regions are called MEAN to distinguish the arithmetic mean from the line at the top of the region, which is labeled MAX, and the line at the bottom of the region, labeled MIN. It can be seen that FOCUS MIN and BASE MAX are the same line, i.e., the line between FOCUS MEAN and BASE MEAN. Thus, there are nine separate lines to be concerned with.

Statistics obtained from blast data are based on a 5-lb charge fired during the day with atmospheric conditions considered to be standard inversion factors.* Deviations from these basic conditions are accounted for by corrections added during the calculations.

Units

The amplitude is given in decibels and defined as

$$10 \log_{10} \left[\frac{P}{P_0} \right]^2 \quad [\text{Eq 1}]$$

where

P_0 = reference pressure of $20 \mu\text{Pa}$
 P = pressure in Pascals.

The distance between a noise source and the point at which its noise level is to be calculated using the X and Y coordinates read from a map is determined as follows:

$$\text{distance} = \left[(x_1 - x_2)^2 + (y_1 - y_2)^2 \right]^{1/2} \quad [\text{Eq 2}]$$

where

(x_1, y_1) = coordinates of the point

(x_2, y_2) = coordinates of the source.

If the map coordinates are in feet, they can be transformed to metric units by the conversion: 1 ft = 0.3048 m, 1 mile = 1609 m

* Standard inversion factors were determined from the weather conditions at Fort Leonard Wood, MO.

1. Night correction -- if firings are at night, add a 10 dB penalty to compensate for increased human sensitivity to noise occurring at night.

2. Charge size correction -- The difference between a 5-lb open air explosion and the blast to be predicted must be found. If the blast is not created by a weapon, but is the result of an omnidirectional explosion, then Figure 26 is used. If it is a weapon, then the following equation is used

$$\text{Charge correction} = 4 + B * \log_{10} (W * 16) - AVG - 119 \quad [\text{Eq. 3}]$$

where

A, B, and AVG are found in Table 4

W is the weight of the explosive in pounds

3. Height correction -- the height or ground correction is used to compensate for the attenuating effects of the earth on sound wave propagation for explosions occurring above or below the ground.

a. If height > 0 then ground correction = 0 dB.

$$\text{b. If height} < 0, \text{ depth} = \frac{(\text{height})}{(\text{charge size})} \quad [\text{Eq. 4}]$$

where

height is in feet

charge size is in pounds

If $2.24 \geq \text{depth} \geq 0$ then

$$\text{Ground correction} = \frac{\text{depth}}{-1.363} \quad [\text{Eq. 5}]$$

If depth > 2.25 , then

$$\text{Ground correction} = \frac{(\text{depth})(17.46)}{11.933} \quad [\text{Eq. 6}]$$

4. Gun angle correction -- The sound produced by a round fired by a weapon has a directivity pattern associated with it as a result of the physical characteristics of the weapon; noise produced by a demolition blast, however, is omnidirectional. Therefore, a correction factor must be added to account for directivity. This factor incorporates the angle between the direction in which the weapon muzzle is pointed and the point at which the calculation is being made (Figure 27). The correction factor can be found by looking it up in Table 4 for the appropriate gun type and closest angle, e.g., any angle between 15° and 45° would be included under " 30° " in the table. There are still other variables to consider, but their effects are considered further on in the calculations.

V. Sound-Energy Exposure

At this stage, a table of all the corrected decibel values should be made. However, before the arithmetic operations (addition or subtraction) can be performed, the decibel values must be

I. Data Needed

Before proceeding with the calculations, the following set of data must be readily available:

1. Weapon type
2. Distance (in meters) from the noise source at which the decibel level is to be calculated
3. The time of firing, i.e., during the day (0700 to 2200 hours) or night (2200 to 0700 hours)
4. Weight of explosives in pounds (charge size or zone)
5. Height above or below ground (in feet) of the explosion
6. If a weapon, the angle of fire in relation to the point of calculation
7. Inversion factors for:
 - a. Surface
 - b. 1 to 500 m
 - c. 1 to 3000 m
8. Number of rounds fired
9. Number of days for which data were collected.

II. Blast Amplitudes

To find the appropriate C-weighted decibel values in the tables produced by TABGEN, the following calculations must be made: $100 \log_{10} (\text{distance in meters}) - 199 = \text{position in table counting across from left to right values for}$

1. Focus MAX
2. Focus MEAN
3. Base MAX
4. Base MEAN
5. Negative MAX
6. Negative MEAN
7. Excess Negative MAX
8. Excess Negative MEAN
9. Excess Negative MIN

The values listed above must be taken from Table 20. The user must be sure to choose either the day or night tables, depending on the data.

III. Percentages

The next set of values required are the percentages which are found in the same position in the tables as that calculated for the decibel values. There are four numbers, one for each of the regions FOCUS, BASE, NEGATIVE, and EXCESS NEGATIVE; these numbers are also differentiated as to day or night.

IV. Correction Factors

After the preceding initial values are obtained, a series of decibel correction factors are added to them, so that they correspond to the given data. These factors are a result of weapon type, charge size, night, height above or below ground, and angle of gun with respect to the receiver (point of calculation). After all the correction factors have been calculated, they are added together and then added to the number of decibels found initially. They are

transformed back to sound exposure in energy. Only levels above 85 dB are to be used in calculating the total SEI.* There are four separate cases which can be used for calculating the sound exposure, depending on the magnitude of the values in the table. Each region, FOCUS, BASIC, NEGATIVE, and EXCESS NEGATIVE is considered separately. Before converting decibel values to energy, the user must first determine whether the corrected values for each region are greater than or equal to ≥ 85 dB.

Let

$$A = Mean - Min \quad [\text{Eq. 7}]$$

$$C = Max - Mean \quad [\text{Eq. 8}]$$

$$K = \frac{4.343(10^{10} - 1) - C}{A - 4.343(10^{10} - 1)} \quad [\text{Eq. 9}]$$

Case I: $Max \geq 85?$ No, $Mean \geq 85?$ No, $Min \geq 85?$ No.

$$Sound\ Exposure = SE = 0 \quad [\text{Eq. 10}]$$

Case II: $Max \geq 85?$ Yes, $Mean \geq 85?$ No, $Min \geq 85?$ No.

$$F_1 = \frac{1.373 \times 10^9}{(KA + C)} \quad [\text{Eq. 11}]$$

$$F_2 = 10^{\frac{Max - 85}{10}} - 1 \quad [\text{Eq. 12}]$$

$$SE = F_1 * F_2 \quad [\text{Eq. 13}]$$

Case III: $Max \geq 85?$ Yes, $Mean \geq 85?$ Yes, $Min \geq 85?$ No.

$$F_1 = \frac{1.373 \times 10^9 K}{KA + C} \quad [\text{Eq. 14}]$$

$$F_2 = 1 + 10^{\frac{Max - 85}{10}} \quad [\text{Eq. 15}]$$

$$M = 10^{\frac{Mean}{10}} \quad [\text{Eq. 16}]$$

$$SE = M * F_1 F_2 \quad [\text{Eq. 17}]$$

*This is based on the Committee on Hearing, Bioacoustics, and Biomechanics Assembly (CHABBA) C-weighted impulse correction factor, *Environmental Protection Planning for Noise Environment* (MSS 803.2, Air Force Manual AFM 39-10, and Navy Publications NAVJAG P 970.0) portions of the Air Force, Army, and the Navy, 17 June 1978, *Environmental Protection Zone*, 2 CFR 2.6.04 January 1977, and *Guidelines for Preparing Environmental Impact Statements*, Report of Working Group 0001B, National Research Council, CHABBA of Behavioral and Social Sciences, 1977.

Case IV: $Max \geq 85^\circ$ Yes, $Mean \geq 85^\circ$ Yes, $Min \geq 85^\circ$ Yes.

$$SE = 10^{\frac{2.5 - 2.7}{1.0}} \quad [\text{Eq 18}]$$

VI. Percentage Correction Factors

The tables created by TABGEN are under the conditions of standard percent/temperature inversion factors.* These are 74.2 percent at ground level; 8.6 percent at 0 to 500 m, and 18.67 percent at 0 to 3000 m. If these values differ for the area under consideration, the percentage values found in TABGEN are modified.

PC1 = ground or surface inversion factor

PC2 = 0 to 500 m

PC3 = 0 to 3000 m

If Day

$$Ratio = \frac{PC1 + PC2}{82.8} \quad [\text{Eq 19}]$$

If night, and distance between source and point ≤ 2 miles:

$$Ratio R1 = \frac{PC1}{74.2} \quad [\text{Eq 20}]$$

If night, and distance ≥ 10 miles

$$Ratio R2 = \frac{PC3}{2(18.67)} + 1/2 \quad [\text{Eq 21}]$$

If night, and $2 \leq \text{distance} \leq 10$.

$$Ratio = \frac{R2 - R1}{0.75} \cdot \text{Log}_{10} \frac{(\text{distance})}{2} \text{ miles} + R1 \quad [\text{Eq 22}]$$

where

distance is in miles

The percentages taken from the day or night percentage vs distance/curves are identified as follows

F = % FOCUS

N = % NEGATIVE

B = % BASE

EN = % EXCESS NEGATIVE

$$F1 = \text{new FOCUS factor} = F \times \text{ratio} \quad [\text{Eq 23}]$$

$$B1 = \text{new BASE factor} = B \times \text{ratio} \quad [\text{Eq 24}]$$

$$\Delta = (B - B1) + (F - F1) \quad [\text{Eq 25}]$$

* Research is underway to refine this portion of the predictor by including both temperature and wind effects

$$N1 = \text{new NEGATIVE factor} = \frac{N}{N+EN} + \Delta + N, \text{ if } < 0 = 0 \quad [\text{Eq 26}]$$

$$EN1 = \text{new EXCESS NEGATIVE factor} = \frac{EN}{N+EN} \times \Delta + EN, \text{ if } < 0 = 0. \quad [\text{Eq 27}]$$

VII. Sound-Exposure Total

A. Total

At this point, the sound-exposure values for each region FOCUS, BASE, NEGATIVE, and EXCESS NEGATIVE found in Section V are multiplied by the corresponding percentages found in Section VI. The four resulting numbers are then summed to determine the total sound exposure.

$$SE_T = SE_F + SE_B + SE_N + SE_{EN} \quad [\text{Eq 28}]$$

where

SE = SOUND EXPOSURE * PERCENTAGE

T = TOTAL

F = FOCUS

B = BASE

N = NEGATIVE

EN = EXCESS NEGATIVE

B. Rounds

Calculation thus far has been one round per day or night. This is the stage at which calculations include more than one round, if necessary. Multiple rounds are accounted for by dividing the total number of rounds from a given source by the total length of time (in days) over which firing was averaged to obtain a single value for number of rounds per day. This value is then multiplied by the total sound exposure calculated from that one source to the point.

$$SE_{N1D} = \frac{[SE_T] (\text{number of rounds})}{(\text{day})} \quad [\text{Eq 29}]$$

where

SE_{N1D} = sound exposure for specified conditions

SE_T = sound exposure total from Eq 28.

The sound exposures thus calculated for day and night values are added together. If there is only one source, then this is the final sound exposure (SE_{FN}) for the point and the calculations proceed to Section VIII. If there are more sources, this sound-exposure value is an intermediate result. Very seldom, however, is there only one source. If there is only one firing point and one target point, there are two sources. (Note: since the noise at the target point is omnidirectional, just as for a demolition or explosion, there should be no gun-angle correction for it during the calculation.) The final sound exposure at a given point is the sum of the energies due to all sources at that point. Thus, all the

calculations from Section II to VII are repeated to determine the sound exposure due to each of the sources at the point.)

VIII. CDNL

The value for the final sound exposure is transformed into decibel units by a logarithmic transformation to obtain the SEL

$$SEL = 10 \log_{10} SE_{FN} \quad [\text{Eq 30}]$$

where

SE_{FN} is the final total sound exposure from all sources.

To obtain the CDNL values, a constant is subtracted from this value. This constant is the logarithm of the number of seconds in a day and arises from the way the equations for CDNL are handled by the program.

$$CDNL = SEL - 49.365 \quad [\text{Eq 31}]$$

Example 1

I. Firing Data*

- (11) Demolition
- (12) Distance from source = 4000 m
- (13) Daytime
- (14) Charge size = 5 lb
- (15) Above ground 200 ft
- (16) Omnidirection explosion (no target)
- (17) Standard inversion factors
 - (17a) 74.2 percent
 - (17b) 8.6 percent
 - (17c) 18.67 percent
- (18) One round
- (19) 1 day

Blast amplitude (II) and percentage (III) use a distance of 4000 m. Find the decibel values for the regions FOCUS, BASE, NEGATIVE, and EXCESS in the TABGEN tables. Position in table = $100 \log 4000 - 199 = 161 =$ first column in ninth row. Table 21 lists all values.

(IV) Correction factors

Question	Answer	Decibel Correction
(a) Night?	No	0
(b) Charge size?	5 lb	0
(c) Height?	In air	0
(d) Crap angle?	Not applicable	0
	TOTAL	0 dB

* Section headings from which values in the following pages are derived are denoted by (I), (II), etc.

Since the correction factors total 0 dB, the corrected decibel values are the same as those found initially from TABGEN.

$$(V) \text{ BASE is Case IV } SE = 10^{\frac{100.4}{10}} = 1.10 \times 10^{10} \quad [\text{Eq. 18}]$$

$$(V) \text{ FOCUS is Case IV } SE = 10^{\frac{92.1}{10}} = 1.62 \times 10^9 \quad [\text{Eq. 18}]$$

(V) NEGATIVE is Case II

$$A = 82.9 - 77.2 = 5.7 \quad [\text{Eq. 7}]$$

$$C = 87.0 - 82.9 = 4.1 \quad [\text{Eq. 8}]$$

$$K = \frac{4.343(10^{\frac{4.1}{10}} - 1) - 4.1}{5.7 - 4.343(1 - 10^{\frac{4.1}{10}})} = 1.077 \quad [\text{Eq. 9}]$$

$$F_1 = \frac{1.373 \times 10^9}{(1.077)(5.7) + 4.1} = 1.341 \times 10^8 \quad [\text{Eq. 14}]$$

$$F_2 = 10^{\frac{87.88}{10}} - 1 = 0.585 \quad [\text{Eq. 15}]$$

$$SE = (1.341 \times 10^8)(0.585) = 7.845 \times 10^7 \quad [\text{Eq. 7}]$$

(V) EXCESS NEGATIVE is Case I

$$SE_{\text{ex}} = 0 \quad [\text{Eq. 10}]$$

$$(VIIA) \quad SE_I = (1.10 \times 10^{10})(0.041) = 4.51 \times 10^8$$

$$SE_H = (1.62 \times 10^9)(0.219) = 3.55 \times 10^8$$

$$SE_N = (7.845 \times 10^7)(0.385) = 3.02 \times 10^7$$

$$SE_{\text{ex}} = 0$$

$$SE_I = 8.372 \times 10^8 \quad [\text{Eq. 28}]$$

(VIIb) No round correction since number of rounds and number of days both = 1

$$SE_{TX} = SE_i \quad [\text{Eq. 32}]$$

$$(VIII) SEL = 10 \log_{10} (8.362 \times 10^9) = 89.2 \quad [\text{Eq. 30}]$$

$$CDNL = 89.2 - 49.365 = 39.9 \quad [\text{Eq. 31}]$$

Example 2

- (11) 105-mm howitzer (M102)
- (12) Distance from source = 1/2 mile
- (13) Night
- (14) Charge zone 6, A = 83.78; B = 13.91; AVG = 10.84
- (15) Not applicable
- (16) 90°
- (17) Inversion factors
 - (17a) 93 percent
 - (17b) 2 percent
 - (17c) 5 percent
- (18) 100 rounds
- (19) 2 days
- (II and III) 1/2 mile = 804.5 m

Position in TABGEN table = $100 \log_{10} (804.5) - 199 = 91$ = eleventh column in fifth row. Table 21 lists the decibel values found in TABGEN.

(IV) Correction factors

		<i>dB correction</i>
(IV1) Nighttime ?	yes	10
(IV2) Charge size:	1.8656 lb	-25.5
(IV3) Height ?	Not applicable	0
(IV4) Gun angle ?	90°	6.5
	TOTAL	-9.0

Add the correction factor to the initial values in TABGEN (Table 22).

(V) Sound exposure

$$F = 10^{\frac{111.5}{10}} = 1.41 \times 10^{11} \quad [\text{Eq. 18}]$$

$$B = 10^{\frac{104.6}{10}} = 2.88 \times 10^{10} \quad [\text{Eq. 18}]$$

$$N = 10^{-10} = 2.82 \times 10^9 \quad [\text{Eq. 18}]$$

EXCESS NEGATIVE is Case II

$$A = 84.3 - 77.3 = 7.0$$

$$C = 86.9 - 84.3 = 2.6$$

$$K = \frac{4.343(10^{-10}) - 1}{7.0 - 4.393(1 - 10^{-10})} = 0.272 \quad [\text{Eq. 9}]$$

$$F_1 = \frac{1.373 \times 10^9}{(0.272)(7.0) + 2.6} = 3.05 \times 10^8 \quad [\text{Eq. 14}]$$

$$F_2 = 10^{-10} - 1 = 0.549 \quad [\text{Eq. 15}]$$

$$SE = (3.05 \times 10^8)(0.549) = 1.67 \times 10^8 \quad [\text{Eq. 17}]$$

(VI) PC1 = 93 PC2 = 2 PC3 = 5

$$\text{Night, } < 2 \text{ miles, } RI = \frac{93}{74.2} = 1.25 \quad [\text{Eq. 20}]$$

$$F1 = (6.1)(1.25) = 7.625 \text{ percent} \quad [\text{Eq. 23}]$$

$$B1 = (39.0)(1.25) = 48.75 \text{ percent} \quad [\text{Eq. 24}]$$

$$\Delta = (6.1 - 7.625) + (39.0 - 48.75) = -11.275 \quad [\text{Eq. 25}]$$

$$N1 = \frac{(39.7)}{54.9} (-11.275) + 39.7 = 31.55 \text{ percent} \quad [\text{Eq. 27}]$$

$$EN1 = \frac{(15.2)}{54.9} (-11.275) + 15.2 = 12.08 \text{ percent} \quad [\text{Eq. 27}]$$

$$\text{(VIIA)} \quad SE_I = (141 \times 10^{11}) (0.0762) = 1.074 \times 10^{10} \quad [\text{Eq. 28}]$$

$$SE_H = (2.88 \times 10^{10}) (0.4875) = 1.404 \times 10^{10}$$

$$SE_N = (2.82 \times 10^9) (0.3155) = 8.897 \times 10^8$$

$$SE_{EN} = (1.67 \times 10^8) (0.1208) = 2.022 \times 10^7$$

$$SE_I = 2.569 \times 10^{10} \quad [\text{Eq. 28}]$$

$$\text{(VIIIB)} \quad \frac{100 \text{ rounds}}{2 \text{ day}} = 50 \text{ rounds/day} \quad [\text{Eq. 30}]$$

$$SI = SL_{\text{eq}} = (2.869 \times 10^{-3} / 500) = 1.285 \times 10^{-5} \quad [\text{Eq. 30}]$$

$$\text{(VII)} \quad SII = 10 \log_{10} (1.285 \times 10^{-5}) = -121.1 \text{ dB} \quad [\text{Eq. 33}]$$

$$CDNI = -121.1 - 49.365 = -170.5 \text{ dB} \quad [\text{Eq. 34}]$$

Table 21
Decibel Values from TABGEN for Example 1

		(II) Decibels	(III) Percent
F	MAX	105.4	4.1
	MEAN	100.4	
B	MIN MAX	96.8	21.9
	MEAN	92.1	
N	MIN MAX	87.0	38.5
	MEAN	82.9	
FN	MIN MAX	77.2	
	MEAN	73.0	35.5
	MIN	63.8	

Table 22
Corrected Decibel Values from TABGEN for Example 2

		(II) Decibels	(III) Percent	(IV) Corrected Decibel Values
F	MAX	123.9		114.9
	MEAN	120.5	8	111.5
B	MIN MAX	118.9	52.8	109.9
	MEAN	113.6		104.6
N	MIN MAX	107.9	38.6	98.9
	MEAN	103.5		94.5
FN	MIN MAX	95.9		86.9
	MEAN	93.3	7.8	84.3
	MIN	86.3		77.3

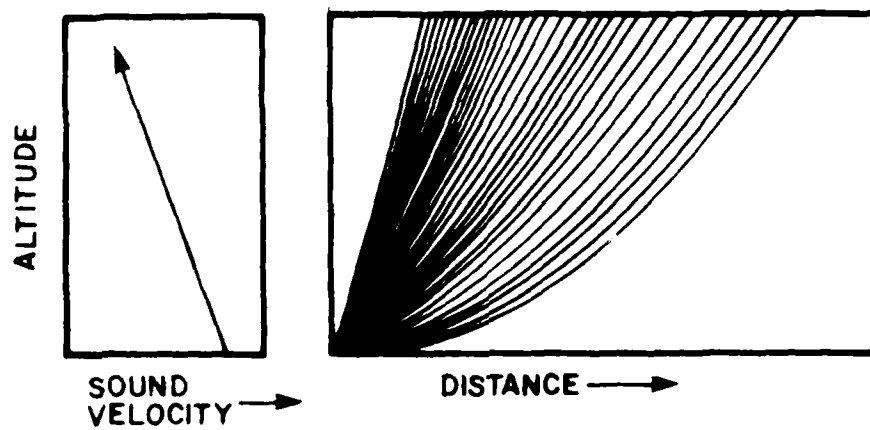


Figure 19 Negative sound velocity gradient

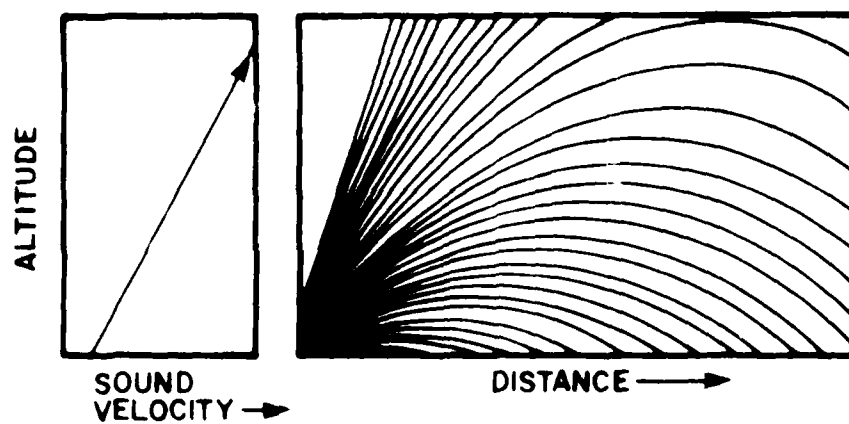


Figure 20 Positive sound velocity gradient

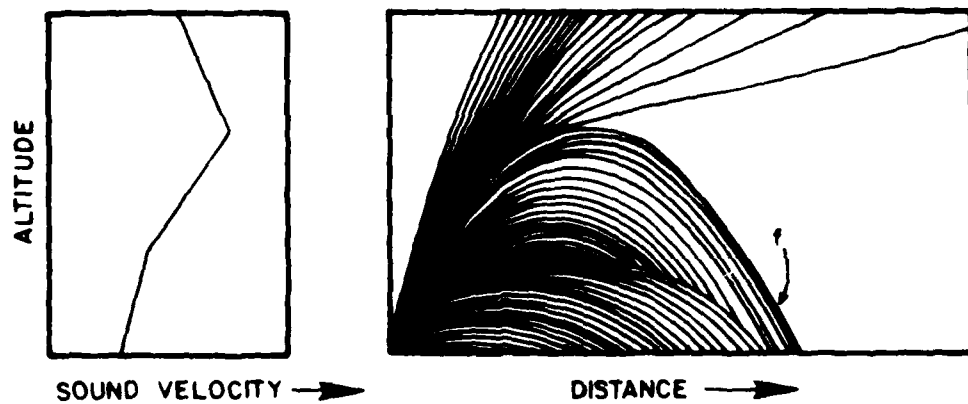


Figure 21 - Sharply changed positive sound

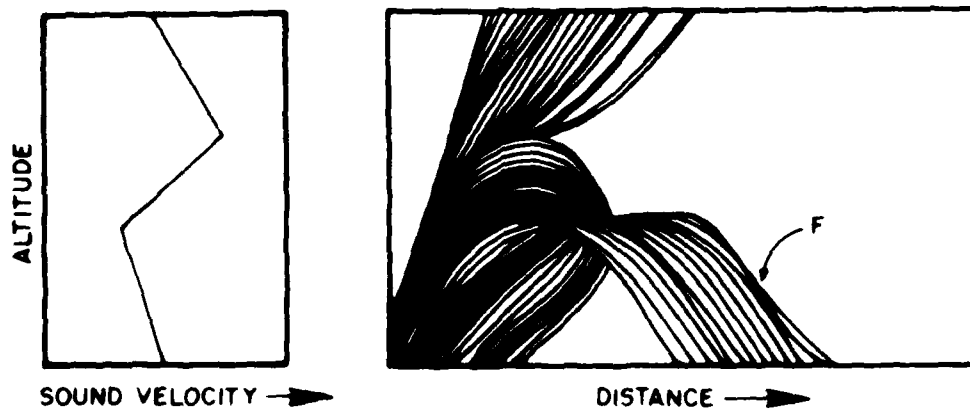


Figure 22 - Negative sound with the negative part

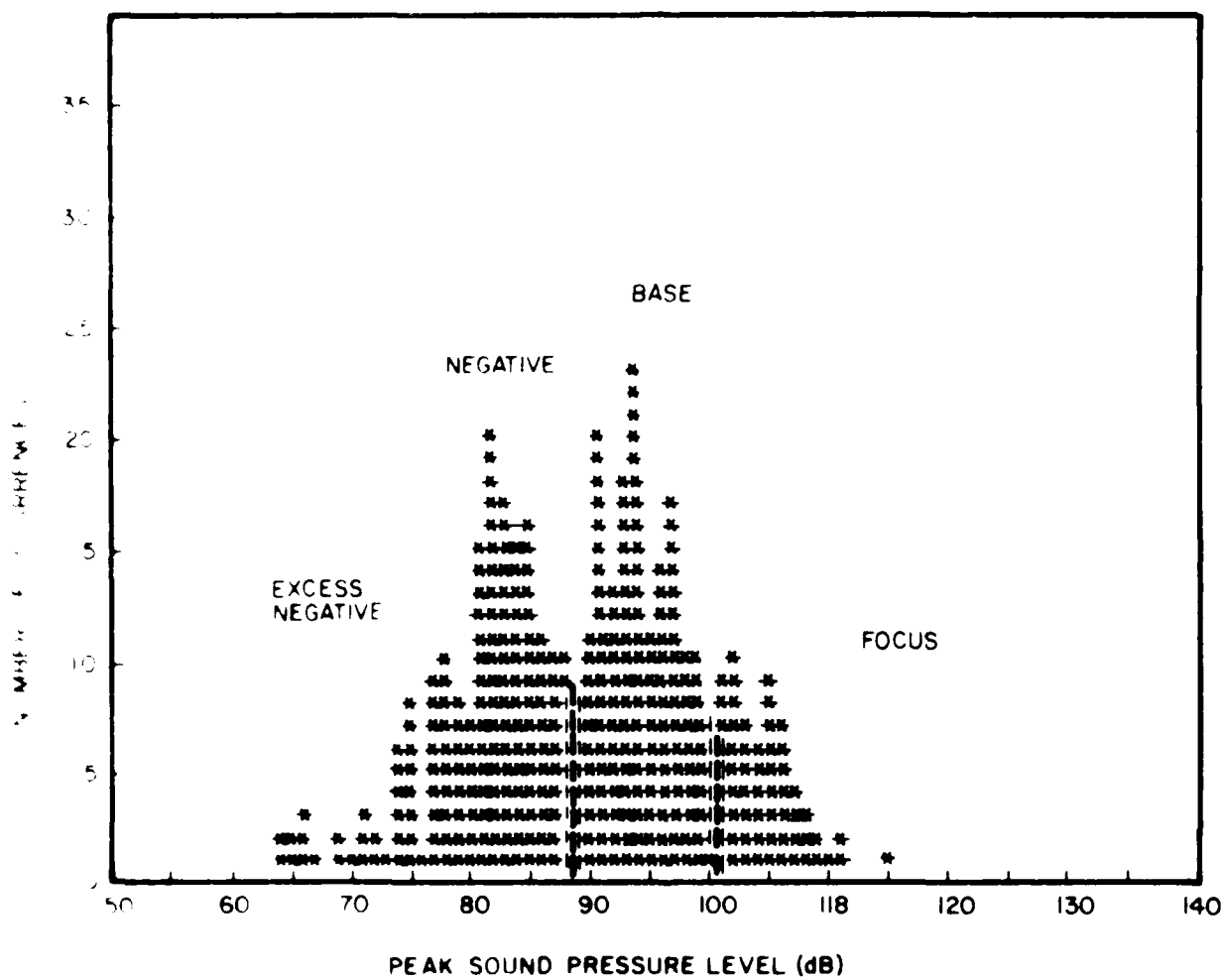


Figure 23 Simple amplitude description

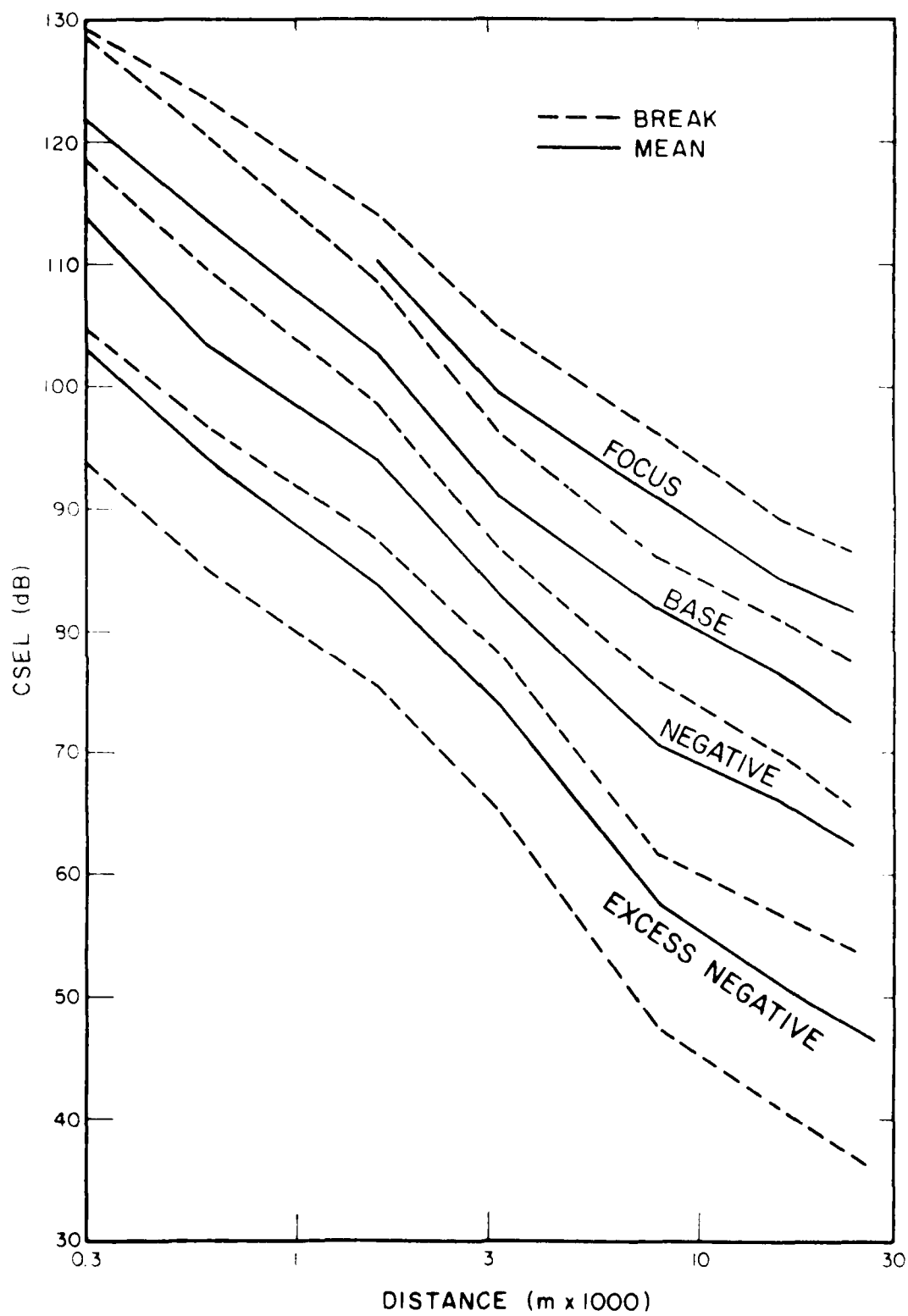


Figure 24 Means and break (day)

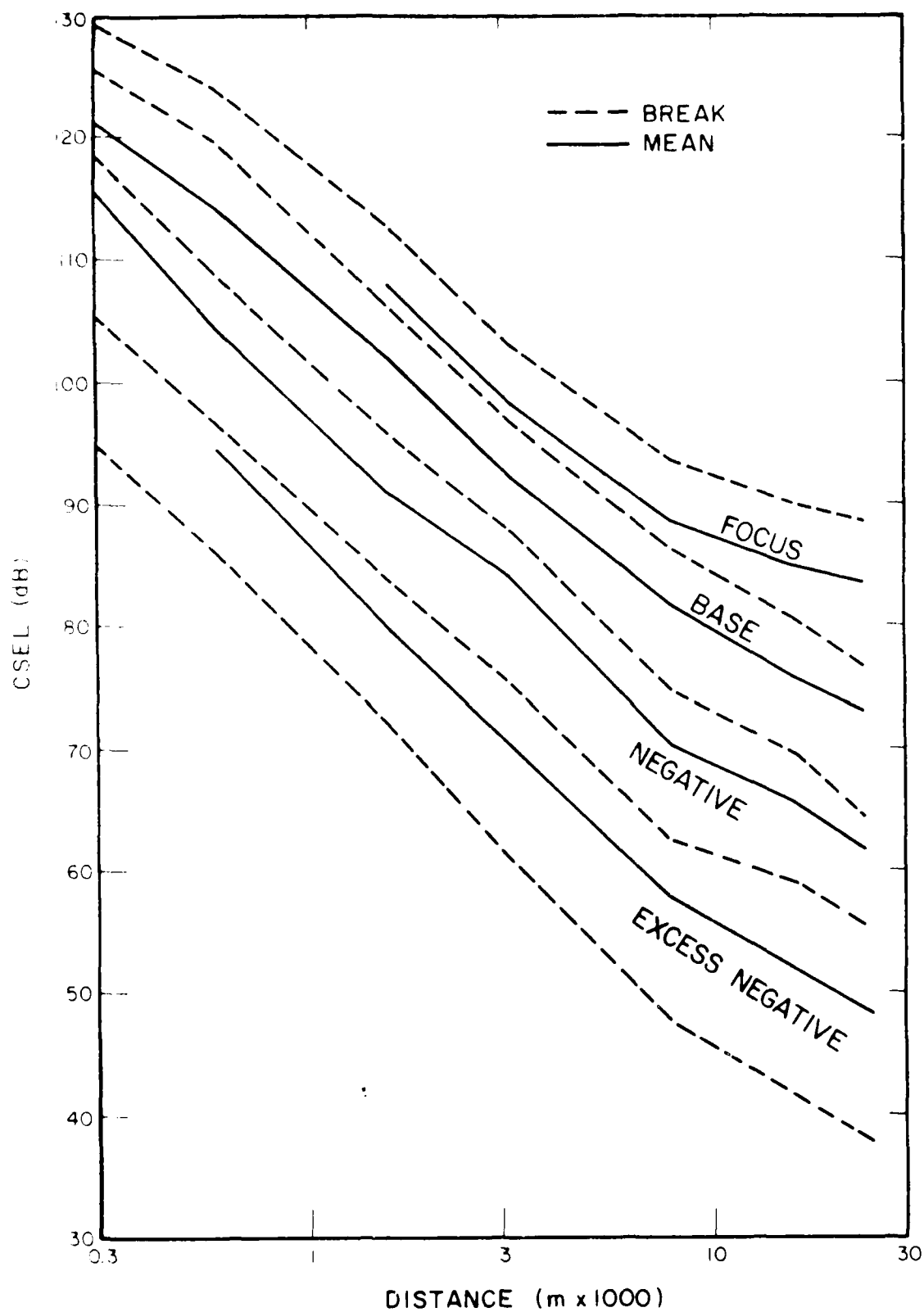


Figure 25 Means and break (night)

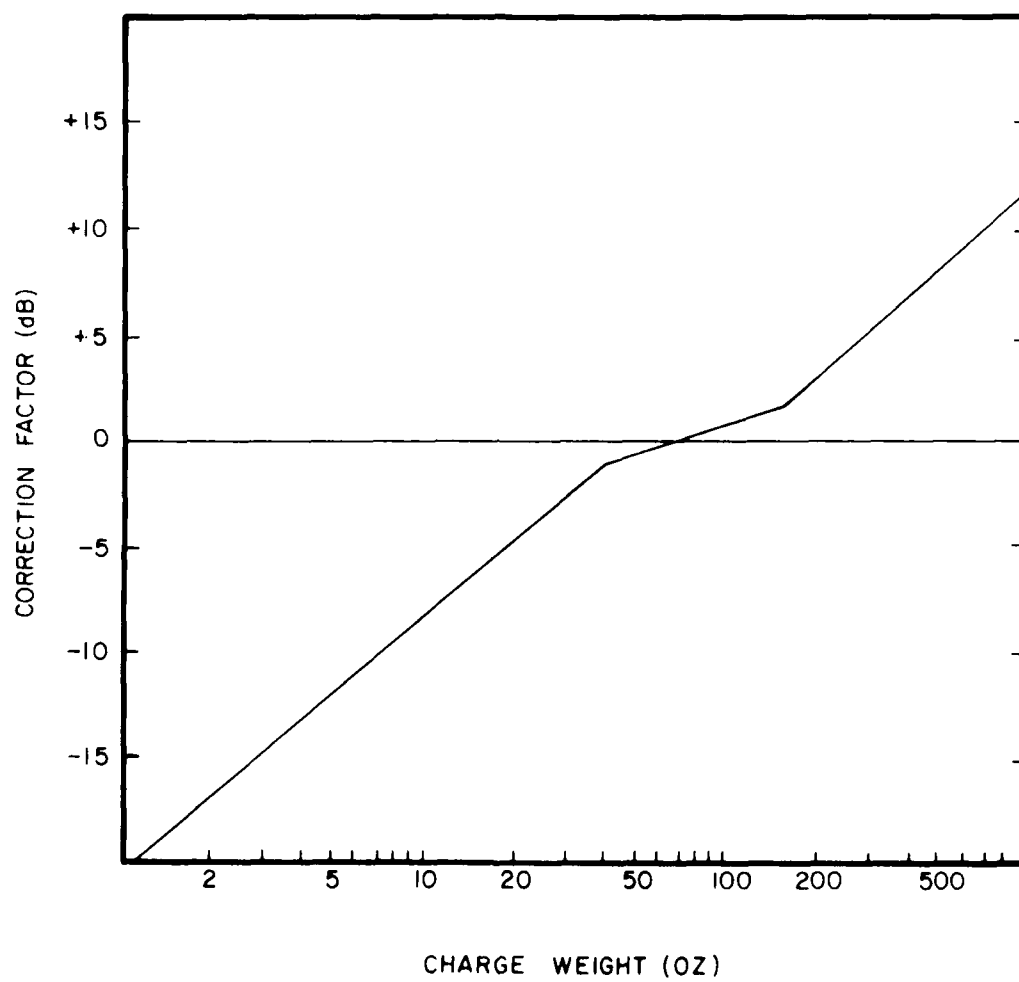


Figure 26 Charge size correction graph.

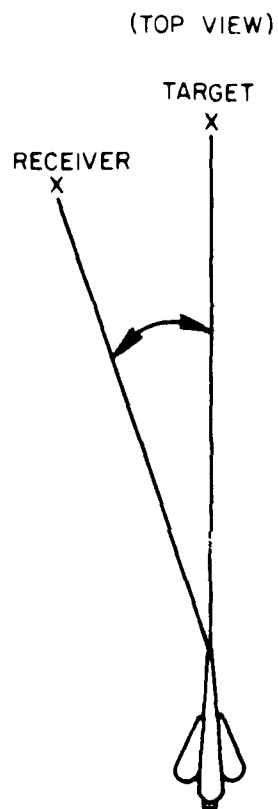


Figure 27 Angle illustrations.

APPENDIX:
BNOISE 3.2 SOURCE LISTING


```

60 C LOGICAL DAY(CRASHDAY)
   C THIS COMMON BLOCK (APPROX) IS NO LONGER USED.
   COMMON/ANGLE/CASC,SINC
   DIMENSION CASC(72),SINC(72)
   LOGICAL CHECK,REED,TAPED
   C STEP IS A LOGICAL FLAG THAT IS SOMETIMES USED TO INVOKE THE
   C STOP ROUTINE.
   LOGICAL STP
   C KARD = TAPE S(INPUT) AND KPRINT = TAPE 6(OUTPUT)
   DATA KARD/5/,KPRINT/6/
   DATA GDSZ,LEAS/5000.0,500/
   C INITIALIZE ARRAY HEAD TO MODULE NAMES
   DATA HEAD/10HWP ,10HFWN-A ,10HPOINT ,10HPUDDLE GRI,
   110HPLT ,10HFRASE ,10HSCATTER ,
   210HSTOP ,10HLOCATN ,10HOUNDS //,
   3 NP/10/

75 C INITIALIZE FLAGS AND COUNTERS
   STP=.FALSE.
   REED=.FALSE.
   TAPED=.FALSE.
   CHECK=.FALSE.
   LARGE=.FALSE.

85 C DRKCR=DAYCME=.TRUE.
   BDS=.FALSE.
   XMIN=0.
   YMIN=0.
   XMAX=0.
   YMAX=0.
   PLTCTN
   SYTABLE=0.
   SYTABLE=0.

90 C

95 C THE PROGRAM HEADS THE FIRST CARD OF THE MODULE INPUT, WHICH CONTAINS THE UNITS
   C USED IN COMPUTATION (METERS OR FEET). THE FIRST PAGE OF OUTPUT STATES
   C "DISTANCE EXPRESSED IN METERS"
   C READ(KARD,700)MUR,ICHECK,LCHECK,II,PI,PI,IMP
   C IMPULSE FACTOR INSERTED BY PAUL SCHMIDT 10 JAN 80
   C PIP=10*(PI/10)
   C IF THE UNIT METERS IS REQUESTED FOR USE, SET APPROPRIATE FLAG
   C METERS=(MUR.EQ.10METERS)
   C CHECK FOR THE AVAILABILITY OF LARGE PAPER
   C LARGE=(LCHECK.GT.0)
   C SET PARAMETERS IF REQUESTED.
   C THRESH=0.
   C PENITE=10.0
   C IF (II.NE.0) THEN SHEET
   C IF (PI.NE.0) PENITE=PI
   C CHECK=(LCHECK.GT.0)
   C UNITS COULD BE IN FEET
   C IMETER=10*FEET
   C IF THE METERS FLAG IS TRUE, THEN WE USE METERS.
   C IF (METERS) IMETER=10*METERS

```


07/10/30, 12.1.43

FIN 4.0 SGA

TABLES: 112, 113, 114, 115, 116, 117, 118, 119, 120, 121, 122, 123, 124, 125, 126, 127, 128, 129, 130, 131, 132, 133, 134, 135, 136, 137, 138, 139, 140, 141, 142, 143, 144, 145, 146, 147, 148, 149, 150, 151, 152, 153, 154, 155, 156, 157, 158, 159, 160, 161, 162, 163, 164, 165, 166, 167, 168, 169, 170, 171, 172, 173, 174, 175, 176, 177, 178, 179, 180, 181, 182, 183, 184, 185, 186, 187, 188, 189, 190, 191, 192, 193, 194, 195, 196, 197, 198, 199, 200, 201, 202, 203, 204, 205, 206, 207, 208, 209, 210, 211, 212, 213, 214, 215, 216, 217, 218, 219, 220, 221, 222, 223, 224, 225, 226, 227, 228, 229, 230, 231, 232, 233, 234, 235, 236, 237, 238, 239, 240, 241, 242, 243, 244, 245, 246, 247, 248, 249, 250, 251, 252, 253, 254, 255, 256, 257, 258, 259, 260, 261, 262, 263, 264, 265, 266, 267, 268, 269, 270, 271, 272, 273, 274, 275, 276, 277, 278, 279, 280, 281, 282, 283, 284, 285, 286, 287, 288, 289, 290, 291, 292, 293, 294, 295, 296, 297, 298, 299, 300, 301, 302, 303, 304, 305, 306, 307, 308, 309, 310, 311, 312, 313, 314, 315, 316, 317, 318, 319, 320, 321, 322, 323, 324, 325, 326, 327, 328, 329, 330, 331, 332, 333, 334, 335, 336, 337, 338, 339, 340, 341, 342, 343, 344, 345, 346, 347, 348, 349, 350, 351, 352, 353, 354, 355, 356, 357, 358, 359, 360, 361, 362, 363, 364, 365, 366, 367, 368, 369, 370, 371, 372, 373, 374, 375, 376, 377, 378, 379, 380, 381, 382, 383, 384, 385, 386, 387, 388, 389, 390, 391, 392, 393, 394, 395, 396, 397, 398, 399, 400, 401, 402, 403, 404, 405, 406, 407, 408, 409, 410, 411, 412, 413, 414, 415, 416, 417, 418, 419, 420, 421, 422, 423, 424, 425, 426, 427, 428, 429, 430, 431, 432, 433, 434, 435, 436, 437, 438, 439, 440, 441, 442, 443, 444, 445, 446, 447, 448, 449, 450, 451, 452, 453, 454, 455, 456, 457, 458, 459, 460, 461, 462, 463, 464, 465, 466, 467, 468, 469, 470, 471, 472, 473, 474, 475, 476, 477, 478, 479, 480, 481, 482, 483, 484, 485, 486, 487, 488, 489, 490, 491, 492, 493, 494, 495, 496, 497, 498, 499, 500, 501, 502, 503, 504, 505, 506, 507, 508, 509, 510, 511, 512, 513, 514, 515, 516, 517, 518, 519, 520, 521, 522, 523, 524, 525, 526, 527, 528, 529, 530, 531, 532, 533, 534, 535, 536, 537, 538, 539, 540, 541, 542, 543, 544, 545, 546, 547, 548, 549, 550, 551, 552, 553, 554, 555, 556, 557, 558, 559, 560, 561, 562, 563, 564, 565, 566, 567, 568, 569, 570, 571, 572, 573, 574, 575, 576, 577, 578, 579, 580, 581, 582, 583, 584, 585, 586, 587, 588, 589, 590, 591, 592, 593, 594, 595, 596, 597, 598, 599, 600, 601, 602, 603, 604, 605, 606, 607, 608, 609, 610, 611, 612, 613, 614, 615, 616, 617, 618, 619, 620, 621, 622, 623, 624, 625, 626, 627, 628, 629, 630, 631, 632, 633, 634, 635, 636, 637, 638, 639, 640, 641, 642, 643, 644, 645, 646, 647, 648, 649, 650, 651, 652, 653, 654, 655, 656, 657, 658, 659, 660, 661, 662, 663, 664, 665, 666, 667, 668, 669, 670, 671, 672, 673, 674, 675, 676, 677, 678, 679, 680, 681, 682, 683, 684, 685, 686, 687, 688, 689, 690, 691, 692, 693, 694, 695, 696, 697, 698, 699, 700, 701, 702, 703, 704, 705, 706, 707, 708, 709, 710, 711, 712, 713, 714, 715, 716, 717, 718, 719, 720, 721, 722, 723, 724, 725, 726, 727, 728, 729, 730, 731, 732, 733, 734, 735, 736, 737, 738, 739, 740, 741, 742, 743, 744, 745, 746, 747, 748, 749, 750, 751, 752, 753, 754, 755, 756, 757, 758, 759, 760, 761, 762, 763, 764, 765, 766, 767, 768, 769, 770, 771, 772, 773, 774, 775, 776, 777, 778, 779, 780, 781, 782, 783, 784, 785, 786, 787, 788, 789, 790, 791, 792, 793, 794, 795, 796, 797, 798, 799, 800, 801, 802, 803, 804, 805, 806, 807, 808, 809, 810, 811, 812, 813, 814, 815, 816, 817, 818, 819, 820, 821, 822, 823, 824, 825, 826, 827, 828, 829, 830, 831, 832, 833, 834, 835, 836, 837, 838, 839, 840, 841, 842, 843, 844, 845, 846, 847, 848, 849, 850, 851, 852, 853, 854, 855, 856, 857, 858, 859, 860, 861, 862, 863, 864, 865, 866, 867, 868, 869, 870, 871, 872, 873, 874, 875, 876, 877, 878, 879, 880, 881, 882, 883, 884, 885, 886, 887, 888, 889, 890, 891, 892, 893, 894, 895, 896, 897, 898, 899, 900, 901, 902, 903, 904, 905, 906, 907, 908, 909, 910, 911, 912, 913, 914, 915, 916, 917, 918, 919, 920, 921, 922, 923, 924, 925, 926, 927, 928, 929, 930, 931, 932, 933, 934, 935, 936, 937, 938, 939, 940, 941, 942, 943, 944, 945, 946, 947, 948, 949, 950, 951, 952, 953, 954, 955, 956, 957, 958, 959, 960, 961, 962, 963, 964, 965, 966, 967, 968, 969, 970, 971, 972, 973, 974, 975, 976, 977, 978, 979, 980, 981, 982, 983, 984, 985, 986, 987, 988, 989, 990, 991, 992, 993, 994, 995, 996, 997, 998, 999, 1000

PROGRAM LOG

11601 100

11601 100

11601 100

11601 100

11601 100

VARIABLES	SN	TYPE	MODE
11601 TEMP	1	REAL	
11602 TEMP	2	REAL	
11603 TEMP	3	REAL	
11604 TEMP	4	REAL	
11605 TEMP	5	REAL	
11606 TEMP	6	REAL	
11607 TEMP	7	REAL	
11608 TEMP	8	REAL	
11609 TEMP	9	REAL	
11610 TEMP	10	REAL	
11611 TEMP	11	REAL	
11612 TEMP	12	REAL	
11613 TEMP	13	REAL	
11614 TEMP	14	REAL	
11615 TEMP	15	REAL	
11616 TEMP	16	REAL	
11617 TEMP	17	REAL	
11618 TEMP	18	REAL	
11619 TEMP	19	REAL	
11620 TEMP	20	REAL	
11621 TEMP	21	REAL	
11622 TEMP	22	REAL	
11623 TEMP	23	REAL	
11624 TEMP	24	REAL	
11625 TEMP	25	REAL	
11626 TEMP	26	REAL	
11627 TEMP	27	REAL	
11628 TEMP	28	REAL	
11629 TEMP	29	REAL	
11630 TEMP	30	REAL	
11631 TEMP	31	REAL	
11632 TEMP	32	REAL	
11633 TEMP	33	REAL	
11634 TEMP	34	REAL	
11635 TEMP	35	REAL	
11636 TEMP	36	REAL	
11637 TEMP	37	REAL	
11638 TEMP	38	REAL	
11639 TEMP	39	REAL	
11640 TEMP	40	REAL	
11641 TEMP	41	REAL	
11642 TEMP	42	REAL	
11643 TEMP	43	REAL	
11644 TEMP	44	REAL	
11645 TEMP	45	REAL	
11646 TEMP	46	REAL	
11647 TEMP	47	REAL	
11648 TEMP	48	REAL	
11649 TEMP	49	REAL	
11650 TEMP	50	REAL	
11651 TEMP	51	REAL	
11652 TEMP	52	REAL	
11653 TEMP	53	REAL	
11654 TEMP	54	REAL	
11655 TEMP	55	REAL	
11656 TEMP	56	REAL	
11657 TEMP	57	REAL	
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11660 TEMP	60	REAL	
11661 TEMP	61	REAL	
11662 TEMP	62	REAL	
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11664 TEMP	64	REAL	
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11666 TEMP	66	REAL	
11667 TEMP	67	REAL	
11668 TEMP	68	REAL	
11669 TEMP	69	REAL	
11670 TEMP	70	REAL	
11671 TEMP	71	REAL	
11672 TEMP	72	REAL	
11673 TEMP	73	REAL	
11674 TEMP	74	REAL	
11675 TEMP	75	REAL	
11676 TEMP	76	REAL	
11677 TEMP	77	REAL	
11678 TEMP	78	REAL	
11679 TEMP	79	REAL	
11680 TEMP	80	REAL	
11681 TEMP	81	REAL	
11682 TEMP	82	REAL	
11683 TEMP	83	REAL	
11684 TEMP	84	REAL	
11685 TEMP	85	REAL	
11686 TEMP	86	REAL	
11687 TEMP	87	REAL	
11688 TEMP	88	REAL	
11689 TEMP	89	REAL	
11690 TEMP	90	REAL	
11691 TEMP	91	REAL	
11692 TEMP	92	REAL	
11693 TEMP	93	REAL	
11694 TEMP	94	REAL	
11695 TEMP	95	REAL	
11696 TEMP	96	REAL	
11697 TEMP	97	REAL	
11698 TEMP	98	REAL	
11699 TEMP	99	REAL	
11700 TEMP	100	REAL	

FILE NAMES	MODE
254 INPUT	
254 OUTPUT	
2040 TAPE1	
7430 TAPE10	
2334 TAPE2	
3340 TAPE20	
2610 TAPE3	
3064 TAPE4	
0 TAPE5	
6700 TAPE51	
7154 TAPE55	
254 TAPE6	
530 TAPE7	
5144 TAPE70	
4414 TAPE71	
4670 TAPE72	
5420 TAPE75	
1004 TAPE8	
5674 TAPE90	
6150 TAPE91	
6424 TAPE99	

VARIABLES USED AS FILE NAMES, SEE ABOVE

EXTERNALS	TYPE	ARGS	REFERENCES
BASE		0	150
BCUNDS		0	161
ECF	REAL	1	126
FORMA		0	142
LUCATR		0	159
MAP		0	140
PGRID		0	146
PLOT		0	144
POINT		0	144
SCATR		0	152
STOPP		0	156

STATEMENT LABELS	DEF LINE	REFERENCES
11601 100	175	143
0 150	131	129
11616 200	137	130
11635 210	140	137
11640 220	142	137
11643 225	144	137

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FTN 4.8 508

74/175 JPT12 MODULE=7

PROGRAM LCON

STATEMENT LABELS

STATEMENT	DEF	LINE	REFERENCE
11040 230	146	137	
11051 240	146	137	
11054 250	151	137	
11057 260	152	137	
11074 300	163	126	
11082 310	156	137	
11080 320	159	137	
11071 330	161	137	
11742 700	167	94	
11746 701	168	133	
11761 800	170	117	
11773 810	174	120	

LOOKS LABEL	INDEX	FROM-TO	LENGTH	PROPERTIES
11011 150	1	129 131	2H	INSTACK

COMMON BLOCKS

COMMON BLOCKS	LENGTH	MEMBERS - BIAS NAME(LENGTH)
IO	2	0 KARD (1)
BOUND	5	0 KMIN (1)
		3 KMAX (1)
PLOTCH	4	0 PLTCT (1)
		3 LARGE (1)
SMCS	1	0 VSRC (1)
FT	15002	0 GHUSZ (1)
		2002 XLUC (2000)
		8002 TEMPR (7000)
GRID	15022	0 KHCNR (1)
		12 DIST (10)
		4022 ANGSI (2000)
DEBAG	3	0 CHECK (1)
PANM	4	0 IMPESH (1)
		3 IMP (1)
METHIC	3	0 PETERS (1)
CALC	2	0 DAYCNR (1)
ANGLE	144	0 CUSC (72)

STATISTICS

PROGRAM LENGTH	2067H	1079
BUFFER LENGTH	7747H	4071
CM LABELED COMMON LENGTH	72760E	30192
60000H CM USED		

SUBROUTINE BASE

70 175 180 185 190 195 200 205 210 215 220 225 230 235 240 245 250 255 260 265 270 275 280 285 290 295 300 305 310 315 320 325 330 335 340 345 350 355 360 365 370 375 380 385 390 395 400 405 410 415 420 425 430 435 440 445 450 455 460 465 470 475 480 485 490 495 500 505 510 515 520 525 530 535 540 545 550 555 560 565 570 575 580 585 590 595 600 605 610 615 620 625 630 635 640 645 650 655 660 665 670 675 680 685 690 695 700 705 710 715 720 725 730 735 740 745 750 755 760 765 770 775 780 785 790 795 800 805 810 815 820 825 830 835 840 845 850 855 860 865 870 875 880 885 890 895 900 905 910 915 920 925 930 935 940 945 950 955 960 965 970 975 980 985 990 995

145

[illegible]

SYMBOLIC REFERENCE MAP (N=3)

ENTRY POINTS	DEF LINE	REFERENCES	34
3 BDSET	1	17	
VARIABLES	SY TYPE	RELOCATION	
37 0	REAL		
1 010	REAL	F.P.	
40 0	INTEGER		
0 MAX	REAL		
0 MIN	REAL		
0 SET	LOGICAL		

16	17	DEFINED	15			
10	15		24			
23	24		29	DEFINED	21	23
28	15		29			
10	29		27			
10	15		21			
17	24		10			
11	DEFINED		31			
	DEFINED		33			

SUBROUTINE BDSET 74/175 OPT=2 ROUND=**/

VARIABLES	SY TYPE	RELOCATION	REFS	10
36 TOL	REAL			
INLINE FUNCTIONS	TYPE	ARGS	DEF LINE REFERENCES	
ABS	REAL	1	INTMIN	17
INT	INTEGER	1	INTMIN	21
STATISTICS				27
PROGRAM LENGTH				
60000 CM USED				

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PAGE 2

1 3 HOURS TIME BOUNDS
 2 4 HOURS MESSAGE OFFERS THE AREA IN WHICH THE USER IS THE CONCURRENTS AND
 3 5 HOURS MESSAGE OFFERS THE AREA IN WHICH THE USER IS THE CONCURRENTS AND
 4 6 HOURS MESSAGE OFFERS THE AREA IN WHICH THE USER IS THE CONCURRENTS AND
 5 7 HOURS MESSAGE OFFERS THE AREA IN WHICH THE USER IS THE CONCURRENTS AND

10 8 HOURS MESSAGE OFFERS THE AREA IN WHICH THE USER IS THE CONCURRENTS AND
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 16 13 HOURS MESSAGE OFFERS THE AREA IN WHICH THE USER IS THE CONCURRENTS AND
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 54 50 HOURS MESSAGE OFFERS THE AREA IN WHICH THE USER IS THE CONCURRENTS AND

CALCNR 2
CALCNR 3
CALCNR 5

1 SUBROUTINE CALCNR(X,Y)
C *CALCNR CALCULATES THE LOGN VALUES FOR A GRID POINT X,Y.

5 C DATA USED:
C DISTANCE FROM NOISE SOURCE (METERS)
C DAY OR NIGHT FILING
C CHARGE SIZE
C HEIGHT ABOVE OR BELOW GROUND
C ANGLE (IF IT IS A GUN)
C INVERSION FACTORS: SURFACE 0-500 METERS, 0-3000 METERS
C NUMBER OF ROUNDS FIRED
C NUMBER OF DAYS DATA WAS COLLECTED

CALCNR 6

15 INTEGER DAY
COMMON/IO/NOISE,PRINT
C BLOCK FACTI CONTAINS INVERSION FACTORS
COMMON/FACTI/RIINV1,RIINV2,RIINV3
COMMON/SHRS/VSMS
COMMON/FT/GNDSZ,CNR,XLOC,YLOC,DAYNO,DARKNO
C DIMENSION ALOC(2000),YLOC(2000),DARKNO(2000),DAYNO(2000)
C BLOCK GRID CONTAINS UNUSED VARIABLES (SEE ZNEF) ANGCS,ANGSIN
C COMMON/GPID/ANGCS,ANGSIN,DISI,SDHMH, ANGCS,ANGSIN
C BLOCK CONTR CONTAINS GUN TYPE TABLE, INFO FOR GUN CONTOURS
(IN INPUT) AND VALUE FOR THE LIMIT OF THE GUN TYPE TABLE.
C COMMON/CONTR/IGUN,CUNTOR
C DIMENSION IDGM(50),CUNTOR(50,15)
C DIMENSION RCNR(10),DIST(10),SDHMH(2000),
C IANGCS(2000),ANGSIN(2000)
C ARRAY GUNT(14) COMMON BLOCK GUN CONTAINS ID'S FOR
C WEAPONS ARRANGED BY SUBROUTINE FORMA.
C INTEGER GUNT(2000)
C COMMON/GUN/GUNT
C COMMON/METRIC/METERS,IMETER,IRUTH
C LOGICAL METERS
C COMMON/CALC/DAYCNR,DARKCNR
C LOGICAL DAYCNR,DARKCNR
C COMMON/DETR/DETR,RECUT,RECUTAMP
C COMMON/PRM/PRM,PRM,PRM,PRM,PRM,PRM
C LOGICAL CHECK,RECUT,RECUTAMP
C BLOCK TRBL CONTAINS INFO FROM PROGRAM TARGET
COMMON/ATBL/DBV(301,9,2),PEV(301,4,2),ENV(1501)
C I CSCE(601),PRM(301,4,2),ENV(301,4,2),RTW(151,2)

CALCNR 9
CALCNR 10

CALCNR 13

CALCNR 14
CALCNR 15
CALCNR 16
CALCNR 19
CALCNR 20
CALCNR 21
CALCNR 23
CALCNR 24

CALCNR 27

CALCNR 31
CALCNR 32

C FORT FOR CASE USE DIST: F H T DAY NIGHT
C FORT THE IS FOR CASE TAD DIST: F H T DAY NIGHT
C
C X = X-AXIS VALUE IN THE DISTANCES
C Y = Y-AXIS VALUE IN THE DISTANCES
C CWSOATECAS-150.0


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175 C
176 C
177 C
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CALCN171
CALCN175
CALCN176
CALCN177
CALCN178

RETURN
900 FORMATTION, POWER OF DAY SUM, F0.2, POWER OF NIGHT SUM, F6.2)
901 FORMATTION, POWER OF NIGHT SUM, F6.2, POWER OF DAY SUM, F6.2)
100 WITH DAY + NIGHT CUMULATIVE NOISE SUMS = 0.1 NEF SET TO -99.9)
END

SYMBOLIC REFERENCE MAP (R=3)

ENTRY POINTS	DEF LINE	REFERENCES	221	229
3 CALCNR	1			
VARIABLES	SN	TYPE	RELOCATION	
451 A	REAL			
3740 ANGLOS	REAL	ARRAY	GRID	
7060 ANGOSIN	REAL	ARRAY	GRID	
U CHECK	LOGICAL			
1 CNR	REAL			
444 CNDAY	REAL			
445 CNDNI	REAL			
465 CNT	REAL			
62 CONTOR	REAL			
454 CUSPHI	REAL			
22157 CUSCF	REAL			
452 U	REAL			
13562 DARKNO	REAL			
443 DAY	INTEGER			
0 DAYCNR	LOGICAL			
7042 DAYNU	REAL			
462 DBUEG	REAL			
0 JOY	REAL			
14 CIST	REAL			
467 DMAR	REAL			
470 DMELN	REAL			
471 DMIN	REAL			
1 DMACNR	LOGICAL			
447 UA	REAL			
450 UY	REAL			
473 DI	REAL			
474 OIO	REAL			
1 EAS	REAL			
472 EN	REAL			
17222 EN	REAL			
2310 F0.1	REAL			
30060 F0.2	REAL			
34030 F0.4	REAL			

FUNCTION NAME: ...

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1  FUNCTION NAME: ...
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SYMBOLIC REFERENCE MAP (RS)

ENTRY POINTS	DEF LINE	REFERENCES	17	20	23	26
4 C/PUR	1	1				
VARIABLES	SN	TYPE	RELOCATION	DEFINER		
53 C/PUR		REAL		10	10	10
0 WEIGHT		REAL		11	11	11
				25	25	25
EXTERNALS	TYPE	ARGS	REFERENCES	10	20	20
ALUG10	REAL	1 LIBRARY	10			
STATEMENT LABELS	DEF LINE	REFERENCES				
33 1	25	11				
26 2	22	12				
21 3	10	13				
STATISTICS						
PROGRAM LENGTH	500	44				
PROGRAM CM USED	60008					

SYMBOL TABLE

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FORM 2

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1  C THIS SUBROUTINE TAKES THE DATA FROM THE DATA BASE CONSISTING OF
2  C AN 11 NOISE SOURCE DATA BASE AND CALCULATES THE NOISE SOURCE AT
3  C ALSO INCLUDES THE NOISE SOURCE DATA BASE AND THE NOISE SOURCE AT
4  C THE SITE, GIVING NOISE SOURCE DATA BASE AND NOISE SOURCE AT
5  C THE SITE, GIVING NOISE SOURCE DATA BASE AND NOISE SOURCE AT
6  C THE SITE, GIVING NOISE SOURCE DATA BASE AND NOISE SOURCE AT
7  C THE SITE, GIVING NOISE SOURCE DATA BASE AND NOISE SOURCE AT
8  C THE SITE, GIVING NOISE SOURCE DATA BASE AND NOISE SOURCE AT
9  C THE SITE, GIVING NOISE SOURCE DATA BASE AND NOISE SOURCE AT
10 C THE SITE, GIVING NOISE SOURCE DATA BASE AND NOISE SOURCE AT
11 C THE SITE, GIVING NOISE SOURCE DATA BASE AND NOISE SOURCE AT
12 C THE SITE, GIVING NOISE SOURCE DATA BASE AND NOISE SOURCE AT
13 C THE SITE, GIVING NOISE SOURCE DATA BASE AND NOISE SOURCE AT
14 C THE SITE, GIVING NOISE SOURCE DATA BASE AND NOISE SOURCE AT
15 C THE SITE, GIVING NOISE SOURCE DATA BASE AND NOISE SOURCE AT

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FORM 3

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24 COMMON /FORM3/ NSRCS
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100 COMMON /FORM3/ NSRCS

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69/10/30, 12.45.43

FIN 4.8 508

SUBROUTINE FORMA 74175 OPTI2 MOUNO=...

C IPR POINTS TO THE BEGINNING OF IPR CARDS FOR THIS FILING PT.

IPR=1
FIRST=1000

FORMA 84
FORMA 85

175

C IPR-2 CARDS

210 READ(I,END=1) IPR,TYPE,DAY,MAX,MIN,MAX,IO,AF,LAG,MGT
IF (C.F.F.I.P.R.) GO TO 300

C IF C.F.F.I.P.R. IS IN TABLE

GO TO 204 IPR=TYPE

204 IPR=TYPE

205 IPR=TYPE

206 IPR=TYPE

207 IPR=TYPE

208 IPR=TYPE

209 IPR=TYPE

210 IPR=TYPE

211 IPR=TYPE

212 IPR=TYPE

213 IPR=TYPE

214 IPR=TYPE

215 IPR=TYPE

216 IPR=TYPE

217 IPR=TYPE

218 IPR=TYPE

219 IPR=TYPE

220 IPR=TYPE

221 IPR=TYPE

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265 IPR=TYPE

```

213 CONTINUE
  CHARGE(CHARGE(MIN,ITYPE)*CHARGE(MAX,ITYPE)).*5
  GO TO 216
214 CONTINUE
  CHARGE(CHARGE(MIN,ITYPE))
216 CONTINUE
  TCHARGE=CHARGE(ITYPE)

235
C IF FIRST DEFINITION CARD FOR (XLOC,YLOC) PROCESS
  IF (FIRST) GO TO 250
C CHECK FOR OLD TARGET (ALSO CHG)
  IF (IO.EQ.0) GO TO 217
C OLD TARGET SO CHECK TO SEE IF IT IS A DUPLICATE
  DO 215 I=1,NPTN,I
    SAME=TARGET,CHARGE,AND GUN; UPDATE
    IF (IOTYPE(IOLD).EQ.ID.AND.SUBMM(IOLD).EQ.CHARGE.AND.
      1 GUNT(IOLD).EQ.ITYPE) GOTO 220
215 CONTINUE
  GO TO 219
C SEE IF TARGET IS SAME
217 DO 218 I=1,NPTN,I
  GUNT(I) AND GUN
  IF (SUBMM(IOLD).EQ.CHARGE.AND.HEIGHT(IOLD).EQ.HGT) GO TO 220
218 CONTINUE
219 CONTINUE
  NEW TARGET,NEW CHARGE,OR NEW HEIGHT FOUND FOR (X,Y)
  I=I+1
  XLOC(I)=XLOC(IPTN)
  YLOC(I)=YLOC(IPTN)
  SUBMM(I)=CHARGE
  GUNT(I)=ITYPE
  IOTYPE(I)=ID
  JAYNO(I)=RAY
  JARKNO(I)=DARK
  HEIGHT(I)=HGT
  HCURR(I)=PHCURR
C NO HIT AT TARGET; ALL DONE
C IF GUNT SOURCE IS ME
221 IF (MFLAG.EQ.1) GO TO 240
C ON FIRST ACCESS TO A TARGET SET FORM-RE
  IF (SUBMM(IOLD).EQ.0) GO TO 271
C CHECK TO TARGETS OF SAME TYPE NOT DIFFERENT CHARGE
  IOTYPE=IOTYPE(I)
222 IF (SUBMM(IOLD).EQ.1) THEN
    FORM=FORM(IOLD).EQ.HGT) GO TO 225
  IF (IOTYPE(IOLD).EQ.1) THEN
    FORM=FORM(IOLD).EQ.HGT) GO TO 227
  FORM=FORM(IOLD).EQ.HGT)
  GO TO 222
245
250
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80/10/30. 12.45.43

FTN 4.8 SPA

SUBROUTINE FORMA

JUL75

JUL75

JUL75

```

225 CONTINUE
C
C  UPDATE OLD SOURCE INFORMATION
C  DAYNO(100)=DAYNO(100)+1
C  DARKNO(100)=DARKNO(100)+1
C  GO TO 240

240
C  SET TARGET INFORMATION
C  PROCESSOR=FF-2 (CARD)
227 IF(I+1)
C  I=I+1
C  I=TYPE(1000)=1
C  I=TYPE(1)=1
C  SEARCH(I)=SEARCH
C  SEARCH(I)=I+1
C  ACC(I)=EXL C(I)
C  YLC(I)=YLC(I)
C  HOUR(I)=HOUR(I)
C  HEIGHT(I)=HGT
C  DAYNO(I)=DAY
C  DARKNO(I)=DARK
C  GO TO 240

220 CONTINUE
C
C  UPDATE OLD CHARGE OF SOURCE
C  DAYNO(100)=DAYNO(100)+DAY
C  DARKNO(100)=DARKNO(100)+DARK
C  GO TO 221

240
C  TOO MANY SOURCES
240 IF (I .GE. 2000) GO TO 510
C  GO BACK AND READ NEW FF-1 CARD.
C  STAR * INDICATES END OF FF-2 CARDS FOR A PARTICULAR FIRING PT.
C  IF (IFLAG .EQ. 1-*) GO TO 200
C  GO TO 210

300
C  SET FIRST SOURCE ACCESS
C  STORE ALL INFORMATION OF FF-2 INTO APPROPRIATE ARRAYS
250 CONTINUE
C  I=TYPE(1)=1
C  DAYNO(1)=DAY
C  DARKNO(1)=DARK
C  GOVT(1)=I+1
C  SEARCH(1)=SEARCH
C  HEIGHT(1)=HGT
C  HOUR(1)=HOUR
C  FI=SI=FALSE
C  GO TO 221

320
C  SET FIRST TARGET ACCESS
270 CONTINUE
C  SEARCH(I)=1
C  HEIGHT(I)=HGT
C  HOUR(I)=HOUR
C  DARKNO(I)=DARK
C  GO TO 240

```

FORMA161

FORMA162

FORMA163

FORMA164

FORMA165

FORMA166

FORMA167

FORMA168

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FORMA170

FORMA171

FORMA172

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FORMA199

FORMA200

FORMA201

FORMA202

FORMA203

FORMA204


```

40000  C  CALCULATE THE CORRECTION FACTOR OF WEIGHT
40001  C  CHECK FOR UNIT IF SIZE DIFF FROM 5 LBS. OF C-4
40002  C  IF (ANGSIN(1),EW,490.0) GO TO 40021
40003  C  IF GUN SIZE, FIND IT IN THE TABLE
40004  C  RESIZE(1)
40005  C  IF (K,ST,0) GO TO 40020
40006  C  GUN ACT FOUND
40007  C  ADPTE(1,EW,17,0.011)
40008  C 0111 FORMAT(//10,*,*****FWRUP,*****GUN NOT FOUND IN GUN TYPE TABLE....JUB
40009  C 1 ADPTE(1,*****//)
40010  C  STOP
40011  C  FIND EQUATION PARAMETERS FOR C-4 IN ARMY CONTOR
40012  C  PARAMECONTOR(K,1)
40013  C  PARAMECONTOR(K,2)
40014  C  AVECONTOR(K,15)
40015  C  CALCULATE INNER RING ENERGY LEVEL
40016  C  ASPARAME(PARAMEVALGDISDOWN(1)*100)
40017  C  FIND DIFF FROM 5 LBS OF C-4
40018  C  DISTEA=119.0-AVG
40019  C  GO TO 40022
40020  C  FOR W41
40021  C  DISTCECONP(SUBMM(1)*10)-119.0
40022  C  CORRECTION FOR GROUND LEVEL IN HELIX EQUIPMENTICAL SOURCES
40023  C  IF (ANGSIN(1),W,999.0,WR,HELI(1),1,0.100) TO 4025
40024  C  W=DISDOWN(1)/100
40025  C  W=1-(C-4*119.0)/HELI(1)*W
40026  C  IF (HELI(1),1,0.100) TO 4025
40027  C  CALCULATE THE OR FOR HELIX TYPE GUN
40028  C  FORM262
40029  C  FORM263
40030  C  FORM264
40031  C  FORM265
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40296  C  FORM536
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FTX 1.8 508

74/175 FIVE WOUNDS+//

PROGRAM LENGTH 2000

PCN 257 00

358 383 300

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[illegible]

```
CORRPT TITLE = "LOCALIZATION"  
ATTENTION=PI(1,25)  
25 EQUATE(PI,LOCAT).....  
*****  
LOCAT=
```

REWARD 1001 LOC 12

```

25 C PHASE J PLOTS SPECIAL LINES AND TEXT AT THE MAP AND GRABS A BORDER ON THE MAP.
    WRITE(UNIT,10)
    10 FORMAT(4D8.5)
    20
    C HEAD SPECIFICATION NAME
    30
    C THIS IS INFORMATION PLUNGED INTO THE LOG-2 LAMP.
    READ(CARP,20)CICR,NAME,LOCATE , SIZE,ANGLE
    20 FORMAT(3A10,2F10.0)
    LOC 13
    LOC 14
    LOC 15
    LOC 16
    LOC 17
    LOC 18
    LOC 19

```

[illegible]

```

45      C THIS IF-LOOP CHECKS FOR THE DEFAULT FOR THE VARIABLE ANGLE
      C IF A DEFAULT VALUE IS USED, IT IS OBTAINED IN THE OUTPUT BY STARS.
      27      IF (ANGLE.EQ.0.) GO TO 29
              ANGLE=0.0
              STARS(2)=***
          LUC 26
          LUC 27
          LUC 28

```

```

C TARG,FPT,NAM, AND LOC ARE ALL LOGICAL VALUE TO SEE WHICH VALUES WERE
C SUBMITTED BY THE USER FOR THE TARGET, FIRING PT., NAME, AND LOCATE VARIABLES.
29  TARG=((CHOICE.EQ.5)ALL).IM.(CHUPLF.EQ.CHRTGRT-1)    LOC 29
LOC 30
FPT=((CHOICE.EQ.3)ALL).OM.(CHOICE.EQ.6NEFINNG)        LOC 30
NAME=(NAME.EQ..ZNNAME)                                LOC 31
LOC=LOCATE .FG,R-LOCATIONM                              LOC 32

```


182

6

80/10/30. 12.45.43

FTN 4.8 508

74/175 UNL2 RDUVU=++*/

SUBROUTINE LOCAT

1 YMIN (1)
4 BDS (1)
1 KPRINT (1)
2 XMAX (1)

MEMBERS - BIAS NAME(LE,6TH)
0 XMIN (1)
3 XMAX (1)
0 XARC (1)

CUMUL. LOCAS LENGTH
10 5
2

STATISTICS
PROGRAM LENGTH 6744 444
CUMULATED COMMON LENGTH 78 7
COMMON LENGTH 800008 CM USED

```

1      C      SUBROUTINE MAP
2      C      THIS SUBROUTINE CALCULATES A MAP OF THE POINTS
3      C      COMMON/AT/ATAPT
4      C      COMMON/AT/ATAPT
5      C      COMMON/AT/ATAPT
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7      C      COMMON/AT/ATAPT
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61     C      COMMON/AT/ATAPT

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MAP 160
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821	822	823	824	825	826	827	828	829	830	831	832	833	834	835	836	837	838	839	840	841	842	843	844	845	846	847	848	849	850	851
852	853	854	855	856	857	858	859	860	861	862	863	864	865	866	867	868	869	870	871	872	873	874	875	876	877	878	879	880	881	882
883	884	885	886	887	888	889	890	891	892	893	894	895	896	897	898	899	900	901	902	903	904	905	906	907	908	909	910	911	912	913
914	915	916	917	918	919	920	921	922	923	924	925	926	927	928	929	930	931	932	933	934	935	936	937	938	939	940	941	942	943	944
945	946	947	948	949	950	951	952	953	954	955	956	957	958	959	960	961	962	963	964	965	966	967	968	969	970	971	972	973	974	975
976	977	978	979	980	981	982	983	984	985	986	987	988	989	990	991	992	993	994	995	996	997	998	999	1000	1001	1002	1003	1004	1005	1006
1007	1008	1009	1010	1011	1012	1013	1014	1015	1016	1017	1018	1019	1020	1021	1022	1023	1024	1025	1026	1027	1028	1029	1030	1031	1032	1033	1034	1035	1036	1037
1038	1039	1040	1041	1042	1043	1044	1045	1046	1047	1048	1049	1050	1051	1052	1053	1054	1055	1056	1057	1058	1059	1060	1061	1062	1063	1064	1065	1066	1067	1068
1069	1070	1071	1072	1073	1074	1075	1076	1077	1078	1079	1080	1081	1082	1083	1084	1085	1086	1087	1088	1089	1090	1091	1092	1093	1094	1095	1096	1097	1098	1099
1100	1101	1102	1103	1104	1105	1106	1107	1108	1109	1110	1111	1112	1113	1114	1115	1116	1117	1118	1119	1120	1121	1122	1123	1124	1125	1126	1127	1128	1129	1130
1131	1132	1133	1134	1135	1136	1137	1138	1139	1140	1141	1142	1143	1144	1145	1146	1147	1148	1149	1150	1151	1152	1153	1154	1155	1156	1157	1158	1159	1160	1161
1162	1163	1164	1165	1166	1167	1168	1169	1170	1171	1172	1173	1174	1175	1176	1177	1178	1179	1180	1181	1182	1183	1184	1185	1186	1187	1188	1189	1190	1191	1192
1193	1194	1195	1196	1197	1198	1199	1200	1201	1202	1203	1204	1205	1206	1207	1208	1209	1210	1211	1212	1213	1214	1215	1216	1217	1218	1219	1220	1221	1222	1223
1224	1225	1226	1227	1228	1229	1230	1231	1232	1233	1234	1235	1236	1237	1238	1239	1240	1241	1242	1243	1244	1245	1246	1247	1248	1249	1250	1251	1252	1253	1254
1255	1256	1257	1258	1259	1260	1261	1262	1263	1264	1265	1266	1267	1268	1269	1270	1271	1272	1273	1274	1275	1276	1277	1278	1279	1280	1281	1282	1283	1284	1285
1286	1287	1288	1289	1290	1291	1292	1293	1294	1295	1296	1297	1298	1299	1300	1301	1302	1303	1304	1305	1306	1307	1308	1309	1310	1311	1312	1313	1314	1315	1316
1317	1318	1319	1320	1321	1322	1323	1324	1325	1326	1327	1328	1329	1330	1331	1332	1333	1334	1335	1336	1337	1338	1339	1340	1341	1342	1343	1344	1345	1346	1347
1348	1349	1350	1351	1352	1353	1354	1355	1356	1357	1358	1359	1360	1361	1362	1363	1364	1365	1366	1367	1368	1369	1370	1371	1372	1373	1374	1375	1376	1377	1378
1379	1380	1381	1382	1383	1384	1385	1386	1387	1388	1389	1390	1391	1392	1393	1394	1395	1396	1397	1398	1399	1400	1401	1402	1403	1404	1405	1406	1407	1408	1409
1410	1411	1412	1413	1414	1415	1416	1417	1418	1419	1420	1421	1422	1423	1424	1425	1426	1427	1428	1429	1430	1431	1432	1433	1434	1435	1436	1437	1438	1439	1440
1441	1442	1443	1444	1445	1446	1447	1448	1449	1450	1451	1452	1453	1454	1455	1456	1457	1458	1459	1460	1461	1462	1463	1464	1465	1466	1467	1468	1469	1470	1471
1472	1473	1474	1475	1476	1477	1478	1479	1480	1481	1482	1483	1484	1485	1486	1487	1488	1489	1490	1491	1492	1493	1494	1495	1496	1497	1498	1499	1500	1501	1502
1503	1504	1505	1506	1507	1508	1509	1510	1511	1512	1513	1514	1515	1516	1517	1518	1519	1520	1521	1522	1523	1524	1525	1526	1527	1528	1529	1530	1531	1532	1533
1534	1535	1536	1537	1538	1539	1540	1541	1542	1543	1544	1545	1546	1547	1548	1549	1550	1551	1552	1553	1554	1555	1556	1557	1558	1559	1560	1561	1562	1563	1564
1565	1566	1567	1568	1569	1570	1571	1572	1573	1574	1575	1576	1577	1578	1579	1580	1581	1582	1583	1584	1585	1586	1587	1588	1589	1590	1591	1592	1593	1594	1595
1596	1597	1598	1599	1600	1601	1602	1603	1604	1605	1606	1607	1608	1609	1610	1611	1612	1613	1614	1615	1616	1617	1618	1619	1620	1621	1622	1623	1624	1625	1626
1627	1628	1629	1630	1631	1632	1633	1634	1635	1636	1637	1638	1639	1640	1641	1642	1643	1644	1645	1646	1647	1648	1649	1650	1651	1652	1653	1654	1655	1656	1657
1658	1659	1660	1661	1662	1663	1664	1665	1666	1667	1668	1669	1670	1671	1672	1673	1674	1675	1676	1677	1678	1679	1680	1681	1682	1683	1684	1685	1686	1687	1688
1689	1690	1691	1692	1693	1694	1695	1696	1697	1698	1699	1700	1701	1702	1703	1704	1705	1706	1707	1708	1709	1710	1711	1712	1713	1714	1715	1716	1717	1718	1719
1720	1721	1722	1723	1724	1725	1726	1727	1728	1729	1730	1731	1732	1733	1734	1735	1736	1737	1738	1739	1740	1741	1742	1743	1744	1745	1746	1747	1748	1749	1750
1751	1752	1753	1754																											

AD-A099 335 CONSTRUCTION ENGINEERING RESEARCH LAB (ARMY) CHAMPAIGN IL F/G 20/1
BLAST NOISE PREDICTION, VOLUME II. BNOISE 3.2 COMPUTER PROGRAM --ETC!
MAR 81 L L LITTLE, V J PAWLOWSKA, D L EFFLAND
UNCLASSIFIED CERL-TR-N-98-VOL-2 NL

3 OF 3

AD-A099 335



END

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400      GO TO 345
      C      DIFF CURVUS
      C      OUP ID, DIFF. COORDINATES
      C      WRITE(*PRINT,754)
344      KERR=KERR+1
      LINES=LINES+1
      IF (OUPFL) GO TO 345
      C      ID=SHIFT(-1,42)
      C      ID=SHIFT(-1,755) ID
      C      WRITE(*PRINT,755) ID
      C      GO TO 343
      C      LINES=LINES+1
      C      CORDS=MAPPING, BUT CONSIDERED SEPARATE FOR TABLE
345      CONTINUE
      DO 346 J=1,110
      IF (ALOC.EV.FCURDS(J,1)) GO TO 346
      IF (ALOC.EV.FCURDS(J,2)) GO TO 347
346      CONTINUE
      GO TO 350
347      IF (IMAGE) GO TO 348
      ASSIGN 348 TO *PRINT
      GO TO 29991
348      WRITE(*PRINT,737)
      KERR=KERR+1
      LINES=LINES+1
350      CONTINUE
      C      READ FIRING PT. DEF. CARUS
      C
      C      ASSIGN 401 TO MOUNTIN
400      READ(INI,603) IFLAG, (NUL(J), J=1,17), ITYPE, DAY, DARK, MIN, MAX, IDT,
      IFLAG, MGT, (NUL(J), J=18,56)
      IF (EOF(INI).NE.0.) GO TO 399
      C      COUNT *PURE DATA BASE CARUS
      C      NCARDS=NCARDS+1
      C      -0(BLANK) TO 0 FOR PRINTING
      IF (ITYPE.EQ.0) ITYPE=0
      IF (DAY.EQ.0.) DAY=0.
      IF (DARK.EQ.0.) DARK=0.
      IF (MIN.EQ.0.) MIN=0.
      IF (MAX.EQ.0.) MAX=0.
      IF (NFLAG.EQ.0) KFLAG=0
      IF (IDT.EQ.0) IDT=0
      IF (MGT.EQ.0.) MGT=0.
      C
445      IF (PRINT.AND.LINES.GE.NUMLIN) GO TO 99991
      C      401 CONTINUE
      IF (PRINT) WRITE(*PRINT,718) IFLAG, (NUL(J), J=1,17), ITYPE, DAY, DARK, MIN,
      MAX, IDT, MFLAG, MGT, (NUL(J), J=18,56)
      LINES=LINES+1
      IFLAG=PRINT
      C      CHECK BLANK FIELDS
      DO 405 J=1,49
      IF (NUL(J).E.1) MOUN=0 GO TO 406
405      CONTINUE
      GO TO 409
      C      DATA IN BLANK FIELD

```

```

406 IF (.NOT. L1) GO TO 408
407 IF (IMAGE) GO TO 407
408 ASSIGN 407 TO KERR+1
409 GO TO 409
410 IF (ESTIMATE) DATA FLAG=01 ZEMO, PRINT ERROR MESSAGE
411 IF (L1) WRITE(27,1755) KOCULS(J)
412 LINES=LINES+1
413 KERR=KERR+1
414 GO TO 414
415 IF (TYPE) GO TO 415
416 IF (TYPE) GO TO 416
417 CONTINUE
418 IF (IMAGE) GO TO 411
419 IF (IMAGE) GO TO 411
420 ASSIGN 411 TO KERR+1
421 GO TO 421
422 WRITE(4PRINT,727) ITYPE, ID
423 KERR=KERR+1
424 LINES=LINES+1
425 IG=0
426 CONTINUE
427 IF (DAY,LT,0,OR,DARK,LT,0) GO TO 420
428 SHOTS=DAY+DARK
429 IF (DUP) GO TO 419
430 DAY=DAY+DAY
431 DARK=DARK+DARK
432 IF (SHOTS,GT,0) GO TO 430
433 SHOTS=0
434 IF (IMAGE) GO TO 421
435 ASSIGN 421 TO KERR+1
436 GO TO 436
437 NUMBER OF FIRINGS=0
438 KERR=KERR+1
439 WRITE(4PRINT,739) IG
440 LINES=LINES+1
441 CONTINUE
442 IF (MIN,LT,MSL) MSL=MIN
443 IF (MIN,LE,0,OR,MIN,GE,NUMCHG) GO TO 434
444 IF (IG,EQ,0) GO TO 440
445 C FIRST ELEMENT IN CHARGE=TARGET CHARGE,50 OFFSET BY 1
446 CHG=CHARGE(MIN+1,IG)
447 IF (CHG,LE,0) GO TO 434
448 IF (CHG,LT,CHSPL) CHSPL=CHG
449 GO TO 440
450 C INVALID CHARGE
451 IF (IMAGE) GO TO 435
452 ASSIGN 435 TO KERR+1
453 GO TO 453
454 KERR=KERR+1
455 IF (MIN,GT,0) GO TO 436
456 KERR=KERR+1
457 GO TO 440
458 C CHARGE SIZE NO GROUND
459 WRITE(4PRINT,740) ID
460 LINES=LINES+1
461 CHG=0

```

```

515      IF (MAX.GT.1)NG=MAX
        IF (MAX.LE.0)NG=MAX-GE.NUMCHG)GU TO 444
        IF (IG.EQ.0)GU TO 446
        CHG=CHG+(MAX+1)IG
        IF (CHG.LE.0)GU TO 444
        IF (CHG.GT.0)CHRG=CHG
        IF (.NOT.(UP) CHCUM=CHCUM+CHG*DAY
        IF (.NOT.(UP) CHCUM=CHCUM+CHG*DARK
        GU TO 446

520      C INVALID
        444 IF (IMAGE)GU TO 445
        ASSIGN 445 TO KPHNTD
        GU TO 44991
        445 KERRERR+1
        CHG=0
        IF (MAX.GT.0)GU TO 448
        NG=NG+1
        GU TO 446
        448 WRITE (PRINT,740)ID
        LINESLIVES+1
        446 IF (MIN.LE.MAX)GU TO 450
        IF (IMAGE)GU TO 447
        ASSIGN 447 TO KPHNTD
        GU TO 44991
        447 WRITE (PRINT,741)ID
        KERRERR+1
        LINESLIVES+1
        C MIT FLAG,TARGET ID
        C MIT FLAG MUST BE SET IF IDT BLANK
        450 IF (IDT.NE.1BLNK)GU TO 460
        IT=0
        IF (FLAG.EQ.1)GU TO 470
        IF (IMAGE)GU TO 451
        ASSIGN 451 TO KPHNTD
        GU TO 44991
        C BLANK TARGET ID
        451 WRITE (PRINT,724)ID
        KERRERR+1
        LINESLIVES+1
        GU TO 470
        C FIND TARGET GIVEN IN TARGET ID TABLE
        460 GU 465 IT=1,NTAM
        IF (IDT.EQ.1)TPS(IT)GU TO 464
        465 CONTINUE
        C UNDEFINED TARGET ID
        IF (IMAGE)GU TO 467
        ASSIGN 467 TO KPHNTD
        GU TO 44991
        467 WRITE (PRINT,722)IT,IT,
        KERRERR+1
        LINESLIVES+1
        IT=0
        GU TO 470
        C CALL TARGET NAME
        468 IF (IS.LT.0)GU TO 470
        IT=0
        IF (FLAG.EQ.1) GU TO 470

```



```

C NULL TABLE INCPA
  IF=0
  GO TO 300
C *****
  49991 WRITE(PPRINT,710)IFLAG,(NUL(J),J=1,17),ITYPE,DAY,DARK,MIN,MAX,
  1 INT,MFLAG,MGT,(NUL(J),J=18,56)
  IMAGE=.TRUE.
  GO TO KPRIND,(407,411,421,435,445,447,451,469)
C *****
C ***** INTERNAL SUBROUTINES *****
C HEADER ROUTINE
  99991 CONTINUE
  WRITE(PPRINT,607)
  WRITE(PPRINT,7161)
  LINES=0
  GO TO MD-PTN,(301,401)
C MAX,MIN, COMMS CHECK
  99992 CONTINUE
  IF(XLOC.LE.XLRG)GO TO 100
  XLRG=XLOC
  YLRG=YLOC
  100 IF(YLOC.LE.YLRG)GO TO 105
  YLRG=YLOC
  105 IF(XLOC.GE.XSML)GO TO 115
  XSML=XLOC
  YSML=YLOC
  115 IF(YLOC.GE.YSML)GO TO 120
  XSML=XLOC
  YSML=YLOC
  120 GO TO MAX-IN,(231,331)
C *****
C END OF FIRING PT. CARDS
  500 IF(.NOT.JUMPFL)I=1
  NSRCS=MIN(I,NUMFRT)
C PRINT ERROR/AMPLING COUNT
  WRITE(PPRINT,730)NERR
  NERR=NERR+NEPR
C
C END OF INPUT PHASE
C
C TOTAL NUMBER OF DATA BASE ERRORS
  WRITE(PPRINT,744)NERR
  WRITE(PPRINT,607)
C TOTAL NUMBER OF DATA BASE CARDS
  WRITE(PPRINT,701)NCARDS
C NUMBER OF GUN TYPES, TARGETS, AND FIRING POINTS
  WRITE(PPRINT,699)JG
  WRITE(PPRINT,702)NT
  WRITE(PPRINT,703)NS
  IF(NS.EQ.0)GO TO 299
  READ(MAP,END) DAYS
  IF(.NOT.(MAD).F.A.O.) GO TO 501
  DAYS=1.0
  REOF=.TRUE.
  501 CONTINUE
C DATA BASE TIME PERIOD

```



```

742 FORMAT('***** WARNING -- LARGE HEIGHT VALUE IN DEF. CARD FOR MAP 787
1 FIRMING PT. #,43) MAP 788
743 FORMAT('13,***** ERROR -- FIRMING PTS. EXCEED TABLE LIMIT IN MAP 789
1P; ONLY FIRST 13, USED FOR SUBSEQUENT CROSS CHECKING*) MAP 790
744 FORMAT('13,***** END OF INPUT PHASE: 15, * ERROR/WARNING CONDITION MAP 791
1065 DETECTED*) MAP 792
745 FORMAT('1A,CHUSS=REFERENCE: TARGETS BY FIRING POINTS / DAILY FIRMING MAP 793
1G5*//// MAP 794
1 1A,TARGET ID=10X,7(*PT ID *) MAP 795
746 FORMAT('1A,***** WARNING -- DUE TO PREVIOUS TABLE OVERFLOW, MAP 796
1ME FOLLOWING CROSS-REFERENCE TABLE IS INCOMPLETE*) MAP 797
748 FORMAT('1A,CROSS=REFERENCE: TARGETS BY GUN TYPES) DAILY *
1,PROJECTILE CHANGE *EIGHT (LHS)*)//
1 1A,TARGET ID=10X,7(*GUN ID *) MAP 800
750 FORMAT('1A,CROSS=REFERENCE: GUN TYPES BY TARGETS) DAILY *
1,PROJECTILE CHANGE *EIGHT (LHS)*)//
1 1A,GUN ID=10X,7(*TAP ID *) MAP 803
752 FORMAT
1(1X,CROSS=REFERENCE: GUN TYPES BY FIRING POINTS) DAILY *
2,PROJECTILE CHANGE *EIGHT (LHS)*)//
1 1A,GUN ID=10X,7(*PT ID *) MAP 807
753 FORMAT('13,***** ERROR -- DUPLICATE ID,COORDINATES) DEF CARDS MAP 808
1CINCREAS FOR ERROR-S, BUT OTHERWISE IGNORED*) MAP 809
754 FORMAT('13,***** ERROR -- DUPLICATE ID,DIFFERENT COORDINATES; MAP 810
1TREATED AS SEPARATE ENTRY.*) MAP 811
755 FORMAT('13,***** ERROR --,13, * NONPOSITIVE CHANGE NOS. EXCUDMAP 813
1G5*//// MAP 812
756 FORMAT('13,***** ERROR --,13, * NONPOSITIVE CHANGE NOS. EXCUDMAP 813
1ENTERED FOR FIRING PT. #,43) MAP 814
757 FORMAT('13,***** ERROR -- NONPOSITIVE TARGET CHANGE IN TABLE MAP 815
1UR GUN #,43, * DEF CARD FOR FIRING PT. #,43) MAP 816
899 FORMAT('13,111) ERROR -- MISSING DATA BASE FILE) EXECUTION MAP 817
1 ABORTED*) MAP 818
900 FORMAT('115,***** TIME FOR MAPPING SUPERPROGRAM IS #,8.3, MAP 819
1* SECONDS*) MAP 820
END MAP 821

```

SYMBOLIC REFERENCE MAP (R=3)

ENTRY POINTS	DEF LINE	REFERENCES	SYMBOLIC	LOCATION
1	1	752		
VARIABLES	SY	TYPE		
4335 ADUPT	REAL	ARRAY	REFS	745
4171 ADGUN	REAL	ARRAY	REFS	739
4253 ADTUG	REAL	ARRAY	REFS	739
2011 PLICCH	REAL	ARRAY	REFS	137
5011 CHARGE	REAL	ARRAY	REFS	150
4072 CHCUL	REAL	ARRAY	REFS	121
4073 CHCULN	REAL	ARRAY	REFS	121
U CHECK	LOGICAL	ARRAY	REFS	17

SUBROUTINE MAP				74/175	OPTIONAL	FIN 4.0	505	00/10/30. 12.45.43	PAGE	17
VARIABLES	SA	TYPE	DECLARATION							
4107 CMO	REAL		REAL	499	2*500	518	2*519	520	521	610
4070 CMLRG	REAL		REAL	498	513	517	528	512		
4071 CMSML	REAL		REAL	519	694	DEFINED	53	500		
21012 CUNTUM	REAL		REAL	509	694	DEFINED	54			
4136 DARR	REAL		REAL	15	192	DEFINED	111	483	521	506
4075 LARKN	REAL		REAL	438	447	479	480			
4135 DAY	REAL		REAL	632	430	438	690	DEFINED	57	403
4074 DAYN	REAL		REAL	483	687	689	480	482	520	585
4157 DAYS	REAL		REAL	437	447	479	690	DEFINED	57	402
4051 DUP	LOGICAL		LOGICAL	482	430	437	691	692	727	734
4160 UX	REAL		REAL	685	688	689	691	585	586	599
4164 DX1	REAL		REAL	745	DEFINED	679	681			
4161 DY	REAL		REAL	22	481	520	521			
4165 UY1	REAL		REAL	368	398	700	416	DEFINED	372	373
6305 FCURDS	REAL		REAL	709	DEFINED	709	DEFINED	707	96	610
4163 GRUZZ	REAL		REAL	711	DEFINED	709	711	707		
0 GTAPPT	REAL		REAL	710	8	610	745	DEFINED		
4102 MARV	REAL		REAL	589	2*695	DEFINED	60	589		
4103 MBEL	REAL		REAL	588	2*695	DEFINED	60	588		
4056 MDRRTN	INTEGER		INTEGER	26	643	DEFINED	321	429	632	
4183 MGT	REAL		REAL	443	447	587	2*588	2*589		
4104 I	INTEGER		INTEGER	430	443		101	5*111	2*119	2*121
				69	94	96	153	154	155	2*161
				130	137	2*143	255	261	262	263
				171	183	249	376	382	383	384
				287	306	369	661	662	166	171
				385	617	618	100	110	399	610
				DEFINED	68	95	293	320		
				176	209	289	543	DEFINED	27	
				623	661	705	453	250	261	300
				PLFS	228	343	223	257	473	490
				PLFS	157	218	378	409	595	614
				331	338	371	550	581	408	
				511	532	538	323	331	382	
				DEFINED	155	210	219	371	155	157
				PLFS	8	12	378	143		
				PLFS	192	12	119	119		
				161	467	543	556	562	632	
				PLFS	442	447	556	DEFINED	250	261
				DEFINED	430	442	556	169	223	284
				PLFS	8	12	257	612	61	111
				PLFS	85	123	143	DEFINED	370	383
				300	338	447	609	2*610	568	571
				210	323	430	609	517	476	
				PLFS	601	2*603	609	468	81	
				467	496	498	516	517	568	571
				2*607	2*610	DEFINED	468	476		
				605	741	DEFINED	81			
				PLFS						

SUMMARY MAP				74/175	OPT=2	ROUND=**/	FTN 4.8	508	80/10/30. 12.45.43	PAGE	18
VARIABLES	SN	TYPE	REL'ATION								
4112 IGT		INTEGER	REFS	727	735	DEFINED	81	720	266	279	
4166 IJ		INTEGER	REFS	21	142	160	233	240	486	503	
4007 IMAGE		LOGICAL	REFS	348	368	419	458	470			
			REFS	535	546	559	577	591			
			REFS	124	144	162	225	302	340	450	
			DEFINED	634							
23170 IN		INTEGER	REFS	16	69	DEFINED	28				
4106 IN1		INTEGER	REFS	113	212	325	432	DEFINED	77		
			I/O REFS	74	111	210	323	430			
4114 IO1		INTEGER	REFS	43	DEFINED	81					
4150 IT		INTEGER	REFS	556	600	2*603	2*607	DEFINED	544	555	
			REFS	565							
4110 ITF		INTEGER	REFS	47	723	DEFINED	81				
4111 ITG		INTEGER	REFS	48	730	DEFINED	473	581	632		
4134 ITYPE		INTEGER	REFS	436	447	467					
			DEFINED	430	436						
4105 IU		INTEGER	REFS	72	77	DEFINED	69	I/O REFS	70	71	
4115 J		INTEGER	REFS	94	96	101	2*111	2*121	123	130	
			REFS	143	161	192	210	223	228	236	
			REFS	137	275	300	323	338	343	351	
			REFS	275	415	416	2*430	2*447	453	462	
			REFS	374	92	99	2*111	120	123	129	
			DEFINED	2*632	192	210	223	227	256	274	
			REFS	143	161	192	210	223	256	274	
			REFS	300	323	342	377	414	2*430	2*457	
			REFS	452	2*632						
4167 JI		INTEGER	REFS	734	DEFINED	722	156	191	679	703	
4123 K		INTEGER	REFS	157	4*192	DEFINED	156	191			
0 K480		INTEGER	REFS	6	680	704	I/O REFS	81			
			REFS	707							
4116 K48R		INTEGER	REFS	133	139	165	197	198	237	244	
			REFS	284	308	309	353	361	394	404	
			REFS	423	474	491	506	527	539	551	
			REFS	563	582	664	665	DEFINED	109	133	
			REFS	139	165	199	237	270	284	310	
			REFS	361	394	404	423	464	474	491	
			REFS	527	539	551	563	582	596		
4142 K48AG		INTEGER	REFS	441	447	545	570	632			
			DEFINED	430	441						
1 K48INT		INTEGER	REFS	0	I/O REFS	44	75	107	123	143	
			REFS	146	150	161	164	175	187	192	
			REFS	197	205	223	236	243	264	283	
			REFS	292	300	308	317	334	351	360	
			REFS	343	403	409	422	462	473	490	
			REFS	511	532	538	562	581	595	622	
			REFS	632	641	664	670	671	673	675	
			REFS	676	677	685	690	694	696	696	
			REFS	697	698	711	724	725	726	731	
			REFS	732	733	736	737	742	743	744	
			REFS	751	756	760	764				
4144 K48ATC		INTEGER	REFS	635	DEFINED	459	471	487	504	525	
			REFS	547	560	574	582				
4151 K48ATT		INTEGER	REFS	303	DEFINED	234	241	267	280	349	
			REFS	347	420						
4064 L1*63		INTEGER	REFS	336	352	362	364	415	410	424	
			REFS	443	463	475	482	512	533	540	
			REFS	552	564	583	597	DEFINED	49	352	

SUBROUTINE MAP			74/175 OPTIM2 MATHS=0.0		FIN 4.4 503		PAGE 19	
VARIABLES	SN	TYPE	MULTIPLICATION					
4052 L-1		LOGICAL	392	REFS	405	410	424	449
4120 L-6		INTEGER	442	REFS	533	545	552	564
4130 L-4		INTEGER	642	REFS	232	234	307	351
4125 L-4		INTEGER	43	DEFINED	141	2+130	DEFINED	127
4137 L-1		INTEGER	130	REFS	447	2+514	2+515	517
4162 L-1		INTEGER	440	REFS	430	447	315	498
4057 NAME1		INTEGER	632	REFS	447	2+445	2+445	507
21245 NAME2		INTEGER	439	REFS	430	439	447	534
4060 L-CARDS		INTEGER	632	REFS	430	439	447	507
21531 LOGICALS		INTEGER	705	REFS	430	439	447	507
4117 L-6		INTEGER	105	REFS	192	192	111	111
4065 L-6		INTEGER	8	REFS	192	192	111	111
2003 L-FILES		INTEGER	115	REFS	192	192	111	111
4063 L-6		INTEGER	115	REFS	192	192	111	111
4066 L-6		INTEGER	115	REFS	192	192	111	111
4067 L-6		INTEGER	115	REFS	192	192	111	111
4156 L-6		INTEGER	115	REFS	192	192	111	111
4061 L-6		INTEGER	115	REFS	192	192	111	111
4132 L-6		INTEGER	115	REFS	192	192	111	111
21447 L-6		INTEGER	115	REFS	192	192	111	111
4121 L-6		INTEGER	115	REFS	192	192	111	111
4124 L-6		INTEGER	115	REFS	192	192	111	111
21327 L-6		INTEGER	115	REFS	192	192	111	111
2010 L-6		INTEGER	115	REFS	192	192	111	111
2006 L-6		INTEGER	115	REFS	192	192	111	111
2005 L-6		INTEGER	115	REFS	192	192	111	111
2007 L-6		INTEGER	115	REFS	192	192	111	111
2004 L-6		INTEGER	115	REFS	192	192	111	111
4046 L-6		LOGICAL	115	REFS	192	192	111	111
4130 L-6		REAL	115	REFS	192	192	111	111
4050 L-6		LOGICAL	115	REFS	192	192	111	111
4045 L-6		LOGICAL	115	REFS	192	192	111	111
1 L-6		LOGICAL	115	REFS	192	192	111	111
4044 L-6		LOGICAL	115	REFS	192	192	111	111
4146 L-6		LOGICAL	115	REFS	192	192	111	111

SUMMARY MAP				74/175 JPT12 MOUN2+--+		FTN 4.8 508		A0/10/30. 12.45.43		PAGE	
VARIABLES	SA	TYPE	RELLOCATION								
4151 TCMG	REAL			REFS	572	585	586	607	DEFINED	569	571
6141 TCOMDS	REAL	ARRAY		REFS	8	275	276	DEFINED	251	252	262
0 TRAPT	REAL	ARRAY	FT	REFS	5	8	603	727	DEFINED	94	603
7435 TXGT	REAL	ARRAY		REFS	8	607	734	739	DEFINED	101	607
4057 T100	REAL			REFS	39	750					
4170 I99	REAL			REFS	749	750	751	DEFINED	750	743	
4055 XGF	INTEGER			REFS	25	91	180	609	627		
4126 XLDC	REAL			DEFINED	219	223	251	262	275	300	332
				REFS	372	384	391	415	219	647	650
				REFS	653	656	700	DEFINED	58	647	332
4076 ALRG	REAL			REFS	646	24696	650				
4153 ALRG1	REAL			REFS	697	DEFINED	650				
14341 AREF	REAL	ARRAY		REFS	8	727	734	739	745	653	
4100 XSWL	REAL			REFS	652	24698	700	DEFINED	59		
4155 XSWL1	REAL			REFS	699	DEFINED	656				
4053 XTF	INTEGER			REFS	25	91	297	601	626	725	
4054 XTG	INTEGER			DEFINED	61	87	297	626			
4127 VLDC	REAL			REFS	25	98	179	296	606	732	737
				DEFINED	62	88	179	296			
4077 VLRG	REAL			REFS	220	223	252	263	276	300	333
4152 VLRG1	REAL			REFS	373	385	391	416	648	649	651
4101 YSWL	REAL			REFS	655	657	DEFINED	210	220	323	333
4158 YSWL1	REAL			REFS	696	24697	701	DEFINED	58	651	
				REFS	655	DEFINED	648				
				REFS	698	24699	701	DEFINED	59	657	
				REFS	698	DEFINED	654				
FILE NAMES											
TAPES											
VARIABLES USED AS FILE NAMES, SEE ABOVE											
EXTERNALS	TYPE	ARGS	REFERENCES								
EOF	REAL	1	72	113	212	325	432	680	704		
POTRO		10	727	734	739	745					
SECOND		1	36	749							
INLINE FUNCTIONS											
AD5	REAL	1	DEF LINE	REFERENCES							
V100	INTEGER	0	DEF LINE	REFERENCES	24695	700	701				
SHIFT	NO TYPE	2	DEF LINE	REFERENCES	306	662					
STATEMENT LABELS											
0 5			DEF LINE	REFERENCES							
47 6			73	64							
0 10			77	72							
0 11			94	93							
0 14			96	95							
111 15			97	92							
0 16			94	91							
123 21			101	99							
137 50			112	94							
0 25			111	172							
0 28			121	121							
227 59	INACTIVE		132	130							
			136	130							

STATE/FMT LABELS	DEF LINE	REFERENCES	300	330	161	664	462	732	737	743	260	281	350	350	390	421
3001 701 FMT	774	673														
3010 702 FMT	775	676														
3015 703 FMT	776	677														
3022 704 FMT	777	687														
3033 705 FMT	779	695														
3043 706 FMT	781	696														
3053 707 FMT	783	697														
3063 710 FMT	785	698														
3073 711 FMT	787	699														
3103 712 FMT	789	711														
3113 713 FMT	791	694														
3147 714 FMT	797	206														
3163 715 FMT	799	223														
3170 716 FMT	800	317	300	330												
3221 718 FMT	809	447	632													
3231 719 FMT	813	756														
3242 720 FMT	815	760														
3255 721 FMT	817	690														
3270 722 FMT	819	562														
3301 723 FMT	821	685														
3310 724 FMT	822	107														
3325 725 FMT	824	123	143		161											
3331 726 FMT	825	175														
3347 727 FMT	827	473														
3360 728 FMT	829	550														
3371 729 FMT	831	763														
3403 730 FMT	833	197	308		664											
3414 731 FMT	835	146														
3423 732 FMT	836	144														
3432 733 FMT	837	150														
3442 734 FMT	839	164	269													
3453 735 FMT	841	236	351													
3466 736 FMT	844	243	360													
3476 737 FMT	846	283	422													
3506 738 FMT	848	292														
3523 739 FMT	850	490														
3536 740 FMT	852	511	532													
3552 741 FMT	854	538														
3564 742 FMT	856	595														
3575 743 FMT	858	622														
3612 744 FMT	860	670														
3623 745 FMT	862	726														
3640 746 FMT	865	725														
3655 748 FMT	867	733														
3674 750 FMT	870	738														
3713 752 FMT	873	744														
3732 753 FMT	877	393														
3746 754 FMT	879	403														
3760 755 FMT	881	404														
3764 756 FMT	882	614														
3776 757 FMT	884	581														
4012 899 FMT	886	75														
4023 900 FMT	888	751														
3201 7161 FMT	803	316	641													
2127 7241 FMT	184	187														
2153 7251 FMT	194	192														
567 29991	300	235	242	260	281	350	350									

SUBROUTINE MAP			74/175	UPI=2	ROUND=**/	FTN 4.8	508	526	537	548	561	579																																																																																																																																																																																								
STATEMENT LABELS	DEF LINE	REFERENCES	472	488	505	526	537	548	561	579																																																																																																																																																																																										
1433 49991	632	460 593																																																																																																																																																																																																		
1440 99991	639	336 445																																																																																																																																																																																																		
1447 99992	645	246 365																																																																																																																																																																																																		
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60      RQ=(MINV1+MINV2)/(PC1+PC2)
        N1=IN1/PC1
        R2=((IN1+PC3)/2.+PC3)/PC3
        C CONNECT THE PERCENTAGE
        DO 100 J=1,2
          DO 100 J=1,301
            BASE= PERV(J,2,K)
            FOCUS= PERV(J,1,K)
            GNEG= PERV(J,3,K)
            EXNEG=100.-(BASE+FOCUS+GNEG)
            IF (X.EQ.1) RATIO=0
            C 2 MILE OR LESS (152)
            C 100*ALJGU((2 MILE)*(5280 FEET/MILE) * (.3048 METER/FEET)) -199
            C IF (X.EQ.2.AND.J.LT.152) RATIO=1
            C 10 OR GREATER (22)
            C IF (X.EQ.2.AND.J.GT.222) RATIO =R2
            C RETAKE - 2 AND 10
            C IF (X.EQ.2.AND. (J.LE.222.AND. J.GE.152))
              1 RATIO = (R2-N1) * (J-152) / 70.0 + R1
            R1=BASE*RATIO
            F1=FOCUS*RATIO
            DELH= BASE-N1 +FOCUS-F1
            DELV=GNEG/(GNEG+EXNEG)*DELH
            G1=GNEG*DELH
            IF (F1.LT.0) F1=0.
            IF (G1.LT.0) G1=0.
            IF (GNI.LT.0) GNI=0.
            PERV(J,1,K)= F1/100.
            PERV(J,2,K)= R1/100.
            PERV(J,3,K)= G1/100.
            PERV(J,4,K)= (100.-F1-G1)/100.
            C 100 CONTINUE
            C FINE
            C F1 COMPUTATION
            TLT =10.0 / ALUG (10.0)
            THPS=10.**(THRESM/10.)
            DO 50 I=1,301
              DO 50 J=1,4
                DO 50 K=1,2
                  RMEAN = LOG(I,J,2,K)
                  RMAX= LOG(I,J,2-1,K)
                  RMIN= LOG(I,J,2+1,K)
                  GET THE R FACTOR
                  C GET THE R FACTOR
                  RRE =TLT*( 10.**(1-MAX(-RMEAN)/10.0)-1.0) - (RMAX-RMEAN)) /
                    1. ((RMEAN-RMIN) - (TLT * (1.0- 10.0**((RMIN-RMEAN)/10.0) ))
                  C CASE ONE
                  FOU1(I,J,K)=TLT*THPS*RRE/(RMAX-RMEAN)+(RMAX-RMEAN))
                  C CASE TWO
                  FOU2(I,J,K)=TLT*THPS/(1-RRE*(RMEAN-RMIN))*(RMAX-RMEAN))
                  C 50 CONTINUE
                  C FINE
                  C LOG IF 1,151
                  C CASE 1
                  C F2 COMPUTATION
                  FOU(I,1)= 1.0-10. **(((1-I)/100.0)
                  C CASE 2

```

READT814
READT815

READT817

READT822
READT823
READT824

READT828

READT830
READT831
READT832
READT833
READT834

READT847

STATEMENT LABELS		DEF LINE	REFERENCES	
0 100		89	62	63
445 992	FMT	143	137	
440 993	FMT	142	136	
433 994	FMT	141	135	135
430 995	FMT	140	133	
423 996	FMT	139	132	
416 997	FMT	138	131	
409 998	FMT	137	130	
323 999	FMT	145	125	

LOOPS	LABEL	INDEX	PC=10	LENGTH	PROPERTIES
16 20	L	37 41	104		EXT HEFS NOT INNER
21 20	J	38 41	105		EXT HEFS
41 30	L	49 53	126		EXT HEFS NOT INNER
44 30	J	50 53	105		EXT HEFS
76 100	K	62 59	624		EXT HEFS
103 100	J	63 59	510		NOT INNER
170 50	I	94 104	558		EXT HEFS NOT INNER
174 50	J	95 104	424		EXT HEFS NOT INNER
200 50	K	95 108	359		EXT HEFS
246 60	I	110 116	168		EXT HEFS
265 70	I	118 121	79		EXT HEFS
276 80	I	123 127	46		EXT HEFS
277 80	J	124 127	28		NOT INNER

COMMON BLOCKS	LENGTH	MEMBERS	BIAS NAME(LENGTH)
ID	2	0 KARD	(1)
FACTI	3	0 RINV1	(1)
DEBUG	3	0 CHECK	(1)
PARM	2	0 THRESH	(1)
TABL1	15046	0 DBV	(5418)
		9327 CSCF	(601)
		14744 F140	(302)

1 KPRINT	(1)
1 RINV2	(1)
1 REED	(1)
1 PENITE	(1)
5418 PERV	(2408)
9928 FOM1	(2408)
2 RINV3	(1)
2 TABRO	(1)
7826 ENV	(1501)
12336 FOM2	(2408)

STATISTICS
PROGRAM LENGTH 5328 346
CM LABELED COMMON LENGTH 353203 15056
600008 CM USED

SUBROUTINE READIN	74/175	UPT=2 RUOND=++//	FTN 4.6	508	80/10/30. 12.45.43	PAGE 1
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```

1      C      SUBROUTINE READIN
      THIS ROUTINE IS CALLED TO READ DATA FROM FORM
      COMMON/IU/KARD,KPRINT
      COMMON /SRCS/ NSRCS
      COMMON/FT/GRDSZ,CNR,XLOC,YLOC,DATE,DARKND
      DIMENSION XLUC(2000),YLOC(2000),DAYNO(2000)
      COMMON/GMID/MRCNR,EAS,RCNR,DIST,SCNR,
      DIMENSION RCNR(10),DIST(10),SORWH(2000),
      JANGCOS(2000),ANGSIN(2000)
      COMMON/DEBUG/CHECK,REED
      LOGICAL CHECK,REED
      DATA INI/8/
      C      READ NUMBER OF NOISE SOURCES AND NUMBER OF DAYS
      READ(INI) NSRCS,DAYS
      C      READ XLOC AND YLOC FOR TARGETS AND FIRING POINTS
      READ(INI) XLUC
      READ(INI) YLOC
      C      READ CHANGE SIZES
      READ(INI) SORWH
      C      READ SINE AND COSINE FOR ANGLE BETWEEN GUN AND TARGET
      READ(INI) ANGSIN
      READ(INI) ANGCOS
      C      NUMBER OF DAY FIRINGS AND NIGHT FIRINGS
      READ(INI) DAYNO
      READ(INI) DARKND
      C      REMIND FILE
      REMIND INI
      C      SET FLAG
      REED=.TRUE.
      RETURN
      END

```

SYMBOLIC REFERENCE MAP (R=3)

ENTRY POINTS DEF LINE REFERENCES
1 HEADIN 1 30

VARIABLES SN TYPE RELOCATION

3746 ANGCS REAL GRID REFS
7666 ANGCS REAL GRID REFS
0 CHECK LOGICAL DEBUG REFS
1 CNR REAL FT REFS
13502 DAYNO REAL FT REFS
7642 DAYNO REAL FT REFS
71 DAYS * REAL DEFINED
14 DIST REAL GRID REFS
1 EAS REAL GRID REFS
0 GRUSZ REAL FT REFS
26 INI INTEGER IO REFS
0 KARD INTEGER IO REFS
1 KPRINT INTEGER IO REFS
0 MRCNR INTEGER GRID REFS

7 8 DEFINED 22
7 8 DEFINED 21
10 11
5 6 DEFINED 25
5 6 DEFINED 24
14
7 8
5 17
24 25
12 I/O REFS 14
24 27
3
3
7

19 21

SUMMARY TIME REAL IN 74/175 OPT=2 ROUND=**/

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PAGE 2

VARIABLES SN TYPE RELOCATION

0 NSRCS REAL GRID REFS
2 KLR REAL GRID REFS
1 REED LOGICAL DEBUG REFS
20 SDMM REAL GRID REFS
2 XLUC REAL FT REFS
3722 YLUC REAL FT REFS

4 DEFINED 14
7 8
10 11 DEFINED 29
7 8
5 6 DEFINED 16
5 6 DEFINED 17

COMMON BLOCKS LENGTH MEMBERS - BIAS NAME(LENGTH)

IO 2 0 KARC (1)
SRCS 1 0 NSRCS (1)
FT 8002 0 GRUSZ (1)
GRIC 6022 2002 YLUC (2000)
0 MRCNR (1)
12 DIST (10)
4022 ANGCSIN (2000)
0 CHECK (1)

1 KPRINT (1)
1 CNR (1)
4002 DAYNO (2000)
1 EAS (1)
22 SDMM (2000)
1 REED (1)
2 XLUC (2000)
6002 DARCNR (2000)
2 RCNR (10)
2022 ANGCS (2000)

STATISTICS

PROGRAM LENGTH 72H 58
CM LABELED COMMON LENGTH 333158 14029
600008 CM USED

PGMIO166

SUBROUTINE POINT 74/175 DPE12 MOUNDO***

115 END

SYMBOLIC REFERENCE MAP (DEF)

ENTRY POINTS	DEF LINE	REFERENCES
1	1	90
VARIABLES	SY TYPE	RELOCATION
4 HDS	LOGICAL	DEFUG
0 CHECK	LOGICAL	DEFUG
1 CNM	REAL	DEFUG
13062 MARKG	REAL	DEFUG
0 WATCH	LOGICAL	DEFUG
7042 LAYND	REAL	DEFUG
1 CRACNR	LOGICAL	DEFUG
0 GRUSZ	REAL	DEFUG
433 I	INTEGER	DEFUG
2 IBOIM	INTEGER	DEFUG
434 IFLAG	INTEGER	DEFUG
1 IMETER	INTEGER	DEFUG
432 J	INTEGER	DEFUG
0 KAND	INTEGER	DEFUG
1 KPHINT	INTEGER	DEFUG
0 METERS	LOGICAL	DEFUG
435 NAME	INTEGER	DEFUG
0 NSPCS	INTEGER	DEFUG
424 OUT	LOGICAL	DEFUG
1 REED	LOGICAL	DEFUG
0 WINV1	REAL	DEFUG
1 WINV2	REAL	DEFUG
2 WINV3	REAL	DEFUG
2 TARRU	LOGICAL	DEFUG
425 T100	REAL	DEFUG
440 T04	REAL	DEFUG
436 A	REAL	DEFUG
2 ALIC	REAL	DEFUG
2 ANA	REAL	DEFUG
0 PWIN	REAL	DEFUG
426 A1	REAL	DEFUG
427 A2	REAL	DEFUG
431 A3	REAL	DEFUG
430 A4	REAL	DEFUG
437 Y	REAL	DEFUG
3222 T1C	REAL	DEFUG
3 TADA	REAL	DEFUG
1 TWIN	REAL	DEFUG

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SUBROUTINE POINT

FILE NAMES MODE
 LABEL FMT UNITS 74
 VARIABLES USED AS FILE NAMES, SEE ABOVE

EXTERNALS TYPE AGRS REFERENCE
 CALC 2 75
 EOP 1 33 68
 READIN 0 22
 READIB 0 43
 SECOND 1 16 87

STATEMENT LABELS DEF LINE REFERENCES

STATEMENT LABELS	DEF LINE	REFERENCES
175 5	27	26
15 10	31	25
33 50	40	37
41 75	44	36
52 90	51	48
73 150	62	83
0 200	81	64
153 300	95	33
141 400	85	80
304 599	97	60
306 600	98	63
312 601	99	66
315 602	100	77
323 603	101	78
327 610	102	19
335 620	103	56
342 622	104	57
353 640	106	82
355 698	107	95
365 699	109	92
375 700	111	31
400 800	112	79
402 900	113	89
150 3000	92	68

LOOPS LABEL INDEX FROM-TO LENGTH PROPERTIES EXT REFS EXITS

COMMON BLOCKS	LENGTH	MEMBERS - BIAS NAME(LENGTH)	EXT REFS	EXITS
IO	2	0 KAPC (1)	1 KPRINT (1)	
BOUND	5	0 KIN (1)	1 YPIN (1)	
		3 YMAX (1)	4 BUS (1)	2 XMAX (1)
SHCS	1	0 SHCS (1)	1 CNR (1)	2 XLOC (2000)
FT	8002	0 GROSSZ (1)	4002 DAYNO (2000)	6002 DARKNO (2000)
FACTI	3	2002 YLOC (2000)	1 RINV2 (1)	2 RINV3 (1)
DEBUG	3	0 MINV1 (1)	1 RLED (1)	2 TABRD (1)
CALC	2	0 C-EC* (1)	1 DMKCNR (1)	
METRIC	3	0 DAYC* (1)	1 IMETER (1)	2 IBOTM (1)
		0 METERS (1)		

STATISTICS
 PROGRAM LENGTH 284
 CM LABELLED COMMON LENGTH 175258 8021
 800008 CM USED

```

1      SUBROUTINE PGRID                                PGRID 2
2      C SETS UP A GRID OF LCON VALUES FOR A SPECIFIED AREA.
3      C SEE ZHEP FOR THE DESCRIPTION OF THESE VARIABLES
4      COMMON/IO/NAID,KPRINT
5      COMMON/BOUND/XXIN,YYIN,XXMAX,YYMAX,BUS
6      LOGICAL BCS
7      COMMON /SACS/ ASACS
8      COMMON/FT/GRDSZ,CRR,XLOC,YLOC,DAYNO,DARKNO
9      DIMENSION XLUC(2000),YLOC(2000),DARKNO(2000),DAYNO(2000)
10     COMMON/FAC11/ RIN1,RIN2,RIN3
11     COMMON/DEBUG/CHECK,REED,TABRO
12     COMMON/CALC/DAYCNR,DRKCNH
13     COMMON/METRIC/METERS,I-METER,IBUTH
14     LOGICAL METERS
15     LOGICAL DAYCNR,DRKCNH
16     C FLAGS FOR READING TAPE8 INFO(READ), TAPE20 INFO(TABRO)
17     LOGICAL CHECK,NEED,TABRO
18     C FLAG TO DENOTE WHETHER OR NOT THE ORIGINAL BOUNDS WERE CHANGED
19     LOGICAL DELBDS
20     C ARRAYS FOR LABELS(IL,JL) XARMY(50)
21     DIMENSION IL(100),JL(50),XARMY(50)
22     EQUIVALENCE (JL(1),XARMY(1))
23     C DEFGRS=DEFAULT GRID SIZE
24     C KOLS=MAX. NUMBER OF COLUMNS
25     C GMULT=MULTIPLE VALUE
26     C TOL = TOLERANCE
27     DATA DEFGRS/2000./,KOLS/15./,GMULT/250./,TOL/.01/
28     C NSHIP AIDS IN SETTING UP TABLE FOR OUTPUT
29     DATA BLANK/1H /,ZERO/1H0/,NSHIP/5/
30     C IOUT=TAPE1
31     DATA IOUT/1/
32     CALL SECND(100)
33     WRITE(XPRINT,610)
34     C IF THE DATA IS NOT ALREADY READ IN FOR USE IN PGRID, THEN CALL SUBROUTINE
35     C READIN TO READ THE DATA FROM TAPE 8.
36     IF (.NOT. NEED) CALL READIN
37     C IF GRID BOUNDARIES ARE NOT PROPERLY INITIALIZED, COMPLAIN.
38     C GRID BOUNDARIES NOT PROPERLY INITIALIZED -- ABORT
39     IF(GBDS) GO TO 10
40     WRITE(XPRINT,75)
41     FORMAT(* **GRID BOUNDS CALL DEFINE PUDDLE GRID CALL***)
42     STOP
43     C READ INPUT DIRECTIVE, SET DEFAULTS, IF NECESSARY
44     C THIS READS PSHU-2 CARDS CONTAINING THE INVERSION FACTORS, GRID SIZE, AND DAY
45     C AND/OR NIGHT.
46     10 READ(MAP,700) XI,X2,XIPOS,XJPOS,XJNAME
47     C ERROR MESSAGE: ERROR--MISSING INPUT DIRECTIVE? JOB ABORTED
48     IF((JF(MAP2),GE,0.) .AND. JF(MAP3) .GT. 300)
49     C INVERSION FACTORS
50     C THIS SECTION READS, VERIFIES OR FILDS OUT ABOUT THE INVERSION FACTORS USED
51     C FROM SUBROUTINE READIN OR THE DIRECTIVE CARD.
52     IF(XI,XJ,XIPOS,XJPOS) IF 50
53     IF(XI,XJ,XIPOS,XJPOS,XI,XJ,XIPOS,XJPOS,XI,XJ,XIPOS,XJPOS)
54     IANNO=.FALSE.
55     50 XI=XI+1
56     XI=XI+1
57     XI=XI+1
58     XI=XI+1
59     XI=XI+1
60     XI=XI+1
61     XI=XI+1
62     XI=XI+1
63     XI=XI+1
64     XI=XI+1
65     XI=XI+1
66     XI=XI+1
67     XI=XI+1
68     XI=XI+1
69     XI=XI+1
70     XI=XI+1
71     XI=XI+1
72     XI=XI+1
73     XI=XI+1
74     XI=XI+1
75     XI=XI+1
76     XI=XI+1
77     XI=XI+1
78     XI=XI+1
79     XI=XI+1
80     XI=XI+1
81     XI=XI+1
82     XI=XI+1
83     XI=XI+1
84     XI=XI+1
85     XI=XI+1
86     XI=XI+1
87     XI=XI+1
88     XI=XI+1
89     XI=XI+1
90     XI=XI+1
91     XI=XI+1
92     XI=XI+1
93     XI=XI+1
94     XI=XI+1
95     XI=XI+1
96     XI=XI+1
97     XI=XI+1
98     XI=XI+1
99     XI=XI+1
100    XI=XI+1

```



```

60      CALL HEADTE
      75 CONTINUE
      C GRID SIZE
      C IF THERE IS NO GRID SIZE ON THE DIRECTIVE CARD, THEN IT ASSUMES A DEFAULT
      C VALUE (HERE DEFGRSZ=2000)
      IF (DEFGRSZ.EQ.0) GRDSZ=DEFGRSZ
      C THIS IS A WARNING STATING THAT THE INPUT GRID SIZE IS NOT A MULTIPLE OF SOME
      C NUMBER,GMULT. (HERE, GMULT=2500)
      C IF (MOD(GRDSZ,GMULT).GT.100)WRITE(KPRINT,697)GRDSZ,GMULT
      C ** YOUR RIGHT CONSIDERED
      DAYCNRE(X3.EQ.10MCTM .OR. X3.EQ.10MDAY )
      DAYCNRE(X3.EQ.10MCTM .OR. X3.EQ.10MNTGHT )
      IF (DAYCNRE.EQ.1) DAYCNRE=100
      DAYCNRE=TRUE.
      DAYCNRE=TRUE.
      90 CONTINUE
      IF (DAYCNRE) IFUT=10MNTGHT ONLY
      IF (DAYCNRE) IFUT=10MCTM DAY ONLY
      IF (DAYCNRE) IFUT=10MCTM DAY ONLY
      C THE NEXT FEW LINES CHECK TO MAKE SURE EACH BOUND SUBMITTED BY THE USER IS
      C CORRECT BY CALLING SUBROUTINE BSET1.
      PGMIN=MIN
      PGMIN=MIN
      PGMAX=MAX
      PGMAX=MAX
      DELBDS=.FALSE.
      C THESE CALLS SEND BOTH THE MINIMUM AND MAXIMUM BOUNDARY VALUES TO
      C BSET SO AS TO FIND THE AREA THEY ENCOMPASS.
      CALL BSET(PGMIN,PGMAX,GRDSZ,NG,DELBDS)
      CALL BSET(PGMIN,PGMAX,GRDSZ,NI,DELBDS)
      C PRINT PARAMETERS
      C IF THE FLAG IS TRUE THEN THE BOUNDS ARE MODIFIED, IF NOT, GRID WILL USE
      C THE PRESENT BOUNDS.
      IF (DELBDS) WRITE(KPRINT,612) XMIN,YMIN,XMAX,YMAX
      WRITE(KPRINT,611)PGMIN,PGMAX,PGMIN,PGMAX,PGMIN,PGMAX
      WRITE(KPRINT,620) XMIN,YMIN,XMAX,YMAX
      WRITE(KPRINT,621) XMIN,YMIN,XMAX,YMAX
      C HASAPLOT PROGRAM I=1 J=1 -- WRITE RUN INFO
      NEWI=1001
      WRITE(I001,605)
      WRITE(I001,605)
      WRITE(I001,605)
      C ADD ONE TO DIFFERENCES TO GET ACTUAL RUN/CUL. COUNTS FOR LOOPING;
      C HASAPLOT MONS/CULS = ACTUAL -1
      NEWI=1
      NEWJ=1
      C STORE RUN LABELS
      IGRDSZ=GRDSZ
      C THIS LOOP INITIALIZES THE IL ARRAY TO THE RUN LABELS USED IN SETTING UP THE
      C GRID.
      IL(1)=PGMIN
      DO 150 I=2,NI
      C CHECK FOR OVERFLOW
      IF (IL(I-1,100) .GT. 3600)
      150 IL(I)=IL(I-1) - 10000
      C IAP = STARTING X VALUE FOR CURRENT PAGE

```


SUBROUTINE PGMID				74/175	OPT=2	NUM=***	FTN 4.8	508	80/10/30. 12.45.43	PAGE	5
VARIABLES	SN	TYPE	ARRAY	RELUCATION	FT						
7042 DAYNU	1	REAL				REFS	9	DEFINED	27		
343 DEFUSZ	2	REAL				REFS	86		87		
720 VELBUS	1	LOGICAL				REFS	15		70	DEFINED	83
1 DMCCHN					CALC	DEFINED	72			76	
345 GMLT		REAL				REFS	2466	DEFINED	27		
726 GUNAME		REAL				REFS	98	DEFINED	46		
0 GROSZ		REAL			FT	REFS	63		2466	87	98
						REFS	129		142	DEFINED	
736 I		INTEGER				REFS	141		156	46	63
2 IOUTM		INTEGER			MEINIC	REFS	24113		138	DEFINED	110
735 IGRUSZ		INTEGER				REFS	94		74	75	136
746 II		INTEGER				REFS	113		106		76
1036 IL		INTEGER				REFS	152	DEFINED	138		
1 IMETEM		INTEGER			MEINIC	REFS	21		156	109	113
352 IOUT		INTEGER				REFS	13		97	99	100
740 IX		INTEGER				REFS	129	141	149	DEFINED	117
						REFS	160		167	115	167
737 IXP		INTEGER				REFS	159	DEFINED	133	156	
741 IY		INTEGER				REFS	131	24132	147		
745 J		INTEGER				REFS	130		139	156	
						DEFINED	152		149		
752 JJ		INTEGER				REFS	21		132	DEFINED	129
754 JL		INTEGER			IU	REFS	4		48		132
0 KARD		INTEGER				REFS	123		33	27	
344 KULS		INTEGER			IU	REFS	4	140 REFS	33	40	91
1 KPRINI		INTEGER				REFS	94	DEFINED	133	174	92
742 LINECT		INTEGER				REFS	154		157	157	179
0 METERS		LOGICAL			MEINIC	REFS	13		119		
734 NI		INTEGER				REFS	87		103	118	138
						REFS	100				
733 NJ		INTEGER				REFS	103		110	136	
						REFS	86		122	123	166
744 NJP		INTEGER				REFS	104		156	162	
						REFS	133		139	167	
351 NSARP		INTEGER				REFS	122	DEFINED	29		
0 NSKCS		INTEGER				REFS	154				
731 PGAMAX		REAL			SMUS	REFS	7		81	81	
727 PGMIN		REAL				REFS	86		129	141	
						REFS	79				
732 PGMAX		REAL				REFS	87		98	DEFINED	82
730 PGMIN		REAL				REFS	87		98	DEFINED	80
1 RECU		LOGICAL			DEBUG	REFS	11		36		
0 MINV1		REAL				REFS	10		93	DEFINED	55
1 MINV2		REAL			FAULT	REFS	10		93	DEFINED	56
2 MINV3		REAL			FAULT	REFS	10		93	DEFINED	57
2 TABRD		LOGICAL			DEBUG	REFS	11		52	DEFINED	54
346 TUL		REAL				REFS	66	DEFINED	27		
721 T100		REAL				REFS	32		173	173	
753 T94		REAL				REFS	172		147	148	
751 VNEF		REAL				REFS	140		141		
707 X		REAL				REFS	105	DEFINED	141	147	
754 XAPRY		REAL				REFS	21		156		
2 XLOC		REAL			FT	REFS	9		91		
2 XMAX		REAL			BOUND	REFS	5		81		
0 XMIN		REAL			BOUND	REFS	79		91		

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74/175 UPI=2 MUUND=**/

SUBROUTINE PMID

VARIABLES	SN	TYPE	RELOCATING	REFS	DEF	REFS
722 X1		REAL		REFS	55	DEFINED 46
723 X2		REAL		REFS	56	DEFINED 46
725 X3		REAL		REFS	2*69	DEFINED 46
724 X4		REAL		REFS	57	DEFINED 46
750 Y		REAL		REFS	145	DEFINED 142
3722 YLOC		REAL	AP=**	REFS	5	
3 YMAX		REAL	PI	REFS	82	91
1 YMIN		REAL	MODAL	REFS	80	91
350 ZEND		REAL	MODAL	REFS	120	154
VARIABLES USED AS FILE NAMES, SEE ABOVE						

EXTERNALS	TYPE	ARGS	REFERENCES	REF
BUSEY		5	80	
CALCNA		2	145	
EUF	REAL	1	48	
HEADIM		0	36	
HEADTB		0	58	
SECOND		1	32	172

INLINE FUNCTIONS	TYPE	ARGS	DEF LINE	REFERENCES
AMOD	REAL	2	147IN	80
MUD	INTEGER	2	147IN	154

STATEMENT LABELS	DEF LINE	REFERENCES
361 5	41	40
15 10	46	39
33 50	55	52
41 75	59	53
65 90	73	70
0 130	115	110
157 140	117	109
170 150	125	123
0 160	132	130
0 170	135	139
0 180	161	136
273 200	170	166
305 300	179	48
521 600	181	133
524 601	182	156
527 603	183	100
532 604	184	152
535 605	195	94
537 610	198	35
545 611	197	32
563 612	191	91
614 620	195	93
621 621	196	95
630 622	194	94
641 697	200	60
651 698	202	179
661 700	204	46
664 701	205	98
667 702	206	176
676 900	207	174
302 3000	176	112
		151


```

1  SUBROUTINE PLOT
2  PLOT, SOUT, AOUT,
3  PLOT, SOUT, AOUT,
4  PLOT, SOUT, AOUT,
5  PLOT, SOUT, AOUT,
6  PLOT, SOUT, AOUT,
7  PLOT, SOUT, AOUT,
8  PLOT, SOUT, AOUT,
9  PLOT, SOUT, AOUT,
10 PLOT, SOUT, AOUT,
11 PLOT, SOUT, AOUT,
12 PLOT, SOUT, AOUT,
13 PLOT, SOUT, AOUT,
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35 PLOT, SOUT, AOUT,
36 PLOT, SOUT, AOUT,
37 PLOT, SOUT, AOUT,
38 PLOT, SOUT, AOUT,
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NOV10/80, 12.45.43

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230 C
231 C IF PND PLOT
232 C
233 C
234 C
235 116 IF (PLTCT.EV.1) GO TO 395
236 WRITE(OUT,301) JPAGE
237 301 FORMAT(A4)
238 C
239 C IF PNDLEPID
240 C
241 C
242 C
243 395 IF (PNDG.NE.1) GO TO 495
244 400 READ(I,99)
245 IF (EZF(I,1)) 430,410
246 410 WRITE(OUT,99)
247 IF (IOPP.NE.0) WRITE(IPRINT,99)
248 50 TO 400
249 C
250 430 WRITE(OUT,440) JHPH53
251 440 FORMAT(A4)
252 ZMIN=START
253 ZLINE=START
254 42=INC
255 42=LINE
256 NLEVS=(STOP-START)/02+1.0001
257 KLEV=0
258 L1=LABEL
259 L2=1
260 10=1
261 018L=2.0
262 4GTLE=.167
263 DIST=0
264 TLNG=0
265 TLNW=(PERCSM+2)/(XSCALE+SCALE)*PROSZ
266 1=2
267 SKIP=0
268 400 401 402 403 404 405 406 407 408 409 410 411 412 413 414 415 416 417 418 419 420 421 422 423 424 425 426 427 428 429 430 431 432 433 434 435 436 437 438 439 440 441 442 443 444 445 446 447 448 449 450 451 452 453 454 455 456 457 458 459 460 461 462 463 464 465 466 467 468 469 470 471 472 473 474 475 476 477 478 479 480 481 482 483 484 485 486 487 488 489 490 491 492 493 494 495 496 497 498 499 500 501 502 503 504 505 506 507 508 509 510 511 512 513 514 515 516 517 518 519 520 521 522 523 524 525 526 527 528 529 530 531 532 533 534 535 536 537 538 539 540 541 542 543 544 545 546 547 548 549 550 551 552 553 554 555 556 557 558 559 560 561 562 563 564 565 566 567 568 569 570 571 572 573 574 575 576 577 578 579 580 581 582 583 584 585 586 587 588 589 590 591 592 593 594 595 596 597 598 599 600 601 602 603 604 605 606 607 608 609 610 611 612 613 614 615 616 617 618 619 620 621 622 623 624 625 626 627 628 629 630 631 632 633 634 635 636 637 638 639 640 641 642 643 644 645 646 647 648 649 650 651 652 653 654 655 656 657 658 659 660 661 662 663 664 665 666 667 668 669 670 671 672 673 674 675 676 677 678 679 680 681 682 683 684 685 686 687 688 689 690 691 692 693 694 695 696 697 698 699 700 701 702 703 704 705 706 707 708 709 710 711 712 713 714 715 716 717 718 719 720 721 722 723 724 725 726 727 728 729 730 731 732 733 734 735 736 737 738 739 740 741 742 743 744 745 746 747 748 749 750 751 752 753 754 755 756 757 758 759 760 761 762 763 764 765 766 767 768 769 770 771 772 773 774 775 776 777 778 779 780 781 782 783 784 785 786 787 788 789 790 791 792 793 794 795 796 797 798 799 800 801 802 803 804 805 806 807 808 809 810 811 812 813 814 815 816 817 818 819 820 821 822 823 824 825 826 827 828 829 830 831 832 833 834 835 836 837 838 839 840 841 842 843 844 845 846 847 848 849 850 851 852 853 854 855 856 857 858 859 860 861 862 863 864 865 866 867 868 869 870 871 872 873 874 875 876 877 878 879 880 881 882 883 884 885 886 887 888 889 890 891 892 893 894 895 896 897 898 899 900 901 902 903 904 905 906 907 908 909 910 911 912 913 914 915 916 917 918 919 920 921 922 923 924 925 926 927 928 929 930 931 932 933 934 935 936 937 938 939 940 941 942 943 944 945 946 947 948 949 950 951 952 953 954 955 956 957 958 959 960 961 962 963 964 965 966 967 968 969 970 971 972 973 974 975 976 977 978 979 980 981 982 983 984 985 986 987 988 989 990 991 992 993 994 995 996 997 998 999 1000

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C      TAPE 2 CONTAINS INFORMATION FROM QASH
345  READ(I,2,99)
565  IF(EF(IN2))SR0,572
572  WRITE(IOUT,99)
99  FORMAT(A0M
      )
350  GO TO 555
580  WRITE(MPRINT,575)
575  FORMAT(1M,25,20,VALUES USED BY PLOT /)
      1,STARS(4),MAG,STAR-S(5),PERCENT,STARS(2),PERCENT,STARS(3),PERCENT
      1,STARS(4),MAG,STAR-S(5),PERCENT,STARS(6),START,STARS(7),STOP,
      1,STARS(8),LSTART,STARS(9),LSTOP,STARS(10),LABEL,STARS(11),INC,
      1,STARS(12),LINC,G-DS2
590  FORMAT(1M,12,10,SCALE =,F7.1//
      118X,A2,10,PERCENT X=F4.2,10X,A2,10,PERCENT Y=F4.2//
      118X,A2,10,MAG =,F4.2,10X,A2,10,PERCENT SMTH=F4.2//
      118X,A2,10,START =,I3,11X,A2,10,STOP =,I3//
      118X,A2,10,LSTART =,I3,11X,A2,10,LSTOP =,I3//
      118X,A2,10,LABEL =,I2,12X,A2,10,INCREMENT=,I2//
      118X,A2,10,L INCREMENT=,I2,14X,10,GRID SIZE=,F6.0)
      WRITE(MPRINT,13)
365  13  FORMAT(1M,10,10,20,STARS INDICATE DEFAULT VALUES)
      C
      C
      C
      C
370  PRINT ANY USER TEXT
      C
      C
      C
      C
690  WRITE(IOUT,690)4MPS4
      WRITE(IOUT,690)4MPS4
      FORMAT(A4)
      IF(FLAG.EQ.1) GO TO 800
      WRITE(MPRINT,156)
156  FORMAT(1M,10,10,30,FOLLOWING CARDS WERE USER TEXT INPUT)
      C
      READ PLOT-4 CARD WITH USER TEXT INPUT
700  READ(KARD,705)X,Y,MT,ANGLE,IC,(TEXT(1),I=1,30),STAR
      ANGLE=ANGLE*3.1416/180.0
      DO 701 I=1,200
701  MGT(I)=0.0
705  FORMAT(4F10.0,11,39A1)
      IF(EF(KARD))NE.0,GO TO 800
      IF((STAR.EQ.1M*).AND.(X.EQ.0)) GO TO 800
      IF(FLAG.EQ.2)
157  WRITE(MPRINT,157)X,Y,MT,ANGLE,IC,(TEXT(1),I=1,30),STAR
      FORMAT(1M,10,10,1M,4F10.3,11,39A1,1M*)
      DO 720 J=1,30
      C
      IF $ CONTINUE TEXT ON NEXT CARD (PLOT-5)
      IF(TEXT(J).EQ.1M*) GO TO 730
720  CONTINUE
      J=30
730  MGT(I)=MT
735  K=1+K
      IF (STAR.EQ.1M*) GO TO 801
      C
      READ PLOT-5 CARD
      READ(KARD,740)M11,(TEXT(I),I=J,K),STAR
      WRITE(MPRINT,158)M11,(TEXT(I),I=J,K),STAR
158  FORMAT(1M,10,10,10,3,70A1)

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400      740      FORMAT(10,0,7,1A1)
          IF((MT1.EQ.MT).OR.(MT1.EQ.1)) GO TO 745
          MGT(J)=MT1
          DO 750 J2=J,K
              MT=MT1
          IF(TEAT(J2).EQ.148) GO TO 760
          750      CONTINUE
              J2=K
          760      J=J2
          C      MAYBE MORE TEXT INPUT
              IF(START.E.14*) GO TO 735
          801      K1=1
              DO 850 K2=J
                  I1=0
                  IF(K.EQ.J) GO TO 815
                  IF(MGT(K).EQ.0) GO TO 850
                  815      K2=K+1
                  C      NUMBER OF CHARACTERS - THIS HEIGHT
                  C      K1= POSITION OF HEIGHT AND STARTING CHARACTER
                  IF(K2.GT.24) GO TO 820
                  I1=K1+K2-1
                  GO TO 845
          820      IF(K2.GT.90) GO TO 830
                  I1=K1+23
                  IF(K2+K1-1
          830      I1=23+K1
                  IF(K1+K2
                  I3=K2
          840      IF(IC.E.0) GO TO 779
                  845      WRITE(OUTPUT,740)MTEXT,X,Y,Z,MGT(K1),ANGLE,IC,(TEXT(I),I=K1,I1)
          780      FORMAT(84,24,5F8.3,12,24A1)
              GO TO 782
          779      WRITE(OUTPUT,741)MTEXT,X,Y,Z,MGT(K1),ANGLE,IC,(TEXT(I),I=K1,I1)
          781      FORMAT(84,24,5F8.3,12,24A1)
          782      IF(I2.EQ.0) GO TO 840
                  I1=I1+1
          C      WRITE USER TEXT TO TAPE 55
              WRITE(OUTPUT,790)MTEXT,(TEXT(I),I=11,I2)
              IF(I3.EQ.0) GO TO 840
                  I2=I2+1
              WRITE(OUTPUT,790)MTEXT,(TEXT(I),I=I2,I3)
          790      FORMAT(84,24,5F8.3,12,24A1)
          840      X=X+2*(6.77.) *MGT(K1)*COS(ANGLE1)
              Y=Y+2*(6.77.) *MGT(K1)*SIN(ANGLE1)
              K1=K
          850      CONTINUE
              GO TO 740
          C
          C
          C      PRINT IDENTIFYING TEXT (TIME OF DAY)
          C
          C
          860      PLUTE=((MAX-Y*10.)+GROSS)/YSCALE*PERCYMAG*YOR
              PLUTE=((MAX-Y*10.)+GROSS)/YSCALE*PERCYMAG*YOR
              IF(PLATE.E.1) WRITE(MPRINT,NOP)

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      IF (IFLAG.EQ.2).AND.(IFLAG.NE.1) WRITE(MPRINT,802)
      FORMAT(1H0,10X,2HNO USER TEXT CANON INPUT)
      WRITE(MPRINT,159)PLOTX,PLOTY
      FORMAT(1H0,10X,12HTHIS PLOT IS,14,10H INCHES BY,14,7H INCHES)
      L10=2
      C
      SCALE IF MEASUREMENTS ARE IN METERS
      IF (METERS) L10=1
      FACTOR=(ASCALE*YSCALE)/2/VAG
      WRITE(MPRINT,149)FACTOR,MEASURE(L10)
      FORMAT(1H0,10X,20HONE INCH IS EQUAL TO,7,0,1X,A10)
      DO 630 J1=1,50
      IF (PLOTX.LE.J1*6.5) GO TO 633
      CONTINUE
      DO 630 J1=1,10
      IYSZ=SYTABLE*0.4
      IF (PLOTX.LE.J1*IYSZ) GO TO 635
      CONTINUE
      634
      635 Z1=0 $ X1=1.0*VAG $ ANGLE=90.0
      CALL DATE(8)
      CALL GETJN(K)
      DO 645 I=1,J
      Y1=(I-1)*IYSZ+1
      C
      480 WRITE OUT HEIGHT, ANGLE MEASUREMENTS TO TAPE 55
      WRITE(IOUT,640)X1,Y1,Z1,MT,ANGLE,ICT,K,B
      FORMAT(4HTEXT,2X,5F8.3,12,2A10,2X,2MPL)
      C
      WRITE OUT NUMBER OF PLOTS REQUESTED TO TAPE 55
      WRITE(IOUT,641)PLOT,I,J
      485
      641 FORMAT(4HTEXT,2X,2MPL,12,3X,11,1X,2HOF,1X,11)
      WRITE(IOUT,642)X2,Y2,Z2,MT,ANGLE,ICT,SCALE
      FORMAT(4HTEXT,2X,5F8.3,12,2MPL,12,3X,11,1X,2HOF,1X,11)
      642
      642 WRITE(IOUT,643)FACTOR,MEASURE(L10)
      FORMAT(4HTEXT,2X,5F8.3,12,2MPL,12,3X,11,1X,2HOF,1X,11)
      643
      643 CONTINUE
      490
      645
      WRITE(IOUT,301)HEND
      WRITE(MPRINT,160) J1,J
      160
      160 FORMAT(1H0,10X,14HIT CONSISTS OF,13,* PAGES IN THE X DIRECTION*,
      14N AND*,13,* SECTIONS IN THE Y DIRECTION*)
      C
      COMPUTE TIME IN PLOT
      CTIME=SEC-CP
      CTIME=CP-CP
      CTIME=CP-CP
      161
      161 WRITE(MPRINT,161)CTIME
      FORMAT(1H0,2X,12H..... TIME IN PLOT IS,8,3,6H ..... )
      900
      RETURN
      END

```

SYMBOLIC REFERENCE MAP (P=3)

ENTRY POINTS	DEF LINE	REFERENCES
1 PLOT	1	500

SUBROUTINE PLOT				74/175	OPT=2	RU=NO	***	FTN 4.8	508	80/10/30. 12.45.43	PAGE	10
VARIABLES	S4	TYPE	RELLOCATION									
2694 ANG	REAL		REFS	247	321	DEFINED			280	309	313	317
2677 ANGLE	REAL		REFS	379	386	REFS			434	481	486	
			DEFINED	378	474				431			
2701 ANGLE1	REAL		REFS	444	445	DEFINED			379	287		
2666 ANG1	REAL		REFS	290	292	4*302			481			
2611 H	REAL		REFS	48	51	476			DEFINED	57		
2726 HAS	INTEGER		REFS	27	32	342			DEFINED			
4 BOS	LOGICAL		REFS	14	15	59						
2612 C	REAL		REFS	49	51							
2607 CP	REAL		REFS	41	496							
2606 CPTIME	REAL		REFS	497	498	DEFINED			41	497		
2720 CPTIME1	REAL		REFS	497	DEFINED	496						
2653 DISL	REAL		REFS	267	DEFINED	259						
2655 DIST	REAL		REFS	267	DEFINED	261						
2644 D2	REAL		REFS	254	267	DEFINED			252			
2645 D2L	REAL		REFS	267	DEFINED	253						
2712 FAKTOR	REAL		REFS	465	468	DEFINED			464			
2631 GRNAME	REAL		DEFINED	193								
2614 GRN32	REAL		REFS	263	353	454			DEFINED	53	193	
2745 HEAD	REAL		REFS	20	84	146			DEFINED	35		
3264 MGT	REAL		REFS	25	415	431			434	444	445	
			DEFINED	381	393	402						
2654 MGT1	REAL		REFS	267	DEFINED	260						
2663 M1E	REAL		REFS	288	289	300			321	DEFINED	280	
2676 M1	REAL		REFS	386	393	401			481	486		
			DEFINED	378	404	474						
2703 M11	REAL		REFS	398	2*401	402			404	DEFINED	397	
2615 I	INTEGER		REFS	55	70	71			84	2*146	267	280
			REFS	378	381	386			397	398	431	434
			REFS	442	479	484			DEFINED	54	68	145
			REFS	264	321	378			360	386	397	398
			REFS	434	439	442			478			
			REFS	386	430	431			434	DEFINED	378	
2700 IC	INTEGER		REFS	481	486	DEFINED			39			
1323 IC1	INTEGER		REFS	267	DEFINED	254						
2652 ID	INTEGER		REFS	246	DEFINED	93						
2675 IDUMP	INTEGER		REFS	21	4*32	70			146	46	100	385
2725 IFILE	INTEGER		REFS	374	456	2*457			DEFINED	162	163	252
2610 IFLAG	INTEGER		REFS	2137	138	153			154			
2624 INC	INTEGER		REFS	DEFINED	93	99			137			
			REFS	30	244	DEFINED			39	I/O REFS	192	193
2721 IN1	INTEGER		REFS	30	346	DEFINED			39	I/O REFS	344	345
2722 IN2	INTEGER		REFS	30	282	DEFINED			39	I/O REFS	277	278
2723 IN3	INTEGER		REFS	30	333	DEFINED			39	I/O REFS	331	332
2724 IN4	INTEGER		REFS	39	I/O REFS	89			90	174	178	217
1322 IOUT	INTEGER		REFS	227	235	245			248	267	279	321
			REFS	307	371	372			331	434	439	442
			REFS	484	486	488			491			
			REFS	75	DEFINED	71			I/O REFS	72	73	76
2617 ITEST	INTEGER		REFS	22	321	DEFINED			280			
2751 ITEXT	INTEGER		REFS	29	4*30	71			471			
2721 IOUT1	INTEGER		REFS	472	479	DEFINED			439	DEFINED	413	420
2713 IY52	INTEGER		REFS	431	434	435						
2705 I1	INTEGER		REFS	426	437							

SUBROUTINE PLOT			74/175	OPT=2	WOUND=++=+	FTN 4.0	500	00/10/10. 12.45.43	PAGE	11
VARIABLES	SN	TYPE	RELOCATION							
2706 I2		INTEGER				439	441	402	413	424
2707 I3		INTEGER			REFS	442	DEFINED	413	420	
2626 I5		INTEGER			REFS	159	DEFINED	152	156	165
2702 J		INTEGER			REFS	395	397	398	402	412
					REFS	472	484	402	DEFINED	392
					REFS	470				
2616 JFLAG		INTEGER			REFS	80	DEFINED	67	86	162
2627 J1		INTEGER			REFS	155	164	402	DEFINED	153
					REFS	467	468			
2630 J2		INTEGER			REFS	155	164	408	DEFINED	154
2613 K		INTEGER			REFS	407	405	408	DEFINED	163
					REFS	50	397	398	403	414
					REFS	416	446	477	481	395
					REFS	12	96	1/0 REFS	57	378
0 KARD		INTEGER		10	REFS	197	363		93	
2607 KLEV		INTEGER			REFS	267	DEFINED	255		
1 KPRINT		INTEGER		10	REFS	12	1/0 REFS	51	60	84
					REFS	146	159	172	176	197
					REFS	351	364	375	390	246
					REFS	459	492	498	456	457
					REFS	416	420	423	426	
2704 K1		INTEGER			REFS	484	445	411	446	2+431
2710 K2		INTEGER			REFS	419	420	424	428	445
					REFS	300	DEFINED	260		
2665 L		INTEGER			REFS	26	3+134	256	353	
2600 LABEL		INTEGER			REFS	93	99	134		
3 LARGE		LOGICAL		PLOTCH	REFS	13	15	224		
2673 LENGTH		INTEGER			REFS	4+302	308	312	300	
2605 LINC		INTEGER			REFS	26	2+140	141	253	
					REFS	93	99	140	353	
2727 LOC		INTEGER			REFS	27	32	275	57	
2602 LSTART		INTEGER			REFS	26	2+128	129	162	353
2603 LSTOP		INTEGER			REFS	93	99	128	151	
					REFS	26	2+131	132	151	166
2650 L		INTEGER			REFS	26	2+131	132	151	166
2711 L10		INTEGER			REFS	267	DEFINED	256	251	
2651 L2		INTEGER			REFS	465	488	461	463	
2574 MAG		REAL			REFS	267	DEFINED	257		
					REFS	18	2+116	117	219	225
					REFS	454	455	464	2+474	475
					REFS	93	98	116		
3574 MEASURE		INTEGER			REFS	28	465	488	34	
0 METERS		LOGICAL			REFS	16	17	211	463	
2604 MEVS		INTEGER			REFS	267	DEFINED	254		
2623 PERCSM		REAL			REFS	2+119	120	263	353	98
					REFS	114			DEFINED	
2621 PE-CX		REAL			REFS	2+110	111	209	222	455
2622 PE-CV		REAL			REFS	93	98	110	353	454
					REFS	2+113	114	210	225	
2575 PL-IT		INTEGER			REFS	93	98	113	353	
2576 PL-IT		INTEGER			REFS	23	459	468	455	
0 PL-IT		INTEGER			REFS	23	459	472	454	
					REFS	13	27	45	234	484
2725 PUNG		INTEGER			REFS	45	32	59	190	242
					REFS	27				

SUBROUTINE PLUT			74/175	OPT=2	ROUND=***	FTN 4.A	500	A0/10/30. 12.45.43	PAGE	12
VARIABLES	SN	TYPE	RELUCATION							
2620 SCALE	REAL		57	DEFINED	REFS	104	209	210	353	486
2730 SCAT	INTEGER		197	DEFINED	REFS	98	107	DEFINED	57	
2680 SKIP	REAL		27	REFS		32	329	DEFINED	410	
2577 STAR	INTEGER		267	REFS		267	265	394	398	
2731 STARS	REAL	ARRAY	224	REFS		384	386	55	108	111
			378	DEFINED		397	DEFINED	129	132	135
			117	REFS		123	126			
			141	REFS		2122	123	150	153	254
2600 START	INTEGER		26	DEFINED		93	98	122	154	159
2601 STOP	INTEGER		353	REFS		2125	126	150	125	157
1 SIXTABLE	REAL		254	REFS		221	227	DEFINED	222	
2 SIXTABLE	REAL	PLUTCM	13	REFS		227	471	DEFINED	223	
2754 TEXT	INTEGER	ARRAY	24	REFS		386	390	398	405	434
2657 TLEP	REAL		442	DEFINED		378	378	397		
2656 TLNG	REAL		267	REFS		263	263			
2674 X	REAL		267	DEFINED		262	262			
			384	REFS		386	431	434		
2634 YMAX	REAL		378	DEFINED		444	217	222	302	455
			195	REFS		207	197	207		
2612 YMIN	REAL	BOUND	14	REFS		195	197	222	302	455
			195	REFS		197	217			
0 XTIME	REAL	BOUND	193	DEFINED		205	197	205		
2607 XOFF	REAL		14	REFS		195	197	205		
2640 XUR	REAL		217	DEFINED		222	455	DEFINED	213	294
2601 XPOS	REAL		294	REFS		2302	316	321	DEFINED	
2672 XPRIME	REAL		294	REFS		292	292	263	288	455
2636 XSCALE	REAL		211	REFS		217	222			
			464	DEFINED		209	211			
2715 X1	REAL		481	REFS		474	474			
2716 X2	REAL		486	REFS		475	475			
2675 Y	REAL		384	REFS		431	434	445	DEFINED	445
2635 YMAX	REAL		195	REFS		197	217	225	302	454
			193	DEFINED		204	197	208		
3 YMIN	REAL	BOUND	14	REFS		195	197	225	302	454
2633 YMIN	REAL		193	REFS		206	206			
1 YTIME	REAL	BOUND	14	REFS		195	197	206		
2670 YOFF	REAL		217	DEFINED		225	454	DEFINED	214	
2641 YUR	REAL		295	REFS		2302	304	312	321	
2662 YPOS	REAL		295	REFS		295	295			
2671 YPRIME	REAL		295	REFS		295	295			
2637 YSCALE	REAL		212	REFS		217	225	263	289	454
			213	DEFINED		212	225			
2717 Y1	REAL		481	REFS		486	486	479		
1321 Y2	REAL		481	REFS		434	434	39		
2643 ZMAX	REAL		267	REFS		267	251			
2642 ZMIN	REAL		481	REFS		486	486	474		
2719 Z1	REAL		481	REFS		486	486	474		

VA-TABLES USED AS FILE NAMES, SEE ABOVE

74/175 OPT=2 ROUND=--/

SUBROUTINE PLOT

EXTERNALS
 ATAN
 COS
 DATE
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 SECOND
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 TIME

TYPE
 REAL
 REAL
 REAL
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 REAL
 REAL
 REAL

ARGS
 1
 1
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 1
 1
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 1
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REFERENCES
 290
 292
 48
 75
 50
 41
 290
 290
 49

444
 244
 445

INLINE FUNCTIONS
 VCC

TYPE
 INTEGER

2

INTRIN

DEF LINE REFERENCES
 153

154 162 163

STATEMENT LABELS

DEF LINE REFERENCES

154 162 163

1402 2 FMT 74 73 70 87
 53 3 77 68
 62 6 80 75
 1410 7 FMT 82 81
 66 8 84 80
 1424 9 FMT 85 84
 1440 10 FMT 91 89 90
 0 11 55 54
 2170 13 FMT 365 364
 1366 15 FMT 61 60
 34 17 67 59
 1361 20 FMT 58 57
 627 21 308 302
 635 22 312 308
 643 23 316 312
 651 49 319 316
 651 51 321 306
 2047 99 FMT 348 243
 1463 100 FMT 95 93
 354 105 190 171
 0 106 98 96
 1612 107 FMT 198 197
 377 108 205 190
 408 109 209 195
 1657 110 FMT 218 217
 115 111 107 96
 1670 115 FMT 220 219
 452 116 234 221
 450 117 227 227
 1701 120 FMT 228 227
 2404 149 FMT 466 465
 1327 150 FMT 43 42
 1471 151 FMT 144 143
 1503 152 FMT 147 146
 0 153 144 145
 2212 156 FMT 376 375
 2250 157 FMT 387 386
 2271 158 FMT 399 398
 2371 159 FMT 460 459
 2506 160 FMT 493 492
 2525 161 FMT 499 498
 1574 166 FMT 141 140

STATEMENT LABELS

OFF LINE REFERENCES

FMT

1344 141

FMT

1344 141

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1

STATEMENT LABELS

STATEMENT	LINE	REF. NO.	REF. NO.
1017 801	390		
2357 802	456		457
1026 815	414		
1034 820	410		
1043 830	422		
1114 840	436		440
1051 845	431		424
1132 850	447		415
1266 900	400		175
74 1111	80		79

LOOPS LABEL INDEX FROM-TO LENGTH PROPERTIES

LOOPS	LABEL	INDEX	FROM-TO	LENGTH	PROPERTIES
23	11	I	54 55	24	1. STACK
40	3	I	68 77	168	
272	153	I	145 148	115	
733	701	I	380 381	24	INSTACK
752	720	J	386 391	36	INSTACK
1007	750	J2	403 406	38	INSTACK
1021	850	K	412 447	1148	EXITS
1204	630	J1	467 469	39	INSTACK
1215	634	J	470 473	39	INSTACK
1237	645	I	478 490	168	EXITS

COMMON BLOCKS LENGTH MEMBERS - BIAS NAME(LENGTH)

COMMON	BLOCKS	LENGTH	MEMBERS	BIAS NAME(LENGTH)
10	2		C NABC	(1)
PLUTCM	4		C PLUCT	(1)
			3 LARGE	(1)
ROUND	5		0 XVAL	(1)
METRIC	1		3 YVAL	(1)
			0 METERS	(1)

EQUIV CLASSES LENGTH MEMBERS - BIAS NAME(LENGTH)

EQUIV	CLASSES	LENGTH	MEMBERS	BIAS NAME(LENGTH)
10M1T	4		C IN1	(1)
IFILE	4		3 IN4	(1)
			0 PUDG	(1)
			3 SCAT	(1)

STATISTICS

PROGRAM LENGTH	36345	1988
CM LABELED COMMON LENGTH	148	12
600000 CM USED		

1 MPRINT (1)
1 SXTABLE(1)
1 YMINI (1)
4 BGS (1)

2 IN3 (1)
2 XPA,1 (1)
2 LOC (1)

SUMMARY TIME SCATTO			70/175	OPT=2	ROUND=++	FTN Q.A.	508	40/10/30. 12.45.43			PAGE	6
VARIABLES	SN	TYPE	RELLOCATION									
1115 DAYNO	REAL				REFS	190	194	DEFINED	173			
1117 DAY	LOGICAL				REFS	11	97	149	193	DEFINED	44	77
					REFS	98						
1144 DAYNO	REAL				REFS	144	193	DEFINED	173			
1135 DAYS	REAL				REFS	136	137	202	217	DEFINED	132	136
1154 DAYS	REAL				REFS	15	103	20	217			
1127 FACT	REAL		ARRAY		REFS	124	130	202	217	229		
					REFS	57	128					
1115 FRT	LOGICAL				REFS	11	94	106	191	197		
					REFS	43	74					
1142 FS-QTS	REAL				REFS	193	194	202	DEFINED	171	193	194
1116 GUNS	LOGICAL				REFS	11	104	174	DEFINED	46	90	3+155
1126 I	INTEGER				REFS	53	57	65	112	113	122	122
					REFS	177	2+189	2+190	212	2+214	2+215	217
					REFS	143	52	57	64	111	122	154
					REFS	182	211					
1153 ICHAR	INTEGER		ARRAY		REFS	15	17	67	DEFINED	20		
1137 IO	INTEGER				REFS	168						
1143 ICG	INTEGER				REFS	177	DEFINED	173	177	DEFINED	57	
1072 ICGUN	INTEGER		ARRAY		REFS	15	112	122	173			
1146 IOT	INTEGER				REFS	183	186	DEFINED	173			
1162 IOTRG	INTEGER		ARRAY		REFS	15	183	DEFINED	155			
1131 IM	INTEGER				REFS	43	67	93	103	DEFINED	62	79
					REFS	47	93	100				
1557 IK	INTEGER		ARRAY		REFS	15	65	DEFINED	57			
461 IN	INTEGER				REFS	148	156	165	169	239	164	168
					REFS	27	170 REFS	144	146	155		
462 IOUT	INTEGER				REFS	229	DEFINED	27	170 REFS	139	141	142
					REFS	227						
1133 J	INTEGER				REFS	2+67	DEFINED	66	236	170 REFS	57	132
1132 KAT	INTEGER				REFS	67	DEFINED	65				
0 KARD	INTEGER			IO	REFS	5	59	134				
1153 KBLNK	INTEGER				REFS	17	112					
1127 KLAG	INTEGER				REFS	181	DEFINED	173				
455 KEPT	INTEGER				REFS	106	DEFINED	20				
1 KEPT	INTEGER			IO	REFS	5	170 REFS	32	36	103	105	106
					REFS	119	124	126	130	131	137	161
454 KTAG	INTEGER				REFS	229	233	236	239			
1150 K	INTEGER				REFS	195	DEFINED	20				
					REFS	204	206	2+207	218	221	2+222	
1123 KEPT	INTEGER				REFS	202	217					
1134 KEPT	INTEGER				REFS	170	229	DEFINED	49	170		
1124 KEPTS	INTEGER				REFS	117	122	176	DEFINED	113	116	
1120 KEPT	LOGICAL				REFS	218	229	DEFINED	50	218		
					REFS	11	97	190	194	DEFINED	45	78
1125 KEPTS	INTEGER				REFS	99						
1122 KEPT	INTEGER				REFS	204	229	DEFINED	51	204	48	153
					REFS	157	182	211	224	DEFINED		
460 KUMGT	INTEGER				REFS	111	116	DEFINED	25			
457 KUMTMO	INTEGER				REFS	52	154	DEFINED	25			
1130 SD	REAL				REFS	61	131	206	221	DEFINED	57	61
1151 SS	REAL				REFS	207	222	DEFINED	206	221		
456 STAR	REAL				REFS	149	154	166	196	DEFINED	20	
1244 TCMOS	REAL		ARRAY		REFS	15	2+214	2+215	2+222	2+215	2+155	
1410 TMTS	REAL		ARRAY		REFS	15	149	190	212	217		

NONLINEAR SCATTER 74/175 67-197 40-118

[illegible]

...VARIABLES, SEC AS FILE NAMES, SFT ABOVE

EXTENDALS	TYPE	ARGS	DIFFERENCES		
TOP	REAL	1	54	134	169
SCATPL		4		222	
SECONC		1	30	231	
SUNT	REAL	1	LINARY 206	221	165
				148	156

INLINE	FUNCTIONS	TYPE	ARGS	REF	LIVE	REFERENCES
	FLUAT	REAL	1	INTRIN		206
						221

[illegible]

STATEMENT LABELS

DEF LINE	REFERENCES
701 600	32
707 601	57
712 602	132
714 603	103
724 604	106
727 605	122
734 606	124
740 607	131
745 608	137
753 609	146
756 610	155
762 611	164
1007 612	168
1014 613	173
1024 700	229
1026 701	258
1030 901	259
1040 902	260
1053 904	261
1062 905	262
1073 906	263
	266
	267
	269

LOOPS LABEL INDEX FROM-TO LENGTH PROPERTIES

LOOPS	LABEL	INDEX	FROM-TO	LENGTH	PROPERTIES
21	10	I	52 53	28	INSTACK
35	37	I	64 91	368	INSTACK
37	30	J	66 68	158	INSTACK
124	50	I	111 115	49	INSTACK
217	210	I	154 159	208	EXT REFS
245	310	I	176 178	28	INSTACK
276	325	I	182 184	28	INSTACK
353	450	I	211 223	328	EXT REFS

COMMON BLOCKS LENGTH MEMBERS - BIAS NAME(LENGTH)

COMMON	BLOCKS	LENGTH	MEMBERS	BIAS NAME(LENGTH)
10	2	0	KARD	(1)
BOUND	5	0	YMIN	(1)
		3	YMAX	(1)
		4	BDS	(1)
			KPRINT	(1)
			YMIN	(1)
			YMAX	(1)

EQUIV CLASSES LENGTH MEMBERS - BIAS NAME(LENGTH)

EQUIV	CLASSES	LENGTH	MEMBERS	BIAS NAME(LENGTH)
KBLNK	7	0	ICAR	(7)

STATISTICS

PROGRAM LENGTH	15638	883
CM LABELED COMMON LENGTH	76	7
600008 CM USED		

```

1      SUBROUTINE SCATPL(C,X,Y,SD)
C THIS ROUTINE PLOTS POINTS ACCORDING TO A NORMAL DISTRIBUTION AROUND THE
C TARGET AREA. (CALLED FROM SUBROUTINE SCATTER)
C *****
5      COMMON/IC/MARD,KEPLOT
COMMON/HOU/ND/XIN,YMIN,XMAX,YMAX
C AD AND YD STORE THE COORDINATES OF THE DOTS
C NCALLS = NUMBER OF TIMES THE RANDOM NO. GENERATOR IS CALLED
C NLEFT = NUMBER OF CALLS LEFT
C DIMENSION XD(1000),YD(1000),REP(1)
10     DATA IOUT/4/
DATA MAXRN/1000/,LIMOUT/5/,NREP/1/
DATA HGT/.1/,NVAR/1/,IVAR/1/,IPRNT/0/,IX/123456789/,IY/987654321/
C** ADDITIONAL DATA TO CONVERT TO MCS "RAND" (FROM NSROC "NRAND")
DATA RNDPT/1/,FMX/16777213/,FMY/16777219/
15     C VALUE OF VARIABLES: IOUT=4 LIMOUT=5 HGT=.1 IVAR=1 IX=123456789
C MAXRN=1000 NREP=1 NVAR=1 IPRNT=0 IY=987654321
C NCALLS=(N-1)/MAXRN
C N IS THE VALUE SENT FROM SCATTER, WHILE PROCESSING ALL NOISE POINTS
20     C FOR ONE NOISE SOURCE. NCALLS IS THE INTEGER VALUE OF THIS DIVISION STATEMENT.
NLEFT=(N-1)-NCALLS*MAXRN
NPN=MAXRN
C GENERATE A DOT AT THE NOISE SOURCE.
XDOT=X
YDOT=Y
WRITE(IOUT,1)XDOT,YDOT,HGT
IF(NLEFT)RETURN
50 IF(NCALLS.GT.0)GO TO 100
C NO SOURCES LEFT-RETURN
IF(NLEFT.LE.0)RETURN
NPN=NLEFT
NLEFT=N
C *****
C *****
35     C LIBRARY ROUTINE NRAND
C GENERATES PSEUDO-RANDOM NOS. - NORMALLY DISTRIBUTED
C ***** SOURCE
C MATH SCIENCE LIBRARY -- CDC PROPRIETARY PRODUCT
C VOL. 7, P. 7-151
C *****PARAMETERS
C IRAND(N,M,I,XN,SIG,IU,X,IP)
C N = TOTAL NO. RANDOM NOS. TO BE GENERATED
C M = TOTAL NO. VARIABLES IN DATA ARRAY X
C I = RANDOM NOS. WILL BE STORED AS VARIABLE I IN THE MULTIPLEXED
C ARRAY X
C XN = MEAN VALUE
C SIG = STANDARD DEVIATION
C IU = START MULTIPLIER -- MUST BE 100
C IP = PRINT INDICATOR -- .GT.0 = NOS. WILL BE PRINTED
C X = MULTIPLEXED DATA ARRAY
C *****
50     C** ABOVE ROUTINE "RAND" IS NO LONGER IN USE
C** HAS BEEN REPLACED WITH MCS ROUTINE "RAND"
C** WILL DOCUMENT IT FULL AT LATER DATE
C *****
55     C** OLD SUBROUTINE CALLS
C100 CALL NRAND(NPN,NVAR,IVAR,X,SD,I,XD,IYND,I)
C100 CALL NRAND(NPN,NVAR,IVAR,Y,SD,I,YD,IYND,I)

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DE100379
DE100379
DE100379
DE100379

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C
C** NEW SUBROUTINE CALLS
100 CALL RAND(IX,FMX,RNDPT,NRN,XD)
    CALL RAND(IY,FMY,RNDPT,NRN,YD)

C** CONVERT NORMALLY DISTRIBUTED RANDOM NUMBERS W/ MEAN=0 AND
C** SD=1, TO NORMALLY DISTRIBUTED RANDOM NUMBERS W/ MEAN=X(OR Y)
C** AND SD=SD* (INPUT TO SUBROUTINE THROUGH PARAM LIST).
DO 105 I=1,NRN
    XD(I)=SD*XD(I)+X
    YD(I)=SD*YD(I)+Y
105 YD(I)=SD*YD(I)+Y
C
C KEEPS TRACK OF HOW MANY POINTS WE MUST COMPUTE.
NCALLS=NCALLS-1
DO 200 I=1,NRN
    NOUT=0
    XD=XD(I)
    C CHECK IF PT. IS WITHIN PLOT BOUNDARY
    110 IF((XD*GE.XMIN).AND.(XD*LE.XMAX))GO TO 150
    C XOUT OUT OF BOUNDS -- TRY AGAIN 2
    NOUT=NOUT+1
    IF(NOUT*GT.LIMOUT)GO TO 190
C
C** OLD DOCUMENTATION
C*****
C THE PARAMETERS SENT TO NRAND HAVE THE FOLLOWING USE IN THAT LIBRARY ROUTINE:
C N=NDTAL NO. OF RANDOM NUMBERS TO BE GENERATED
C NVAR=TOTAL NO. OF VARIABLES IN DATA ARRAY X
C IVAR=RANDOM NOS. WILL BE STORED AS I IN ARRAY X.
C X(Y)=XMEAN VALUE
C SD=SIG=STANDARD DEVIATION
C XD(YD)=PRINT INDICATOR--GT. 0--NOS. WILL BE PRINTED.
C IX(IY)=START MULTIPLIER--MUST BE 000.
C IPRNTEX=MULTIPLIED ARRAY
C*****
C
C** OLD SUBROUTINE CALL
C* CALL NRAND(NREP,NVAR,IVAR,X,SD,IX,REP,IPRNT)
C
C** NEW SUBROUTINE CALL
    CALL RAND(IX,FMX,RNDPT,NREP,REP)
C** CONVERT MEAN AND SD
    REP=SD*REP+X
C
C
C XOUT=REP(1)
    GO TO 110
150 YOUT=0
    160 IF((YOUT*GE.YMIN).AND.(YOUT*LE.YMAX))GO TO 180
    C YOUT OUT OF BOUNDS -- TRY AGAIN
    YOUT=YOUT+1
    C "WARNING--GENERATE" SCATTER POINT FOR LOCATION (X,Y) OUT OF BOUNDS
    C AFTER (LIMOUT) TRIES: POINT IGNORED.
    IF(NOUT*GT.LIMOUT)GO TO 190
C
C** OLD SUBROUTINE CALL
C* CALL NRAND(NREP,NVAR,IVAR,Y,SD,IY,REP,IPRNT)
C

```

DE100379
SCATPL34
SCATPL35
SCATPL36
SCATPL37
SCATPL38
SCATPL39
SCATPL40
SCATPL41
SCATPL42
DE100379
DE100379
DE100379

```

C
C** OLD SUBROUTINE CALL
C* CALL NRAND(NREP,NVAR,IVAR,X,SD,IX,REP,IPRNT)
C
C** NEW SUBROUTINE CALL
    CALL RAND(IX,FMX,RNDPT,NREP,REP)
C** CONVERT MEAN AND SD
    REP=SD*REP+X
C
C
C XOUT=REP(1)
    GO TO 110
150 YOUT=0
    160 IF((YOUT*GE.YMIN).AND.(YOUT*LE.YMAX))GO TO 180
    C YOUT OUT OF BOUNDS -- TRY AGAIN
    YOUT=YOUT+1
    C "WARNING--GENERATE" SCATTER POINT FOR LOCATION (X,Y) OUT OF BOUNDS
    C AFTER (LIMOUT) TRIES: POINT IGNORED.
    IF(NOUT*GT.LIMOUT)GO TO 190
C
C** OLD SUBROUTINE CALL
C* CALL NRAND(NREP,NVAR,IVAR,Y,SD,IY,REP,IPRNT)
C

```

DE100379
DE100379
DE100379
SCATPL43
DE100379
DE100379
DE100379

```

C
C** OLD SUBROUTINE CALL
C* CALL NRAND(NREP,NVAR,IVAR,X,SD,IX,REP,IPRNT)
C
C** NEW SUBROUTINE CALL
    CALL RAND(IX,FMX,RNDPT,NREP,REP)
C** CONVERT MEAN AND SD
    REP=SD*REP+X
C
C
C XOUT=REP(1)
    GO TO 110
150 YOUT=0
    160 IF((YOUT*GE.YMIN).AND.(YOUT*LE.YMAX))GO TO 180
    C YOUT OUT OF BOUNDS -- TRY AGAIN
    YOUT=YOUT+1
    C "WARNING--GENERATE" SCATTER POINT FOR LOCATION (X,Y) OUT OF BOUNDS
    C AFTER (LIMOUT) TRIES: POINT IGNORED.
    IF(NOUT*GT.LIMOUT)GO TO 190
C
C** OLD SUBROUTINE CALL
C* CALL NRAND(NREP,NVAR,IVAR,Y,SD,IY,REP,IPRNT)
C

```

DE100379
SCATPL44
SCATPL45
SCATPL46
SCATPL47
SCATPL48
SCATPL49
SCATPL50

```

C
C** OLD SUBROUTINE CALL
C* CALL NRAND(NREP,NVAR,IVAR,X,SD,IX,REP,IPRNT)
C
C** NEW SUBROUTINE CALL
    CALL RAND(IX,FMX,RNDPT,NREP,REP)
C** CONVERT MEAN AND SD
    REP=SD*REP+X
C
C
C XOUT=REP(1)
    GO TO 110
150 YOUT=0
    160 IF((YOUT*GE.YMIN).AND.(YOUT*LE.YMAX))GO TO 180
    C YOUT OUT OF BOUNDS -- TRY AGAIN
    YOUT=YOUT+1
    C "WARNING--GENERATE" SCATTER POINT FOR LOCATION (X,Y) OUT OF BOUNDS
    C AFTER (LIMOUT) TRIES: POINT IGNORED.
    IF(NOUT*GT.LIMOUT)GO TO 190
C
C** OLD SUBROUTINE CALL
C* CALL NRAND(NREP,NVAR,IVAR,Y,SD,IY,REP,IPRNT)
C

```

SCATPL51
DE100379
DE100379
SCATPL52

```

C
C** OLD SUBROUTINE CALL
C* CALL NRAND(NREP,NVAR,IVAR,X,SD,IX,REP,IPRNT)
C
C** NEW SUBROUTINE CALL
    CALL RAND(IX,FMX,RNDPT,NREP,REP)
C** CONVERT MEAN AND SD
    REP=SD*REP+X
C
C
C XOUT=REP(1)
    GO TO 110
150 YOUT=0
    160 IF((YOUT*GE.YMIN).AND.(YOUT*LE.YMAX))GO TO 180
    C YOUT OUT OF BOUNDS -- TRY AGAIN
    YOUT=YOUT+1
    C "WARNING--GENERATE" SCATTER POINT FOR LOCATION (X,Y) OUT OF BOUNDS
    C AFTER (LIMOUT) TRIES: POINT IGNORED.
    IF(NOUT*GT.LIMOUT)GO TO 190
C
C** OLD SUBROUTINE CALL
C* CALL NRAND(NREP,NVAR,IVAR,Y,SD,IY,REP,IPRNT)
C

```

[illegible]

CASE NO. SEVERITY DETAILS DIAGNOSIS OF PROBLEM

I	REP	ARRAY NAME	OPERAND NOT SUBSCRIPTED,	FIRST ELEMENT WILL BE USED.
I	REP	ARRAY NAME	OPERAND NOT SUBSCRIPTED,	FIRST ELEMENT WILL BE USED.
I	REP	ARRAY NAME	OPERAND NOT SUBSCRIPTED,	FIRST ELEMENT WILL BE USED.
I	REP	ARRAY NAME	OPERAND NOT SUBSCRIPTED,	FIRST ELEMENT WILL BE USED.
I	REP	ARRAY NAME	OPERAND NOT SUBSCRIPTED,	FIRST ELEMENT WILL BE USED.

SYMBOLIC REFERENCE MAP (R=3)

ENTRY POINTS		DEF LINE		REFERENCES		RELICATION	
3	SCATPL	1		27	30		
VARIABLES SM TYPE							
157	FX		REAL	RES	60	94	DEFINED
158	FX		REAL	RES	61	117	DEFINED
159	GT		REAL	RES	267	124	DEFINED
233	I		INTEGER	RES	267	206	74
154	OUT		INTEGER	DEFINED	10	I/O REF	26
153	IPNT		INTEGER	DEFINED	12		
152	INM		INTEGER	DEFINED	12		
154	IX		INTEGER	RES	60	94	DEFINED
155	IV		INTEGER	RES	61	117	DEFINED
0	ADD		INTEGER	RES	4		
1	DEL		INTEGER	RES	4	I/O REF	124
156	OUT		INTEGER	RES	74	111	124
157	INM		INTEGER	RES	18	21	22
158	IX		INTEGER	RES	14	21	27
159	IV		INTEGER	RES	21	24	31
206	CALLS		INTEGER	RES	30	31	DEFINED
207	LEAF		INTEGER	RES	31		21


```

1      SURROUTINE STOPP
      COMMON /IO/KARD,KPRINT
      DATA IOUT/55/
      WRITE(KPRINT,10)
      5      10 FORMAT(MI///T15,*,***** STOP ******)
      100 FORMAT(IOUT,100)
      WRITE(KHSTOP)
      200 FORMAT(///T13,*,*ASAPLUT INPUT FILE COMPLETE. *)
      RETURN
      END

```

STOPP 2
STOPP 3
STOPP 4
STOPP 5
STOPP 6
STOPP 7
STOPP 8
STOPP 9
STOPP 10
STOPP 11
STOPP 12

SYMBOLIC REFERENCE MAP (R=3)

ENTRY POINTS	DEF LINE	REFERENCES
1 STOPP	1	10

VARIABLES	SN	TYPE	RELOCATION	DEFINED	REFS	I/O REFS
11 IOUT		INTEGER				6
0 KARD		INTEGER	10			
1 KPRINT		INTEGER	10			

VARIABLES USED AS FILE NAMES, SEE ABOVE

STATEMENT LABELS	DEF LINE	REFERENCES
15 10	5	4
25 100	7	6
32 200	9	8

COMMON BLOCKS	LENGTH	MEMBERS	HAS NAME(LENGTH)	I/O REFS
10	2	0 KARD (1)		4

1 KPRINT (1)

STATISTICS	PROGRAM LENGTH	COMMON LENGTH	COMMON CM USED
408	32	28	2

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